

Savitribai Phule Pune University, Pune



Faculty of Commerce and Management **Master of Computer Application (MCA)** *Programme Curriculum* (Pattern 2024)

(With Effect from Academic Year 2024-25)

Revised 2-year, 4 Semester Full time Programme Choice Based Credit System (CBCS) and Grading System Outcome Based Education Pattern
Aligned with National Education Policy (NEP) 2020

MCA 1st year effective from A.Y. 2024 – 25

MCA 2nd year effective from A.Y. 2025 - 26

Preamble:

1. The name of the programme shall be Master of Computer Application (M.C.A)
2. The revised MCA Curriculum 2024 builds on the implementation of the Choice Based Credit System (CBCS). The curriculum takes the MCA programme to the next level in terms of implementing National Education Policy (NEP) and Outcome Based Education (OBE) along with the CBCS and Grading System.
3. The Institutes should assist in placements for M.C.A. students by interacting with Industries. Institute's placement cell should focus on identifying industrial expectations and institutional preparation for meeting industrial needs.
4. Industry and academia should identify possible areas of collaboration and work together to cater to the rapidly changing scenario.
5. During each semester students can attempt to complete various certifications for better opportunities in the industry.

Introduction:**1. Definition: Outcome Based Education:**

1.1 Outcome Based Education (OBE) Approach: Outcomes are about performance, and this implies:

1.1.1 There must be a performer – the student (learner), not only the teacher

1.1.2 There must be something performable (thus demonstrable or assessable) to perform

1.1.3 The focus is on the performance, not the activity or task to be performed

1.2 Programme Educational Objectives (PEOs): Programme educational objectives are broad statements that describe the career and professional accomplishments that the programme is preparing graduates to achieve. Programme Educational Objectives are a set of broad future focused learner's performance outcomes that explicitly identify what learners will be able to do with what they have learned, and what they will be like after they leave institution and are living full and productive lives. Thus, PEOs are what the programme is preparing graduates for in their career and professional life (to attain within a few years after graduation).

1.3 Programme Outcomes (POs): Programme Outcomes are a set of narrow statements that describes what students (learners) of the programme are expected to know and be able to perform or attain by the time of graduation.

1.4 Course Outcomes (COs): Course Outcomes are narrower statements that describe what students are expected to know and be able to do at the end of each course. These relate to the skills, knowledge, and behavior that students acquire in their matriculation through the course.

1.5 Learning Outcomes: A learning outcome is what a student CAN DO because of a learning experience. It describes a specific task that he/she can perform at a given level of competence under a certain situation. The three broad types of learning outcomes are: a) Disciplinary knowledge and skills b) Generic skills c) Attitudes and values

1.6 Teaching and Learning Activities (TLAs): The set of pedagogical tools and techniques or the teaching and learning activities that aim to help students to attain the intended learning outcomes and engage them in these learning activities through the teaching process.

1.7 Assessment and Evaluation: Assessment is one or more processes, carried out by the institution, that identify, collect, and prepare data to evaluate the achievement of programme educational objectives and programme outcomes. Evaluation is one or more processes, done by the evaluation team, for interpreting the data and evidence accumulated through assessment

practices evaluation determines the extent to which programme educational objectives or programme outcomes are being achieved, and results in decisions and actions to improve the programme.

2. MCA Programme Focus:

The basic objective of the Master of Computer Application (MCA) is to provide a steady stream of necessary knowledge, skills and foundation for acquiring a wide range of rewarding careers into rapidly expanding world of Information Technology

2.1 Programme Educational Objectives: PEOs are defined by institution. Following are the guidelines for defining PEOs

2.1.1 PEOs should be assessable and realistic within the context of the committed resources.

2.1.2 The PEOs should be consistent with the mission of the institution.

2.1.3 All the stakeholders should participate in the process of framing PEOs.

2.1.4 The number of PEOs should be manageable.

2.1.5 It should be based on the needs of the stakeholders.

2.1.6 It should be achievable by the programme.

2.1.7 It should be specific to the programme and not too broad.

2.1.8 It should not be too narrow and similar to the POs.

2.2 MCA Programme Outcomes (POs):

Learners are expected to know and be able to		
PO1	Computing Knowledge	Apply knowledge of computing fundamentals, computing specialization, mathematics, and domain knowledge appropriate for the computing specialization to the abstraction and conceptualization of computing models from defined problems and requirements.
PO2	Problem Analysis	Identify, formulate, research literature, and solve complex Computing problems reaching substantiated conclusions using fundamental principles of Mathematics, Computing sciences, and relevant domain disciplines.
PO3	Design & Development	Design and evaluate solutions for complex computing problems, and design and evaluate systems, components, or processes that meet specified needs with appropriate consideration for public health and safety, cultural, societal, and environmental considerations.
PO4	Research & Development	Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of information to provide valid conclusions.
PO5	Prompt Tool Usage	Create, select, adapt and apply appropriate techniques, resources, and modern computing tools to complex computing activities, with an understanding of the limitations.
PO6	Ethical Practices	Understand and commit to professional ethics and cyber regulations, responsibilities, and norms of professional computing practice.

PO7	Life Long Learning	Recognize the need, and have the ability, to engage in independent learning for continual development as a Computing professional.
PO8	Professional Skills	Demonstrate knowledge and understanding of computing and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
PO9	Communication Skills	Communicate effectively with the computing community, and with society at large, about complex computing activities by being able to comprehend and write effective reports, design documentation, make effective presentations, and give and understand clear instructions.
PO10	Societal Contribution	Understand and assess societal, environmental, health, safety, legal, and cultural issues within local and global contexts, and the consequential responsibilities relevant to professional computing practice.
PO11	Teamwork & Leadership	Function effectively as an individual and as a member or leader in diverse teams and in multidisciplinary environments.
PO12	Innovation & Sustainability	Identify a timely opportunity and using innovation to pursue that opportunity to create value and wealth for the betterment of the individual and society at large.

3. Admission Details:

3.1 Eligibility for Admission: The eligibility criteria for admission for the MCA course will be as decided by the All India Council of Technical Education (AICTE), New Delhi and Directorate of Technical Education (DTE), Government of Maharashtra. It will publish on their respective websites time to time.

3.2 Reservation of Seat: The percentage of seat reserved for candidates belonging to backward classes only from Maharashtra State in all the Government Aided, Un-aided Institutions/Colleges and University Departments is as per the norms given by Government of Maharashtra, time to time.

3.3 Selection Basis: The selection would be done as per the guidelines given by the Director of Technical Education, Maharashtra State, time to time.

***Bridge course:** Bridge course for Non- IT/ CS students shall be conducted by the Institute.

4. Lecture-Practical-Project

A course shall have either or all the three components, i.e. a course may have only lecture component, or only practical/project component or a combination of any two/three components.

The MCA programme is a combination of:

- Three-Credit Courses (75 Marks each)
- One-Credit Courses (25 Marks each)
- Six- Credit Courses (100 Marks)
- Three-Credit MOOC courses (50 marks each)
- Three-Credit Practical courses and Mini Project (50 marks each)

f. Twelve Credit FP/OJT (Internal 150 marks & External 300 marks).

The curriculum of MCA is providing freedom to choose subjects based on their interests, regardless of their academic stream. This shift encourages disciplinary learning, enabling students to explore diverse fields and broaden their knowledge horizons. The choice based subjects start from the first semester and provide flexible options throughout the semesters.

4.1 Lecture(L): Classroom sessions delivered by faculty in an interactive mode. It should be conducted as per the scheme of lectures indicated in respective course.

4.2 Practical/Project(P): Practical / Project Work consisting of Hands-on experience /Field Studies / Case studies that equip students to acquire the much-required skill component. Besides separate Practical/Project course, three course in each semester include few practical assignment and it will be evaluated under internal evaluation

4.3 A Mini project is an assignment that the student needs to complete at the end of every semester in first year, in order to strengthen the understanding of fundamentals through effective application of the courses learnt.

4.4 The Field Project (FP)/On Job Training(OJT): To be conducted in the FINAL Semester and evaluated at the end of the semester. The detail guidelines have been in the respective course structure.

5. Elective Courses (EC):

Institute has to offer six elective courses with 3 credits from Semester I to Semester III. The motive behind keeping an elective course is to make students aware of current/upcoming trends in Information Technology and other domains.

6. MOOCs Certification:

Each course (Where ever applicable) includes suggested certification which help learners to enrich themselves as per industry demands and requirements.

MOOCs provide opportunities for students to delve deeper into specific topics or explore emerging areas. MOOC platforms offer a wide range of courses across various disciplines within computer applications. Students can access courses on advanced programming languages, artificial intelligence, data science, machine learning, cybersecurity, cloud computing, and many more. This diversity allows students to tailor their learning experience based on their interests and career goals.

7. Research Project

Research project within an MCA course is integral components designed to impart advanced skills and knowledge essential for addressing complex challenges in computing. Research project involve rigorous investigation, experimentation and application of theoretical concepts acquired during the program.

Students are encouraged to explore diverse areas such as software engineering, data science, cybersecurity, and artificial intelligence, fostering expertise that aligns with industry demands. Engaging in research not only enhances academic understanding but also cultivates practical skills in problem-solving, critical analysis, and project management.

Students are encouraged to publish their research work in reputed journals/conferences.

8. Soft Skill Assessment: The soft skill course comprised of one credit with total duration of 15 hours per semester focusing on different skills viz. interpersonal, communication, professional, writing etc.

9. Evaluation and Assessment:

Concurrent Evaluation, a continuous assessment system integral to semester-based courses, spans the duration of each course and is conducted by the course faculty. The assessment aims to provide timely feedback on the teaching-learning process. As part of this system, students undergo continuous evaluation by the institute to ensure progressive student learning.

Faculty promptly share assessment outcomes with students, guiding them toward improvement. Each institute has the autonomy to design evaluation components that offer a balanced assessment across Knowledge, Skills & Attitude (KSA) dimensions, using various assessment tools. The institute determines the type, method, and frequency of concurrent evaluation for each course, maintaining detailed records of all assessments. The curriculum spans two years and four semesters, totaling 95 credits.

Semester	Credit Points	UE	IE
Semester I	26	300	300
Semester II	26	300	300
Semester III	25	250	300
Semester IV	18	300	250
Total	95	1150	1150
			2300

The final total assessment of the candidate is made in terms of an internal (concurrent) evaluation and an external (university) examination for each course.

Examination: Examinations shall be conducted at the end of the semester i.e. during November and in April/May. However supplementary examinations will also be held in November and April/May.

Marks/Grade/Grade Point:

A grade is assigned to each head based on marks obtained by a student in evaluation of the course. These grades, their equivalent grade points are given in the following table.

Sr. No.	% of Max. Marks	Grade Point	Grade Letter
1	$90 \leq \text{Marks} \leq 100$	10	O (Outstanding)
2	$75 \leq \text{Marks} \leq 89$	9	A+ (Excellent)
3	$60 \leq \text{Marks} \leq 74$	8	A (Very Good)
4	$55 \leq \text{Marks} \leq 59$	7	B+ (Good)
5	$50 \leq \text{Marks} \leq 54$	6	B (Above Average)
6	$45 \leq \text{Marks} \leq 49$	5	C (Average)
7	$40 \leq \text{Marks} \leq 44$	4	D (Pass)
8	Marks < 40	0	F (Fail)
9	Nil	0	Ab(Absent)
10	--	0	FX (Detained, Repeat the Course)
11	--	0	IC (Incomplete Course-Absent for Exam but continue for the course)
12	--	0	AC(Audit Course Completed)
13	--	--	CAN (Audit Course not Completed)

Suggested components for Concurrent Evaluation (CE) are:

1. Class Test
2. Open Book Test
3. Group Discussion
4. Scrap Book
5. Role Play / Story Telling
6. Learning Diary
7. In-depth Viva
8. Quiz
9. Certification
10. Written Home Assignment
11. Small Group Project & Internal Viva-Voce
12. Literature Review / Book Review
13. Case Study / Situation Analysis – (Group Activity or Individual Activity)
14. Field Visit / Study tour and report of the same
15. Individual Term Paper / Thematic Presentation
16. Industry Analysis – (Group Activity or Individual Activity)
17. Model Development / Simulation Exercises – (Group Activity or Individual Activity)

Institute can decide the type, method and frequency of Concurrent Evaluation for each course and execute accordingly. Detailed record of the Concurrent Evaluation shall be maintained by the Institute. The same shall be made available to the University, on demand.

10. Choice based Credit System (CBCS) and Grading:

The detail document about Choice based Credit System for PG Programme is available on university website. The Grading methodology is also available on university website. University reserves rights to revise CBCS and grading system time to time.

11. Medium of Instruction: The medium of Instruction will be English.

12. Clarification of Syllabus:

It may be necessary to clarify certain points regarding the course. The BOS should meet to study and clarify any difficulties from the Institutes, as and when required.

13. Revision of Syllabus: As the computer technology is changing very fast, revision of the syllabus should be considered every 2 years.

14. Attendance: The student must meet the requirement of 75% attendance per semester per course for grant of the term. The Director shall have the right to withhold the student from appearing for examination of a specific course if the above requirement is not fulfilled. Since the emphasis is on continuous learning and concurrent evaluation, it is expected that the students study all-round the semester. Therefore, there shall not be any preparatory leave before the University examinations.

15. ATKT Rules: The ATKT rules mention in CBCS handbook (available on university website) is application to MCA Programme.

16. Maximum Duration for completion of the Programme:

The candidates shall complete the MCA Programme WITHIN 4 YEARS from the date of admission, by earning the requisite credits. The student will be finally declared as failed if

she/he does not pass in all credits within a total period of four years. After that, such students will have to seek fresh admission as per the admission rules prevailing at that time.

17. Exit option: The students can exit the Programme after one year of MCA, but he has to take additional 4 Credits of on- job Training. To get PG Diploma after Three Year UG Degree, he should earn total $52 + 4 = 56$ Credits.

Re-entry to complete the PG degree, after taking the exit option, will be permissible up to 05 years from the date of admission to the PG program

The institute may conduct bridge courses for the respective students at the discretion of Director/ Head of the institutions.

18. Scaling Down of CE/INT Scores: The marks obtained by the student for the CE/INT ***shall be scaled down***, to the required extent, if percentage of the marks of CE/INT exceeds the percentage of marks scored in the End Semester University Examination by 25% for the respective course.

19. Eligibility Criteria for MCA 2nd Year Admission

The MCA 2nd-year program, effective from the academic year 2025-26, is applicable to students who have completed the following:

1. MCA First Year under the 2024 NEP pattern (52 credits), **or**
2. PG Diploma in Computer Management (56 credits) as per the MCA NEP guidelines, **or**
3. Direct Second-Year Lateral Entry after completing four years of graduation.

20. Structure of the Programme and detail syllabus of each course:

MCA Semester I					
Sr. No.	Course Title	Course Code	CP	EXT	INT
1	Python Programming	PPR501MJ	3	50	25
2	Data Structure and Algorithms	DSA502MJ	3	50	25
3	Advanced DBMS	ADB503MJ	3	50	25
4	Business Statistics	BST504MJ	3	50	25
5	Software Engineering and Project Management	SEP505MJ	3	50	25
6	Elective- I (Select any one from following)		3	50	25
	Fundamentals of Cloud Computing	FCC510MJ			
	Web Development	WDE511MJ			
	Fundamental of Data Science	FDS512MJ			
	Introduction to Cyber Security	ICE513MJ			
*Practical					
7	Practical based on Python and DS	PBP506MJP	3	-	50
8	Mini Project	MP541MP	3	-	50
Soft Skills and IKS					
9	Soft Skills – I	SSI507MJ	1	-	25
10	IKS	IKS508MJ	1	-	25
Semester-I Total			26	300	300
MCA Semester II					
Sr. No.	Course Title	Course Code	CP	EXT	INT
1	Java Programming	JPR551MJ	3	50	25
2	Optimization Techniques	OTE552MJ	3	50	25
3	Software Testing and Quality Assurance	STQ553MJ	3	50	25
4	Research Methodology	RMW554MJ	3	50	25
5	Elective- II (Select any one from following)		3	50	25
	Cloud Computing Management and Security	CCM560MJ			
	JavaScript	JS561MJ			
	Machine Learning Techniques	MLT562MJ			
	Essentials of Cyber Security	ECS563MJ			
6	Elective- III (Select any one from following)		3	50	25
	Essentials of Cloud Computing and Security	ECS564MJ			
	Advance Web Development	AWD565MJ			
	Power BI	PBI566MJ			
	Essentials of Information Security	EIS567MJ			
*Practical					
7	Practical based on Java	PBJ555MJP	3	-	50
8	Mini Project	MP581MP	3	-	50
Soft Skills and IKS					
9	Soft Skills – II	SSK556MJ	1	-	25
10	IKS	IKS557MJ	1	-	25
Semester-II Total			26	300	300

MCA Semester III					
Sr. No.	Course Title	Course Code	CP	EXT	INT
1	Organizational Behaviour	OBE601MJ	3	50	25
2	Design and Analysis of Algorithm	DAA602MJ	3	50	25
3	Elective- IV (Select any one from following)		3	50	25
	Cloud API's and Services	CAS610MJ			
	Mobile Application Development	MAD611MJ			
	Tableau	TAB612MJ			
	End -Point Security	EPS613MJ			
4	Elective- V (Select any one from following)		3	50	25
	Cloud Migration and Management	CMM614MJ			
	MERN Stack Development	MSD615MJ			
	Deep Learning	DEL616MJ			
	Ethical Hacking	EH617MJ			
5	Elective- VI (Select any one from following)		3	50	25
	Enterprise Resource Planning (ERP)	ERP618MJ			
	E-Commerce	EC619MJ			
	Social media Marketing	SMM620MJ			
	Innovation and Entrepreneurship Development	IED621MJ			
*Practical					
6	Practical based on Electives IV and V	PBE603MJP	3	-	50
7	Research Project	RP641RP	6	-	100
Soft Skills					
8	Soft Skills- III	SSK604MJ	1		25
Semester-III Total			25	250	300

MCA Semester IV					
Sr. No.	Course Title	Course Code	CP	EXT	INT
1	Internship/Project Work (FP/OJT)	IPW681FP	12	300	150
2	MOOC- I	MOO682MJ	3	-	50
3	MOOC- II	MOO683MJ	3	-	50
Semester-IV Total			18	300	250

Semester	Credit Points	UE	IE
Semester I	26	300	300
Semester II	26	300	300
Semester III	25	250	300
Semester IV	18	300	250
Total	95	1150	1150
Total Marks		2300	

Semester I				
PPR501MJ: Python Programming				
Teaching Scheme: Theory Sessions: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks	
Prerequisites: Object oriented Concepts.				
Course Objectives: • To understand and use the basics of python. • To understand advanced concepts of python and be able to apply it for solving complex problems. • To understand the development of real-world applications using OOP concepts in python. • To understand basic database concepts in python. • To understand web application development using python and Django framework.				
Course Outcomes: On completion of the course, learners should be able to				
CO#	Cognitive Domain	Course Outcomes		
CO1	Apply	To learn and apply basic constructs of python such as data, operations, conditions, loops, data types.		
CO2	Apply	To understand advance concepts of python and apply it for solving the complex problems.		
CO3	Apply	To develop Python programs that incorporate OOPS concept, regular expressions and multithreading for complex problem-solving and performance enhancement.		
CO4	Apply	To implement various types of database operations in MongoDB.		
CO5	Apply	To develop comprehensive web applications using Django Framework.		
Unit No.	Contents		Weightage in %	No of Sessions
1	Fundamentals of Python 1.1 Introduction 1.2 Keywords, Identifiers, Literals, Operators 1.3 Data Types- Number, Strings, Lists, Tuples, Dictionaries, Sets 1.4 Understanding Python blocks 1.5 Control flow- if, else, elif 1.6 Loops- while, for, continue, break 1.7 Loop manipulation using pass, continue, break and else 1.8 For loop using ranges, string, list and dictionaries 1.9 Programming using Python conditional and loops block		15	9

	1.10 Comprehensions on List, Tuple, Dictionaries		
*Mapping of Course Outcomes for Unit 1: CO1			
2	Functions, Modules & Packages, Exceptional Handling 2.1. Function Basics-Scope, nested function, non-local statements 2.2. Built-in functions 2.3. Types of functions, Anonymous Function: lambda 2.4. Decorators and Generators 2.5. Modules: Module basic usage, Creating, importing modules. 2.6. Importing functions and variables from different modules. 2.7. Python built-in modules - math, random, datetime, etc. 2.8. Package: import basics 2.9. Python namespace packages 2.10. User defined modules and packages 2.11. Exception Handling 2.11.1 Avoiding code break using exception handling 2.11.2 Safeguarding file operation using exception handling 2.11.3 Handling multiple and user defined exception 2.11.4 Handling and helping developer with error code 2.11.5 Programming using Exception handling.	20	9
*Mapping of Course Outcomes for Unit 2: CO2			
3	Python Object Oriented Programming 3.1 Concept of class, object and instances, method call, Real time use of class in live projects 3.2 Constructor, class attributes and destructors 3.3 Inheritance, super class, method overriding 3.4 Overloading operators 3.5 Static and Class methods 3.6 Delegation and containership 3.7 Python Regular Expression 3.7.1 Pattern matching and searching using regex in python 3.7.2 Real time parsing of data using regex 3.7.3 Applications of Regex-Password, email, URL validation 3.8 Multithreading 3.8.1 Understanding threads 3.8.2 Synchronizing the threads 3.8.3 Programming using multithreading	25	9
*Mapping of Course Outcomes for Unit 3: CO3			

4	Python database interaction using MongoDB 4.1. Introduction to NoSQL database 4.2. Types of NoSQL 4.2.1 Document Based: MongoDB 4.2.2 Key-Value Database – Couchbase 4.2.3 Wide-column Databases: Cassandra 4.2.4 Graph/node Databases: Neo4j 4.3. SQL Vs NoSQL 4.4. Introduction to MongoDB with python 4.5. Installing MongoDB on Windows 4.6. Exploring Collections and Documents 4.7. Performing CRUD Operations 4.8. Commit, Rollback and Cursor operation 4.9. Handling errors.	20	9
*Mapping of Course Outcomes for Unit 4: CO4			
5	Web Development using Django 5.1 Introduction to Web Development and Django 5.2 Django Project Structure and Django Models 5.3 Django Views and Django Templates 5.4 Django URLs and Django Forms 5.5 Django Authentication and Advanced Django Features 5.6 Django Rest Framework (DRF) and Testing in Django 5.7 Deployment and Performance Optimization 5.8 Building a real-world Django application with Django Channels for WebSockets	20	9
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books: • Introduction to Python Programming, By Gowrishankar S, • Introduction to Python Programming by UDAYAN DAS, SAINT MARY'S COLLEGE OF CALIFORNIA AUBREY LAWSON, WILEY • Python Crash Course: A Hands-On, Project-Based Introduction to Programming			
Reference Books: • Learning Python 5th ed. by Mark Lutz • Python: The Complete Reference by Martin C. Brown • Python Data Analytics: With Pandas, NumPy, and Matplotlib 2nd ed. Edition by Fabio Nelli • Core Python Programming by Wesley J. Chun Publisher: Prentice Hall • Python Programming: A modular approach by Taneja Sheetal, Kumar Naveen • Beginner's Guide to Python Programming: Learn Python 3 Fundamentals, Plotting and			

Tkinter GUI Development Easily by Serhan Yamacli

- Programming Python, O'reilly, by Mark Lutz
- Learning Python, O'reilly, Mark Lutz
- Head First Python, O'reilly, By Paul Barry

Recommended Learning Material:

Online Courses:

- Coursera: "Python for Everybody" by the University of Michigan
- Udemy: "Complete Python Bootcamp: Go from zero to hero in Python 3" by Jose Portilla
- edX: "Introduction to Python Programming" by Microsoft

Official Documentation:

- Python Official Documentation: <https://docs.python.org/3/>
- Django Official Documentation: <https://docs.djangoproject.com/en/stable/>
- MongoDB Documentation: <https://docs.mongodb.com/>

Recommended Certification:

- Programming, Data Structures and Algorithms Using Python
https://swayam.gov.in/nd1_noc19_cs40/preview
- Data Analytics with Python https://swayam.gov.in/nd1_noc20_cs46/preview

DSA502MJ: Data Structure and Algorithms				
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks	
Prerequisites: Programming Knowledge, Mathematical Foundations, Understanding of Algorithms.				
Course Objectives: • To acquire the knowledge fundamentals of various data structure and algorithms. • To choose the appropriate data structure for a specified application. • To formulate the problems using appropriate Linear and non-linear data structures such as Array, linked lists, stacks, queues, hash tables, trees, heaps and graphs. • To understand and analyze various Searching, Sorting, Hashing and Heap technique to solve the problems.				
Course Outcomes: On completion of the course, learners should be able to				
CO#	Cognitive Domain	Course Outcomes		
CO1	Apply	Implement linear data structures and its various real time applications		
CO2	Apply	Demonstrate linked list data structure and its types		
CO3	Apply	Demonstrate dynamic linear data structures like stack, queue and analyze their various applications.		
CO4	Apply	Implement techniques of Non-Linear data structures like Tree and Graph		
CO5	Apply	Demonstrate and compare various approaches of Searching, Sorting, Hashing and Heaps.		
Unit No.	Contents		Weightage in %	No of Sessions
1	Arrays/List: 1.1 Introduction & Definition of an Array 1.2 Memory Allocation & Indexing 1.3 Operations on 1-D & 2D Arrays/Lists 1.4 Arrays and Their Applications 1.5 Sparse Matrices 1.6 String manipulation using arrays		15	4
*Mapping of Course Outcomes for Unit 1: CO1				
2	Linked Lists: 2.1 Introduction 2.2 Definition of a Linked List		20	7

	2.3 Memory Allocation in a Linked List 2.4 Types of Linked Lists 2.4.1 Singly Linked List 2.4.2 Operations on a Singly Linked List 2.4.3 Circular Linked Lists 2.4.4 Operations on a Circular Linked List 2.4.5 Doubly Linked List 2.4.6 Operations on a Doubly Linked List		
*Mapping of Course Outcomes for Unit 2: CO2			
3	Stacks and Queues 3.1 Introduction and Definition of a Stack 3.2 Implementation of a Stack 3.2.1 Implementation of Stacks Using Arrays 3.2.2 Implementation of Stacks Using Linked Lists 3.3 Applications of Stacks: 3.3.1 Conversion of an expression (Infix, Prefix, Postfix) 3.3.2 Evaluation of Expression 3.3.3 String Reversal 3.4 Introduction and Definition of a Queue 3.5 Implementation of a Queue 3.5.1 Implementation of Queues Using Arrays 3.5.2 Implementation of Queues Using Linked Lists 3.6 Applications of Queues	20	10
*Mapping of Course Outcomes for Unit 3: CO3			
4	Tree & Graph 4.1 Tree Definition, representation 4.2 Binary Search Tree and its operations 4.2.1 Tree Traversal 4.2.2 Insertion 4.2.3 Deletion 4.2.4 Search 4.3 AVL Tree and its operations 4.3.1 Insertion 4.3.2 Deletion 4.3.3 Rotations 4.4 Directed and Undirected Graph 4.5 Graph Representations 4.5.1 Adjacency Matrix 4.5.2 Adjacency List 4.6 Graph Traversals 4.6.1 BFS	25	16

	4.6.2 DFS		
*Mapping of Course Outcomes for Unit 4: CO4			
5	Searching and Sorting 5.1 Linear Search or Sequential Search 5.2 Binary Search 5.3 Interpolation Search 5.4 Introduction to Sorting 5.4.1 Merge Sort 5.4.2 Quick Sort 5.4.3 Bubble Sort 5.5 Heap 5.5.1 Min heap and Max heap 5.6 Hashing 5.6.1 Hash Table 5.6.2 Hash Functions	20	8
*Mapping of Course Outcomes for Unit 5: CO5			
Note: Course should be taught in python programming language.			
Learning Resources			
Text Books - Jean Paul Tremblay, Paul G. Sorensens, “An Introduction to Data Structures with Application”, McGraw Hall Publication (INDIAN edition) - Michael T. Goodrich, Roberto Tamassia, Michael H. Goldwasser “Data Structures and Algorithms in Python”, Wiley - Dheeraj Malhotra, Neha Malhotra, “Data Structures and Program Design using Python”, Mercury Learning and Information			
Reference Books - Lipschutz Schaum’s, “Data Structure”, Outline Series, MH D. Samanta, “Classical Data Structure”, PHI, - Practical Approach to Data Structures by Hanuman Thappa. - Horowitz/Sahani, Fundamental of Algorithm. PHI, Galgotia. - Magnifying Data Structures, Arpita Gopal, PHI Publications			

Recommended Learning Material

Online Courses:

- Coursera: Data Structures and Algorithms Specialization by UCSan Deigo
- Coursera: Python Data Structures by the University of Michigan
- Udemy: "The Complete Data Structure & Algorithms in Python"
- edX: " GTx: Data Structures & Algorithms I: ArrayLists, LinkedLists, Stacks and Queues"

Tutorials and Guides:

- <https://www.freecodecamp.org/news/learn-data-structures-and-algorithms/>
- <https://www.geeksforgeeks.org/learn-data-structures-and-algorithms-dsa-tutorial/>
- <https://www.programiz.com/dsa>

Recommended Certification

- Programming, Data Structures and Algorithms Using Python
https://swayam.gov.in/nd1_noc19_cs40/preview
- <https://www.coursera.org/specializations/data-structures-algorithms>
- <https://www.coursera.org/learn/python-data>

ADB503MJ: Advanced DBMS			
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal(TH): 25 Marks External (TH) : 50 Marks Total :75 Marks
Prerequisites: File Structure			
Course Objectives: - To understand the fundamental concepts and applications of Database Management Systems. - To understand the relational database design principles. - To get familiar with Data Collection and Design techniques. - To acquire the skillset to use flexible databases for real world applications. - To design Database Management Systems for projects. - To relate different DB languages like MySQL, Noe4J, Risk, MongoDB.			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Apply	Demonstrating the concept of fundamentals of relational database systems include: data models, database & DDBS architectures, and ER features.	
CO2	Understand	Understand the concepts of transaction concurrency control, Query Processing and Security aspects	
CO3	Apply	Apply SQL & NoSQL development tools on different types of Schemas.	
CO4	Apply	Demonstrate database design and Computation techniques for parallel and distributed database Technology.	
CO5	Apply	Implement Real Time applications using Database tools.	
Unit No.	Contents	Weightage in %	No of Sessions
1	Database Design and SQL Query Processing 1.1 Introduction to Database, Data Models and Architecture of DBMS (Views of data: Schemas and Instances, Data Independence) 1.2 Data Modelling using ER Diagram: Representation of Entities, Attributes, Relationships and their Types, Cardinality, Generalization, Specialization, Aggregation. 1.3 Relational Data Model: Structure of Relational Database Model, Referential Integrity Constraints & its types, Codd's rules	20	10

	1.4 Database Design using E-R, E-R to Relational Tables Conversion, Database design using Normalization – Normal forms - 1NF, 2NF, 3NF - Case Studies 1.5 Introduction to SQL Query Processing (DDL, DML, Aggregate Functions and Joins)		
*Mapping of Course Outcomes for Unit 1: CO1 & CO3			
2	Transaction and Concurrency Control 2.1. Concept of Transaction and Transaction processing, ACID properties, Transaction States 2.2 Concurrency control, Problems in concurrency Control 2.3 Scheduling of Transactions, Serializability and Testing of Serializability 2.4 Concurrency Control Protocols: Lock-Based Protocol and Time Stamp-based ordering protocols 2.5 Deadlock in DBMS , Deadlock Handling Methods,	20	8
*Mapping of Course Outcomes for Unit 2: CO2			
3	Database Recovery and Security Techniques 3.1 Failure Classification 3.2 Storage Structure 3.3 Recovery and Atomicity 3.4 Log-Based Recovery (Deferred Database Modification, Immediate Database Modification) 3.5 Check Points, Shadow Paging 3.6 Introduction to Database backup, factors of database backups, Types of backups, steps to create database backup plan, Recovery from catastrophic failures 3.7 Database Security in DBMS, Importance of Database Security, Security Threats, Challenges in Database Security 3.8 Discretionary access control based on grant & revoking Privilege 3.9 Mandatory access control and role-based access control for Multilevel security 3.10 Encryption- its types & Public & Private key Infrastructures	20	10
*Mapping of Course Outcomes for Unit 3: CO2			
4	Parallel and Distributed Database 4.1 Parallel Database System: Parallel Database Architectures; Parallel query processing and optimization; Load balancing; database clusters 4.2 Introduction to Distributed DBMS & Architecture, Characteristics	20	9

	4.3 Distributed Data Processing, Promises of DDBMSs, Problem Areas. 4.4 Distributed data storage (Fragmentation, Replication & Transparency) 4.5 Query Processing: Objectives, Query decomposition; Localization of distributed data 4.6 Transaction Management & Concurrency Control in DDBMS, Commit Protocols (2-PC, 3-PC)		
*Mapping of Course Outcomes for Unit 4: CO4			
5	NOSQL database for Business Applications 5.1 Introduction to NOSQL Database: Overview, History of NoSQL Databases, The Definition of the Four Types of NoSQL Databases. 5.2 Processing of NOSQL Column-Oriented NoSQL Databases using MongoDB, NoSQL Key/Value databases using MongoDB 5.3 Introduction to MongoDB Database, JSON and JSON Structure, NoSQL Key/Value databases, Graph NoSQL Databases using Neo4J, NoSQL database development tools and programming languages, Future Trends in NoSQL Databases. 5.4 Introduction to FireBase	20	8
*Mapping of Course Outcomes for Unit 5: CO3, CO5			
Learning Resources			
Text Books • Raghurama Krishnan, Johannes Gehrke, Database Management Systems, 3rd edition, Tata McGraw Hill, New Delhi, India • Introduction to database systems C.J. Date, Pearson. • Principles of Database Management James Martin, PHI • Elmasri Navate, Fundamentals of Database Systems, Pearson Education, India. • Sadalage, P. & Fowler, NoSQL Distilled: A Brief Guide to the Emerging World of Polyglot Persistence, Wiley Publications, 1st Edition, 2019. • Principles of Distributed Database Systems, M.T. Ozsu and P. Valduriez, Prentice-Hall, 1991.. • Distributed Database Systems, D. Bell and J. Grimson, Addison-Wesley, 1992.			
Reference Books • Database Management Systems by Raghu Ramakrishnan and Johannes Gehrke Third Edition • Database System Concepts by Abraham Silberschatz, Henry F. Korth, and S. Sudarshan Seventh Edition			

- Peter Rob, Carlos Coronel (2009), Database Systems Design, Implementation and Management, 7th edition
- Dan Sullivan, "NoSQL For Mere Mortals", 1st Edition, Pearson Education India, 2015. (ISBN13: 978-9332557338)
- Dan McCreary and Ann Kelly, "Making Sense of NoSQL: A guide for Managers and the Rest of us", 1st Edition, Manning Publication/Dreamtech Press, 2013. (ISBN-13: 978-9351192022)
- Kristina Chodorow, "Mongodb: The Definitive Guide- Powerful and Scalable Data Storage", 2nd Edition, O'Reilly Publications, 2013. (ISBN-13: 978-9351102694)
- Meier & Kaufmann. SQL & NoSQL Databases: Models, Languages, Consistency Options and Architectures for Big Data Management, 1st ed. Springer, 2019
- Bradshaw & Chodorow. MongoDB: The Definitive Guide: Powerful and Scalable Data Storage, 3rd ed. O'Reilly, 2019
- Pivert. NoSQL Data Models: Trends and Challenges, 1st ed. Wiley, 2018
- Sullivan. NoSQL for Mere Mortals, 1st ed. Addison-Wesley Professional, 2015
- A Dive Deep into Types of Databases -<https://www.blazeclan.com/blog/dive-deep-types-nosql-databases>
- Geethmi Nimantha Dissanayake - A Study on Real-Time Database Technology and Its Applications.
- Adity Gupta, Swati Tyagi, Nupur Panwar, Shelly Sachdeva Jaypee Institute of Information Technology, India -NoSQL Databases:Critical Analysis and Comparison.
- Firebase Realtime Database -<https://firebase.google.com/docs/database>
- Database system practical approach to design, implementation & management by Connolly & Begg

Recommended Learning Material

- <https://www.geeksforgeeks.org/sql-concepts-and-queries/>
- <https://www.udemy.com>
- <https://www.w3schools.com/sql/>
- <https://www.codecademy.com/article/sql-commands>
- https://www.w3schools.com/sql/sql_intro.asp
- <https://www.javatpoint.com/sql-tutorial>
- <https://www.geeksforgeeks.org/introduction-to-nosql/>
- <https://www.edx.org/learn/nosql>
- <http://libguides.regis.edu/tutorials>.
- <https://www.mongodb.com/resources/basics/databases/nosql-explained>
- <https://www.oracle.com/in/database/nosql/what-is-nosql/>
- <https://www.javatpoint.com/nosql-databases>
- <https://www.mysql.com/products/cluster/nosql.html>
- <https://firebaseopensource.com/>
- <https://nptel.ac.in/courses/106/105/106105175/> 2.
- https://onlinecourses.nptel.ac.in/noc21_cs04/ 3.

- <https://nptel.ac.in/courses/106/106/106106093/>
- <https://www.coursera.org/courses?query=database%20management>

Recommended Certification

- The Complete Database Design & Modeling Beginners Tutorial
- Oracle Database SQL Certification
- SQL for Data Science
- Introduction to SQL
- MySQL Certification
- Complete SQL Bootcamp
- Oracle Certified Professional, MySQL 5.7 Database Administrator Certification
- IBM Associate Certified DBA - Db2 12 for z/OS Fundamentals
- DataCamp's SQL Certification
- Free MongoDB Course
- Neo4j Certified Professional
- MongoDB Certified Developer Associate

BST504MJ: Business Statistics				
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal(TH): 25 Marks External (TH) : 50 Marks Total :75 Marks	
Prerequisites: Basic Mathematics				
Course Objectives: • To understand the importance of data-driven business decisions. • To learn the basics of business decision analysis. • To summarize business data numerically and graphically. • Learn the basics of beginning predictive business modelling. • To understand the importance of business sampling methods, and be able to describe different business sampling methods. • To understand the process associated with statistical decisions, defining and formulating problems, analysing the data, and using the results in decision-making.				
Course Outcomes: On completion of the course, learners should be able to				
CO#	Cognitive Domain	Course Outcomes		
CO1	Understand	Understand the role and importance of statistics in business decision-making.		
CO2	Apply	Apply measures of central tendency and dispersion to summarize data.		
CO3	Understand	Understand basic probability concepts and rules.		
CO4	Apply	Apply correlation and regression techniques to analyze relationships between variables		
CO5	Apply	Apply time series analysis techniques to forecast business trends.		
Unit No.	Contents		Weightage in %	No of Sessions
1	Introduction to Business Statistics 1.1 Definition and Scope of Business Statistics Definition of Statistics, Importance, Scope and Applications of Statistics, Characteristics of Statistics, Functions of Statistics, Limitations of Statistics, Importance of Statistics in modern business environment. 1.2 Need of Data, Organisation of data, Data Classification & Types of Data : Qualitative and Quantitative		20	7

	1.3 Data Collection Methods and representation of data, Principles of Measurement, Source of Data 1.4 Scales of Measurement: Nominal, Ordinal, Interval, Ratio 1.5 Descriptive vs. Inferential Statistics		
*Mapping of Course Outcomes for Unit 1: CO1			
2	Descriptive Statistics 2.1 Introduction, Objectives of statistical average, Requisites of a Good Average, Statistical Averages - Arithmetic mean - 2.2 Measures of Central Tendency: Properties of arithmetic mean - Merits and demerits of arithmetic mean ,Median - Merits and demerits of median , Mode - Merits and demerits of mode , Geometric Mean , Harmonic Mean 2.3 Measures of Dispersion: Dispersion – Range - Quartile - Percentile, deviations, Mean deviation ,Standard Deviation -Properties of standard deviation, Coefficient of Variance 2.4 Skewness and Kurtosis 2.5 Exploratory Data Analysis	20	10
*Mapping of Course Outcomes for Unit 2: CO2			
3	Probability and Probability Distributions 3.1 Basic of Permutation and Combinatorics, Probability Concepts: Events, Sample Space, Rules of Probability 3.2 Random variable Expected values, Conditional Probability and Bayes' Theorem 3.3 Discrete Probability Distributions: Binomial, Poisson distribution 3.4 Continuous Probability Distributions: Normal	20	8
*Mapping of Course Outcomes for Unit 3: CO3			
4	Correlation and Regression Analysis 4.1 Introduction of Correlation 4.2 Types of Correlation - Measures of Correlation - Scatter diagram - Karl Pearson's correlation coefficient-	20	10

	4.3 Properties of Karl Pearson's correlation coefficient - Spearman's Rank Correlation Coefficient 4.4 Regression - Regression analysis - Regression lines - Regression coefficient, 4.5 Multiple Regression Analysis, Reliability of Estimates 4.6 Model Diagnostics and Validation Application of Multiple Regressions		
*Mapping of Course Outcomes for Unit 4: CO4			
5	Time Series Analysis 5.1 Time Series Analysis -Introduction, Time Series Analysis, Utility of the Time Series, Components of Time Series - Long term trend or secular trend - Seasonal variations - Cyclic variations - Random variations 5.2 Methods of Measuring Trend - Free hand or graphic method - Semi-average method - Method of moving averages - Method of least squares, 5.3 Mathematical Models for Time Series - Additive model - multiplicative model, Editing of Time Series, Measurement of Seasonal Variation - Seasonal average method - Seasonal variation through moving averages - Chain or link relative method - Ratio to trend method	20	10
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books • Business Statistics by J.K. Sharma • Statistics for Management by Richard I. Levin, David S. Rubin, Masood H. Siddiqui, and Sanjay Rastogi • Fundamentals of Statistics by S.C. Gupta • Business Statistics by S.P. Gupta and M.P. Gupta • Quantitative Techniques for Management by N.D. Vohra			
Reference Books • Statistics for Business and Economics by P. N. Arora, S. Arora, and S. Arora • Quantitative Techniques for Decision Making by Anand Sharma • Mathematical Statistics by J.N. Kapur and H.C. Saxena • Business Statistics and Analytics by P. Mariappan • Introduction to the Theory of Statistics by A.M. Mood, F.A. Graybill, and D.C. Boes			

Recommended Learning Material

Online Courses:

- Coursera: "Business Statistics and Analysis Specialization by Rice University
- edX: "Statistics and Data Science" MicroMasters Program by MIT
- Khan Academy: "Statistics and Probability"
- Udacity: "Introduction to Descriptive Statistics" and "Introduction to Inferential Statistics"
- LinkedIn Learning: "Business Statistics Fundamentals"

Software Tools

- Microsoft Excel
- R and RStudio
- Tableau
- Python (with libraries such as Pandas, NumPy, and Matplotlib)

Recommended Certification

- Certified Business Analysis Professional (CBAP)
- Microsoft Certified: Data Analyst Associate
- SAS Certified Statistical Business Analyst
- Certified Analytics Professional (CAP)
- IBM Data Science Professional Certificate
- Google Data Analytics Professional Certificate
- Certified Six Sigma Green Belt
- Tableau Desktop Specialist
- Coursera Specializations in Business Statistics
- edX MicroMasters in Data, Economics, and Development Policy

SEP505MJ : Software Engineering and Project Management			
Teaching Scheme: Theory Sessions: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks
Prerequisites: Basic software engineering concepts			
Course Objectives: - To understand fundamental principles and concepts of software engineering. - To learn requirement analysis and system design principles. - To study the process of Software Project Management for effective project planning. - To acquire knowledge of Agile Project Management Framework. - To apply Agile tools for software development.			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Apply	Apply concepts, principles of software engineering to develop comprehensive Software Requirement Specification.	
CO2	Apply	Use software engineering analysis and design modelling technique to represent systems.	
CO3	Apply	Illustrate Software Project Management models for effective plan, manage and enhance projects.	
CO4	Apply	Implement Agile methodologies to enhance project adaptability and responsiveness to changing requirements.	
CO5	Apply	Employ Agile tools effectively to manage, navigate and facilitate collaboration and streamline project workflows in software development.	
Unit No.	Contents		No of Sessions
1	Overview of Software Engineering 1.1. Overview of Software Engineering 1.2. SDLC models 1.3. Requirement Engineering 1.3.1. Types of Requirements: -Functional and Non-functional 1.3.2. Four Phases of Requirement Engineering 1.4. Software requirement Specification (SRS) 1.4.1. Structure and contents of SRS		6

	1.4.2. IEEE SRS Format Case studies : based on SRS		
*Mapping of Course Outcomes for Unit 1: CO1			
2	System Analysis and Modeling 2.1. Use case diagrams 2.2. Class Diagram 2.3. Activity Diagram 2.4. Interaction Diagram 2.5. Package, component and deployment Diagrams Case studies based on diagrams	20	8
*Mapping of Course Outcomes for Unit 2: CO2			
3	Fundamentals of Project Management 3.1. Overview of project Management 3.2. Project management life cycle-IEEE Life Cycle 3.3. Quality Metrics 3.4. Risk Management Process 3.5. Linear Software Project Cost Estimation 3.5.1. COCOMO-I (ProblemStatement) 3.5.2 Function Point Analysis (Problem Statement) 3.5.3. The SEI Capability Maturity Model CMM 3.5.4. Software Configuration management Case studies/Numerical Problems based on Risk management , COCOMO-I and FPA	25	12
*Mapping of Course Outcomes for Unit 3: CO3			
4	Agile Project Management Framework 4.1. Introduction and Definition Agile, Agile Project Life Cycle 4.2. Agile Manifesto: History of Agile and Agile Principles 4.3. Team and roles of an Agile Team: Scrum Master Product Owner, Development Team 4.4. Key Agile Concepts: 4.5. User stories, Story points 4.6. Techniques for estimating Story Points 4.7. Product Backlog 4.8. Sprint Backlog, 4.9. Product Vision and Product Roadmap 4.10. Sprint Velocity 4.11. Swim lanes 4.12. Minimum Viable Product (MVP) 4.13. Version and Release	30	14

	4.14. Agile Project Management v/s Traditional Project Management 4.15. Agile Reports: Daily Reports, Sprint Burn down Chart and Reports User Stories Scenarios and writing user stories		
*Mapping of Course Outcomes for Unit 4: CO3, CO4			
5	Implementation with Agile Tools 5.1. MS Project Tool 5.2. Agile Tools: Open Source 5.3. Hands on GitHub 5.4. Create Project using Kanban 5.5. Project Repositories 5.6. Continuous Integration 5.7. Project Backlog 5.8 Team Management	10	5
*Mapping of Course Outcomes for Unit 5:CO4, CO5			
Learning Resources			
Text Books			
• Software Engineering by Roger Pressman (6th edition) • Object-Oriented Software Engineering: A Use Case Driven Approach by Ivan Jacobson • Software Engineering by Sommerville, Pearson,8th Ed • Agile Software Engineering with visual studio by Sam Guckenheimer, Neno Loje. • Coaching Agile Teams: A Comparison for ScrumMasters, Agile Coaches, and Project Managers in Transition, Lyssa Adkins • Agile Project Management: Creating Innovative Products (2nd Edition) by Jim Highsmith, Addison-Wesley Professional			
Reference Books			
• Object Oriented Modeling and Design with UML by James Rumbaugh, Michael Blaha • Software Engineering by Chandramouli Subramanian, Saikat Dutt • Object Oriented Systems Analysis and Design using UML by Simon Bennett • The Unified Modeling Language user guide by Grady Booch, James Rumbaugh, Ivar Jacobson Mark C. Layton, Steven J. Ostermiller • Agile Estimating and Planning by Mike Cohn Robert C Martin Series • Introduction to Software Project Management by Adolfo Villafiorita, CRC Press • Agile Project Management for Dummies by Mark C. Layton • Agile Project Management with Kanban By Eric Brechner			
Recommended Learning Material			
• https://www.mooc-list.com/course/object-oriented-design-coursera • https://nptel.ac.in/courses/106101061/ • https://www.agilealliance.org			

- <http://www.pmi.org>
- <https://github.com/topics/kanban>
- <https://www.opensourcescrum.com/>
- <https://www.scrum.org/resources>
- <https://www.atlassian.com/agile>

Recommended Certification

- Project Management Professional (PMP)
- PMI-ACP(Agile Certified Practitioner)
- Certified Associate in Project Management (CAPM)
- Certified Project Director
- Certified Project Management Practitioner (CPMP)
- Certified Project Manager (CPM)
- Certified ScrumMaster (CSM)
- Professional in Project Management (PPM)
- Project Management in IT Security (PMITS)
- Certified Agile Project Manager (IAPM)

FCC510MJ: Fundamentals of Cloud Computing			
Teaching Scheme: Theory Sessions: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks
Prerequisites: Networking Fundamentals, Database Basics			
Course Objectives: - To introduce the fundamentals of cloud computing, Dockers and Containers. - To give Insights into Cloud Service Models and Deployment Models. - To provide knowledge on virtualization technologies. - To know about Cloud Architecture and SOA. - To impart the knowledge on different Cloud Platforms.			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Understand	Describe the concepts of Cloud Computing, Dockers and Container.	
CO2	Understand	Explore the various Cloud Service Models and Deployment Models.	
CO3	Apply	Implement concepts, hypervisors, virtual machines, VMware, Microsoft Hyper-V, and Open-Source Virtualization Manager.	
CO4	Understand	Describe the Cloud Architecture and relate Cloud to SOA along with SLA management, cloud bursting strategies.	
CO5	Analyze	Compare different Cloud Platforms – AWS, GCP, IBM Cloud.	
Unit No.	Contents	Weightage in %	No of Sessions
1	Introduction to Cloud Computing 1.1 Introduction to Cloud Computing 1.2 Cloud Computing vs. Cluster Computing vs. Grid Computing 1.3 Characteristics, Pros and Cons of Cloud 1.4 Introduction to Dockers 1.5 Introduction to Container	15%	6
*Mapping of Course Outcomes for Unit 1: CO1			
2	Cloud Service Models and Deployment Models 2.1 Cloud Service Models - IAAS, PAAS, SAAS & its Comparison 2.2 Cloud Deployment Models-Public, Private, Hybrid, Community 2.3 XAAS- Anything as a Service – Storage as a service, Network as a Service, Database as a Service	20	9

	2.4 Cloud Storage Types: Block, File, Object Storage		
*Mapping of Course Outcomes for Unit 2: CO2			
3	Virtualization 3.1. Introduction to Virtualization concept & Hypervisors 3.2. Pros and Cons of Virtualization 3.3. Machine Image, Virtual Machine (VM) 3.4. Xen: Para virtualization, VMware: Full Virtualization 3.5. Microsoft Hyper-V 3.6. Open-Source Virtualization Manager	25	12
*Mapping of Course Outcomes for Unit 3: CO3			
4	Cloud Architecture 4.1 Web Services: SOAP and REST 4.2. Relating SOA and Cloud Computing. 4.3. Service Level Agreement (SLA), Billing, Pricing, and Support 4.4. Cloud Computing Architecture 4.5. Multi Cloud Environment 4.6. Edge Computing Concepts 4.7. Cloud Bursting	25	12
*Mapping of Course Outcomes for Unit 4: CO4			
5	Fundamentals of Cloud Platforms 5.1. Commercial cloud computing Infrastructures. 5.2. Amazon Web Services (AWS) 5.3. Google Cloud Platform (GCP) 5.4. Microsoft Azure (M. Azure) 5.5. Sales Force 5.6. IBM Cloud	15	6
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books - Cloud Computing Concepts, Technology & Architecture by Thomas Erl, - Zaigham Mahmood, and Ricardo Puttin - Mastering Cloud Computing by Rajkumar Buyya, Christian Vecchiola, S. Thamarai Selvi - McGraw Hill Education (India) Private Limited, - Cloud Computing Web –Based Applications that change the way you - work and Collaborate Online by Michael Miller, Pearson - Cloud Computing for Dummies by Judith Hurwitz, Robin Bloor, Marcia - Kaufman, FernHalper			
Reference Books: - Cloud Computing Bible by Barrie Sosinsky, Wiley India Pvt. Ltd, - Cloud Computing: Automating the Virtualized Data Center			

- Cloud Computing by Dr. Kumar Saurabh ,Wiley–India
- Cloud computing: A practical approach by Anthony T. Velte, Tata McGraw-Hill

Recommended Learning Material

- <http://www.cloudcomputingpatterns.org/>
- <http://whatiscloud.com>
- www.w3schools.com

Recommended Certification:

- Amazon Web Services (AWS)
- Google Cloud Platform (GCP)
- Microsoft Azure (M.Azure)
- Sales Force
- IBM Cloud

WDE511MJ: Web Development			
Teaching Scheme: Theory: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks
Prerequisites: Student must have hands-on working knowledge of HTML and CSS			
Course Objectives: - To impart the design, development and implementation of Dynamic Web Pages. - To implement the Latest properties of CSS3 - To design and implement dynamic websites with a good sense of designing and latest technical aspects.			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Apply	Design appropriate user interfaces by implementing new features of HTML5	
CO2	Apply	Design user interfaces and implement CSS3 features	
CO3	Apply	Demonstrate the concept of responsive web design and its importance	
CO4	Apply	Build Dynamic web pages using server-side PHP programming	
CO5	Apply	Develop and deploy web application	
Unit No.	Contents	Weightage in %	No of Sessions
1	HTML5 1.1 Introduction to Web Technology, 1.2 The architecture of Web server, client 1.3 HTML 5 - Audio Video Tag 1.4 Semantic Elements 1.5 Canvas and SVG 1.6 Introduction to API 1.7 Translate, scale, drag drop	10	4
*Mapping of Course Outcomes for Unit 1: CO1			
2	CSS3 2.1 Architecture of CSS 2.2 Introduction of SCSS, CSS Modules 2.3 CSS Framework – Bootstrap (Introduction) 2.4 CSS grid, flexbox. 2.5 Selectors and Pseudo Classes 2.6 Fonts and Text Effects 2.7 Colors, Background Images, and Masks, 2.8 Transition	15	7

*Mapping of Course Outcomes for Unit 2: CO2			
3	Responsive web form design 3.1 Introduction to Responsive Web Design 3.1.1 Overview of responsive web design principles and its significance 3.2 Introduction to media queries and viewport meta tag 3.2.1 Responsive web design with devices (desktop, mobile, tablet) 3.3 Flexible Images and Media 3.3.1 Techniques for responsive images: 3.3.2 srcset, sizes attributes, and picture element 3.3.3 Implementing responsive video and other media 3.4 Web Forms: Creating and handling user input forms for data collection 3.5 Responsive Typography 3.5.1 Principles of typography in web design 3.5.2 Implementing fluid typography with CSS techniques 3.5.3 Using web fonts and icon fonts for responsive design 3.5.4 Fluid layout techniques. 3.5.5 Testing on multiple devices and screen sizes.	20	9
*Mapping of Course Outcomes for Unit 3: CO3			
4	PHP framework (CodeIgniter 4+) 4.1 How to Download & Install CodeIgniter + Composer Folder, 4.2 File & Directory Structure 4.3 MVC Framework 4.4 Controllers, 4.5 Views 4.6 Routing Routes 4.7 Form, form validation. 4.8 How to Upload Images 4.9 File handling 4.10 Sending Email 4.11 Cookie and Session 4.12 Restful and Restless API integration	25	11
*Mapping of Course Outcomes for Unit 4: CO4			
5	Database connectivity and Deployment 5.1 Introduction MySQL, CRUD operation with MySQL 5.2 Query builder	30	14

	5.3 Performing CRUD Operations in MySQL with CodeIgniter Framework 5.4 Deployment 5.5 Hosting (AWS/Hostinger/Google Cloud)		
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books • Complete reference HTML, TMH • HTML5 & CSS3, Castro Elizabeth 7th Edition • Beginning PHP, Apache, MySQL web development			
Reference Books • Introducing HTML5 - Bruce Lawson, Remy Sharp • Complete Ref. PHP			
Recommended Learning Material • Introduction to HTML5 – University of Michigan https://www.coursera.org/learn/html • Introduction to Web Development – University of California https://www.coursera.org/learn/web-development • HTML, CSS and JavaScript for Web Developers – Johns Hopkins University https://www.coursera.org/learn/html-css-javascript-for-web-developers • Web Design for Everybody: Basics of Web Development & Coding Specialization – University of Michigan https://www.coursera.org/specializations/web-design • Introduction to CSS3 – University of Michigan https://www.coursera.org/learn/introcss • Building Web Applications in PHP – University of Michigan https://www.coursera.org/learn/web-applications-php • Building Database Applications in PHP – University of Michigan https://www.coursera.org/learn/database-applications-php • Web Applications for Everybody Specialization https://www.coursera.org/specializations/web-applications • How to deploy Web Application on AWS https://www.cloudways.com/blog/host-php-on-aws-cloud/			
Recommended Certification • Microsoft HTML5 and CSS3 (https://www.microsoft.com/en-us/learning/exam-70-480.aspx) • Certification available on Coursera and Udemy			

FDS512MJ: Fundamental of Data Science			
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH) : 50 Marks Total :75 Marks
Prerequisites: Statistics, Python			
Course Objectives: - To Understand the evolution and significance of data science and Outline the stages involved in a typical data science project lifecycle. - To implement data processing techniques using Python Libraries. - To understand the concept of Computational Mathematics for Data Science - To perform exploratory data analysis (EDA), and apply data transformation techniques. - To implement Data visualization concepts and libraries.			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Understand	Understand the core concepts, techniques and methodologies used in data science	
CO2	Apply	Apply Computational Mathematics concepts to solve data-related problems effectively.	
CO3	Apply	Apply the principles of data collection, cleaning, and pre-processing.	
CO4	Apply	Perform exploratory data analysis using Numpy and Pandas to derive insights from datasets.	
CO5	Apply	Apply the strategies for visualizing the data.	
Unit No.	Contents	Weightage in %	No of Sessions
1	Introduction to Data Science 1.1 Introduction 1.1.1 Evolution of Data Science 1.1.2 Data Science Roles 1.1.3 Stages in a Data Science Project 1.1.4 Applications of Data Science in various fields 1.2 Tools and Techniques in Data Science - Introduction - Python & R 1.2 Data Processing 1.2.1 Data Processing Overview 1.2.2 Data Collection & Data Cleaning 1.2.3 Data Integration and Transformation	20	9

	1.2.4 Data Reduction 1.2.5 Data Discretization. 1.3 Impact of Data Science 1.4 Data Analytics Life Cycle 1.5 Ethical Consideration		
*Mapping of Course Outcomes for Unit 1: CO1			
2	Computational Mathematics for Data Science 2.1 Linear Algebra: Vectors and Vector Spaces, Matrices: Operations, Types, and Properties, Systems of Linear Equations (Gaussian Elimination, Matrix Inversion) 2.2 Numerical Methods: Numerical Solutions of Equations: Bisection Method, Newton-Raphson Method, Numerical Linear Algebra: LU Decomposition, QR Decomposition, Interpolation.	20	9
*Mapping of Course Outcomes for Unit 2: CO2			
3	Data Processing 3.1 Data Processing 3.1.1 Identifying Data Sources 3.1.2 Stages of data processing methods 3.2 Data collection 3.2.1 Data Cleaning and Pre-processing 3.2.2 Data Integration 3.2.3 Data Storage 3.2.4 Data Security and Privacy 3.2.5 Data processing models 3.2.6 Application of data processing 3.3 Data Wrangling Process 3.3.1 Data Inspection 3.3.2 Handling Missing Data 3.3.3 Dealing with Outliers 3.3.4 Data Transformation 3.3.5 Normalization and Scaling 3.3.6 Data Formatting 3.3.7 Data Validation	20	9

	3.4 Challenges in data processing and future trends		
*Mapping of Course Outcomes for Unit 3:CO3			
4	Data Analysis using Numpy and Pandas 4.1 Introduction to Numpy Array: Creating NumPy array, understanding ndarray object, Numpy datatypes, Indexing and Slicing, Operations on Arrays Concatenating Arrays, Reshaping Arrays, Splitting Arrays, Numpy random module, Statistical Operations on Arrays, Loading Arrays from Files, Saving numpy arrays to files 4.2 Introduction to Pandas Data structure in pandas: Series, Data Frame Importing and Exporting Data between CSV Files and DataFrames 4.3 Exploratory Data Analysis (EDA) EDA fundamentals, Significance of EDA, selection and slicing, Data transformation techniques-merging database, reshaping and pivoting. Descriptive Statistics, Data Aggregations, sorting a Data Frame, GROUP BY Functions, Altering the Index, Other Data Frame Operations.	20	9
*Mapping of Course Outcomes for Unit 4: CO4			
5	Data Visualization 5.1 Introduction to Visualization tools Overview of Data Visualization, Plot Types and libraries. 5.2 Matplotlib Introduction to Matplotlib, Basic Plotting with Matplotlib, Line Plots, area plots, histograms,	20	9

	bar charts, pie charts, box plots, and scatter plots, Customizing plots with labels, titles, colors, and styles, 5.3 Seaborne Introduction, Installation of seaborne library, Categories of plot in Seaborn, Customizing plots		
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books: - Statistics and Data Science (Paperback, Dr. Swapnaja, Dr. Minakshi, Dr. Mukul, Dr. Santosh, Dr. Ravikant Z) - Data Science for Business: What You Need to Know about Data Mining and Data-Analytic Thinking" by Foster Provost and Tom Fawcett - Python for Data Analysis" by Wes McKinney			
Reference Books: "Python for Data Analysis: Data Wrangling with Pandas, NumPy, and Python" by Wes McKinney "Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow: Concepts, Tools, and Techniques to Build Intelligent Systems" by Aurélien Géron "Data Science from Scratch: First Principles with Python" by Joel Grus "Introduction to Linear Algebra" by Gilbert Strang "Numerical Methods for Engineers" by Steven C. Chapra and Raymond P. Canale			
Recommended Learning Material: - Kaggle - https://www.kaggle.com/ - Towards Data - Science - https://towardsdatascience.com/ - Real Python https://realpython.com/ - GitHub: Awesome Data Science https://github.com/bulutyazilim/awesome-datascience			
Recommended Certification: - Data Science Micro Master's Program on edX - IBM Data Science Professional Certificate on Coursera - Become a Data Analyst on LinkedIn Learning			

ICE513MJ: Introduction to Cyber Security																					
Teaching Scheme: Theory Sessions: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks																		
Prerequisites: Understanding of networking concepts (like IP addresses), and familiarity with operating systems.																					
Course Objectives: • To understand the basics of cybercrime and security concepts. • To recognize different types of cyber threats, techniques. • To learn the various thefts and preventions. • To categorize cyber laws, the necessity for information security, and various standard.																					
Course Outcomes: On completion of the course, learners should be able to <table><tr><th>CO#</th><th>Cognitive Domain</th><th>Course Outcomes</th></tr><tr><td>CO1</td><td>Understand</td><td>Understanding the knowledge of cybercrimes, cyber security and cyber-attacks, vulnerabilities, techniques</td></tr><tr><td>CO2</td><td>Apply</td><td>Illustrate the security aspects of social media, network platforms and ethical aspects associated with use of social media</td></tr><tr><td>CO3</td><td>Apply</td><td>Articulate the importance of personal data theft, financial frauds and identify data privacy and security</td></tr><tr><td>CO4</td><td>Apply</td><td>Apply existing legal framework and laws on cyber security.</td></tr><tr><td>CO5</td><td>Understand</td><td>Understand the need of information security, standards and polices</td></tr></table>				CO#	Cognitive Domain	Course Outcomes	CO1	Understand	Understanding the knowledge of cybercrimes, cyber security and cyber-attacks, vulnerabilities, techniques	CO2	Apply	Illustrate the security aspects of social media, network platforms and ethical aspects associated with use of social media	CO3	Apply	Articulate the importance of personal data theft, financial frauds and identify data privacy and security	CO4	Apply	Apply existing legal framework and laws on cyber security.	CO5	Understand	Understand the need of information security, standards and polices
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CO4	Apply	Apply existing legal framework and laws on cyber security.																			
CO5	Understand	Understand the need of information security, standards and polices																			
Unit No.	Contents		Weightage in %	No of Sessions																	
1	Introduction to cyber security 1.1 Introduction of Cyber Crime and cyber-Space 1.2 History and evolution of cyber crime 1.3 Traditional Problems Associated with Computer Crime 1.4 Computer Security, 1.5 Threats, Harm, Vulnerabilities, 1.6 Cyber Security fundamentals 1.7 Types of Cybercrime 1.8 Hacking & Ethical Hacking 1.9 Cyber bullying and Cyber stalking 1.10 Impact of Cyber bullying and cyberstalking		20	7																	
*Mapping of Course Outcomes for Unit 1: CO1																					

2	Cyber Crime Techniques 2.1 Digital footprint 2.2 Social media and Social engineering tactics 2.3 Exploiting vulnerabilities in software and hardware 2.4 Use of botnets and distributed denial-of-service (DDoS) attacks 2.5 Advanced Persistent Threats (APTs) 2.6 Web attack: Browser Attacks, Web Attacks Targeting Users 2.7 Obtaining User or Website Data, Email Attacks. 2.8 Network Vulnerabilities: Overview of vulnerability scanning with any tool like nmap. 2.9 Impact of emerging technologies like AI and IoT on cyber crime 2.10 The dark web and cyber crime Case Study based on Importance of cyber hygiene	20	10
*Mapping of Course Outcomes for Unit 2: CO2			
3	Identity Theft and Financial Fraud 3.1 Identity Theft 3.1.1 Personal information theft 3.1.2 Medical identity theft 3.1.3 Criminal identity theft 3.1.4 Synthetic identity theft 3.2 Techniques of Identity Theft 3.2.1 Phishing and social engineering 3.2.2 Malware and key loggers 3.2.3 Data breaches and leaks 3.2.4 Skimming and cloning 3.3 Financial Frauds 3.3.1 Credit card fraud 3.3.2 Insurance fraud 3.3.3 Investment and securities fraud 3.3.4 Online banking fraud 3.3.5 Account takeover 3.3.6 False invoicing and billing schemes 3.3.7 Impact of Identity Theft and Financial Fraud Case studies based on cybercrime identity theft/financial fraud.	20	10
*Mapping of Course Outcomes for Unit 3: CO3			

4	Cyber Law and Investigation 4.1 Cyber Law 4.2 IT Act 2000 4.3 National and international laws on cyber crime 4.4 Ethical considerations in cyber security 4.5 Privacy issues and data protection laws 4.6 Laws and Ethics in Information Security, 4.7 Codes of Ethics, 4.8 The legal perspectives- Indian perspective, Global perspective 4.9 Legal provisions against hacking, fraud, and other cyber crimes 4.10 Intellectual property rights (IPR) and digital content 4.11 Copyright, trademark, and patent laws in the digital environment 4.12 Legal issues in software piracy and online content distribution	20	10
*Mapping of Course Outcomes for Unit 4: CO4			
5	Information Security Policy and Standards: 5.1 Information Security 5.2 Security principles-Types of Information security policies- Administrative and Technical 5.3 Framework - A structure and framework of comprehensive security policy, policy infrastructure, policy design life cycle and design processes, PDCA model, 5.4 Security policy standards and practices – BS7799, ISO/IEC 17799, ISO 27001. Auditing tools such as ISO 27001 ISMS TOOL KIT, NGS AUDITOR, Windows password auditor, ISO IES 27002 2005 IS AUDIT TOOL	20	8
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books Cyber Crime and Cyber Terrorism Investigator's Handbook" by Babak Akhgar, Andrew Staniforth, and Francesca Bosco "Computer Forensics and Cyber Crime: An Introduction" by Marjie T. Britz "The Basics of Cyber Safety: Computer and Mobile Device Safety Made Easy" by John Sammons and Michael Cross Information security policies, procedures and standards by Thomas Pettier			

- Information security policies- Thomas R. Peltier, Peltier R. Peltier
- "Principles of Information Security" by Michael E. Whitman and Herbert J. Mattord
- "Cybersecurity for Beginners" by Raef Meeuwisse
- "Cyber Law and IPR in the Age of Information Technology" by Dr. V.K. Ahuja

Reference Books

- "Cybersecurity Essentials" by Charles J. Brooks, Christopher Grow, Philip Craig, and Donald Short
- "Introduction to Cyber Security: Stay Safe Online" by Simplilearn
- "Cyberlaw: The Law of the Internet and Information Technology" by Brian Craig
- "Cyber Law: Indian and International Perspectives" by Dr. Karnika Seth
- "Information Security Policies, Procedures, and Standards: Guidelines for Effective Information Security Management" by Thomas R. Peltier
- "Stealing Your Life: The Ultimate Identity Theft Prevention Plan" by Frank W. Abagnale
- "Cyber Laws and IT Protection" by Dr. S. R. Srinivasan

Recommended Learning Material

- www.unodc.org
- www.studocu.com
- cod.pressbooks.pub
- clearias.com/cybercrime
- www.kaspersky.com

Recommended Certification

- Certified Ethical Hacker (CEH)
- Certified Information Systems Security Professional (CISSP)
- Certified Information Security Manager (CISM)
- Certified Information Systems Auditor (CISA)
- Certified Information Privacy Professional (CIPP)
- Certified Information Security Manager (CISM)

PBP506MJP: Practical based on Python and DS		
Teaching Scheme: Practical Sessions: 45 Sessions (Each session of 2 Hrs)	Credit: 03	Examination Scheme: Internal (TH): 50 Marks Total :50 Marks
Prerequisites - Mathematics foundation, Programming Skills, Knowledge of Algorithms		
Course Objectives: - To implement fundamental programming and OOPs concepts using Python - To explore MongoDB and implement CRUD Operation using python - To gain a knowledge of web application development using python framework. - To enhance problem solving skills by implementing data algorithms - To implement various searching and sorting algorithms		
Course Outcomes: On completion of the course, learners should be able to		
CO#	Cognitive Domain	Course Outcomes
CO1	Apply	Demonstrate Basics of Python and OOPs concepts.
CO2	Apply	Demonstrate CRUD Operation using MongoDB.
CO3	Apply	Design and Develop web application using Django.
CO4	Apply	Implement Linear data structure like stack, queue and Linked list and demonstrate various searching and sorting techniques
CO5	Apply	Implement various operation of non-Linear data structure like Tree and Graph
Learning Resources		
References https://www.python.org/ https://www.djangoproject.com/ https://www.mongodb.com/try/download/community https://docs.python.org/3/tutorial/datastructures.html		

MPR541MRP - Mini Project		
Teaching Scheme: Sessions: 45 Hours.	Credit: 03	Examination Scheme: Internal(PJ): 50 Marks Total :50 Marks
Prerequisites - Knowledge of Software Requirement Specification, technology, tools and techniques.		
Course Objectives: • Enhance programming skills, software development methodologies and proficiency in relevant technologies/tools • Gain experience in project planning, requirement analysis, design, implementation, testing, and documentation • Enhance problem solving capability through implementation • Improve presentation skills by effectively communicating project goals, methodologies, results and conclusions to peers, faculty, and potentially external stakeholders • Foster teamwork and collaborative skills through group-based project work, including division of tasks, coordination, and communication • Encourage creative thinking and innovation in designing solutions that meet specified requirements and constraints		
Course Outcomes: On completion of the course, learners should be able to		
CO#	Cognitive Domain	Course Outcomes
CO1	Apply	Apply knowledge of software engineering principles and methodologies in designing and implementing the project
CO2	Apply	Demonstrate the ability to develop a functioning software application or solution that meets specified requirements and objectives
CO3	Apply	Design comprehensive documentation that includes project requirements, design specifications, implementation details, testing strategies, and user manuals

Indian Knowledge system (IKS)		
Teaching Scheme: Theory Sessions: Total 15 Hours	Credit: 01	Examination Scheme: Internal(TH): 25 Marks Total :25 Marks
Prerequisites: Information of Indian Culture, History, Traditions and knowledge system.		
Course Objectives: - To understand and explore the ancient Indian texts and scriptures that encompass knowledge in various fields. - To explore the ethical and moral perspectives within Indian philosophical and spiritual traditions - To encourage interdisciplinary learning by integrating insights from Indian knowledge systems into various academic disciplines. - To compare Indian knowledge systems with other global knowledge traditions.		
Course Outcomes: On completion of the course, learners should be able to		
CO#	Cognitive Domain	Course Outcomes
CO1	Understand	Understand about Indianan philosophy, Culture, knowledge in different domains.
CO2	Understand	Explore the ethical and moral perspectives within Indian philosophical and spiritual traditions.
CO3	Apply	Understand Indian knowledge system and apply in current area and applications.
CO4	Understand	Understand the basics of Indian ethics and values
CO5	Understand	Explore the Indian traditions and their application in modern contexts.
Sr. No.	List of Subjects	
1	Basics of Indian Knowledge System	
2	Indian Languages in Education	
3	Community Enhancement	
4	Indian Philosophy and Indian Ethics	
5	Vedic Mathematics/ Ancient Indian Mathematics	
6	Indian Philosophy and Artificial Intelligence (AI)	
7	E-Learning and Traditional Knowledge	
8	Digital Humanities and Cultural Heritage	
9	Indian Scriptures and Epics	
10	Traditional Indian Sciences	
11	Indian Mathematics and Astronomy	
12	Application of IKS in Modern Contexts	

13	Ethics in Professional Practice
14	Traditional Sciences
15	Ethics, Morality, and Social Systems
16	Value- based Leadership
17	Life Skills development
18	Indian Intellectual Heritage
19	Indian Knowledge System in Science
20	Indian Knowledge System in Architecture, Town Planning and Governance
Learning Resources	
Text Books • Linguistic Culture and Language Policy - edited by R.P. Das. • Mahadevan, B., Bhat Vinayak Rajat, Nagendra Pavana R.N. (2022), “Introduction to Indian Knowledge System: Concepts and Applications”, PHI Learning Private Ltd. Delhi. • Bag, A.K. (1997). History of Technology in India, Vol. I, Indian National Science Academy, New Delhi • Kapoor Kapil, Singh Avadhesh (2021). “Indian Knowledge Systems Vol – I & II”, Indian Institute of Advanced Study, Shimla, H.P. • Introduction to Indian Knowledge System: Concepts and Applications, Mahadevan, B., Bhat, Vinayak Rajat, Nagendra Pavana R.N., PHI Learning Pvt. Ltd • Traditional Knowledge System In India, Amit Jha	
Recommended Learning Material • www.sanskrit.nic.in • onlinecourses.swayam2.ac.in • https://ignca.gov.in/ • nptel.ac.in/courses/101104065	
Recommended Certification: • Indian Knowledge System(IKS): Humanities and Social Sciences • Introduction to Ancient Indian Technology Note : relevant certificate from any discipline.	

Semester II			
JPR551MJ: Java Programming			
Teaching Scheme: Theory Sessions: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks
Prerequisites: Learner should know programming structures like decision flows, loops, variables, and function etc.			
Course Objectives: - To familiarize students with the concepts of OOPs. - To enable the students to understand the core principles of the Java Language and use AWT tools to produce well designed, effective applications. - Students will be able to develop server-side applications with database handling using servlets, JSP, JDBC			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Apply	Apply the concept of Object-Oriented Programming to map and solve simple real world problem	
CO2	Apply	To design and develop robust, efficient, multithreaded and scalable Java applications using the collection framework, multithreading, and exception handling.	
CO3	Apply	To develop Web application for solving real life problem using Servlet	
CO4	Apply	To develop Web application for solving real life problem using JSP, JDBC	
CO5	Apply	To develop robust web applications using Spring MVC	
Unit No.	Contents	Weightage in %	No of Sessions
1	Basics of Java 1.1 Class and objects 1.2 Abstraction, polymorphism inheritance, and encapsulation, 1.3 Abstract Class, Interface 1.4 Garbage Collector 1.5 Lambda expression	25	10
*Mapping of Course Outcomes for Unit 1: CO1			
2	Advanced Java Concepts	20	9

	2.1 Introduction to Collection Framework 2.1.1 Arraylist, Vector, Set, Map, Hashing 2.2 Multithreading 2.2.1 Thread Life-Cycle 2.2.2 Thread Priorities 2.2.3 Synchronizing Threads 2.2.4 Inter Communication of Threads 2.3 Exception Handling 2.3.1 Types of Exception 2.3.2 Keywords 2.3.3 User defined exception		
*Mapping of Course Outcomes for Unit 2: CO2			
3	Servlets 3.1 Fundamentals of Java Servlet programming 3.2 A simple java Servlet 3.3 Servlet life cycle 3.4 Developing and Deploying Servlets 3.5 Working with cookies	20	9
*Mapping of Course Outcomes for Unit 3: CO3			
4	Java Server Pages 4.1 JSP Overview-Installation- 4.2 JSP Tags-Components of a JSP page 4.3 Expressions Script lets-Directives, JSP object, 4.4 JDBC connectivity	20	9
*Mapping of Course Outcomes for Unit 4: CO4			
5	Spring MVC 5.1 Overview of the Spring Framework 5.2 Spring MVC Annotation 5.3 Spring MVC Architecture 5.4 Spring MVC Flow, 5.5 Spring Form Handling 5.6 Spring Core and Spring Boot Dependency injection and inversion of control (IoC)	15	8
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books • Java Complete Reference Schildt Herbert, TMH. • Java Fundamentals (SIE), Schildt Herbert, TMH • The Complete Reference JSP, Phil Hanna, TMH • JDBC, Servlet and JSP, Black Book, Santosh Kumar K. Dremtech publication			

Reference Books

- Head First Servlets and JSP, 2nd Edition by Bert Bates, Bryan Basham, Kathy Sierra
- OCJP Oracle Certified Programmer for Java Study Guide by Kathy Sierra and Bert Bates.
- A Programmer's Guide to Java OCJP Certification (A Comprehensive Primer) by Khalid A. Mughal and Rolf W. Rasmussen.
- Java Server Programming Java EE&(J2EE 1.7), Black Book, Wiley publications

Recommended Learning Material

- <https://docs.oracle.com/en/java/javase/index.html>
- www.nptelvideos.com
- <https://www.geeksforgeeks.org/courses/search?query=java>

Recommended Certification

- Oracle Certified Associate Java Programmer OCA
- Oracle Certified Professional Java Programmer OCP

OTE552MJ : Optimization Techniques				
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks	
Prerequisites: Basic mathematical knowledge is essential.				
Course Objectives: • To understand the role and principles of optimization techniques in business world. • To understand the process of problem statement formulation of the business scenario. • To understand the implementation of various decision-making techniques in the process of decision making. • To gain the techniques and skills on how to use optimization techniques to support the decision making in business world.				
Course Outcomes: On completion of the course, learners should be able to				
CO#	Cognitive Domain	Course Outcomes		
CO1	Apply	Understand and formulate linear programming models to solve optimization problems in various business contexts.		
CO2	Apply	Apply sequential models to make informed decisions in dynamic and uncertain environments.		
CO3	Apply	Utilize Markov chains and simulation techniques to model		
CO4	Apply	Apply PERT/CPM techniques to plan, schedule, and control projects effectively, including managing replacement decisions.		
CO5	Apply	Apply decision-making processes and strategic interactions using decision theory and game theory frameworks.		
Unit No.	Contents		Weightage in %	No of Sessions
1	Linear Programming 1.1. Various definitions, statements of basic theorems and properties, Advantages and Limitations 1.2. Application areas of Linear programming 1.3. Linear Programming – Concept 1.4. Simplex Method and Problems (No Graphical Solutions) 1.5 Transportation Problem (NWCM, LCM, VAM) optimize the problem using MODI Method		20	12
*Mapping of Course Outcomes for Unit 1: CO1				

2	Sequential model, Queuing Theory and related Problems 2.1 Processing n jobs through 1 machine, 2 machines and 3 machines Queuing Theory 2.2 Characteristics of Queuing Models, Transient and Steady states of the System 2.3 Model – I [(M/M/1) : (FCFS / ∞ / ∞)] Miscellaneous Problems based on above	20	05
*Mapping of Course Outcomes for Unit 2: CO2			
3	Markov Chains, Simulation Techniques 3.1 Markov chains: Applications related to technical functional areas, 3.2 Steady state Probabilities and its implications, 3.3 Decision making based on the inferences Miscellaneous Problems based on above	20	08
*Mapping of Course Outcomes for Unit 3: CO3			
4	PERT CPM 4.1 Basic differences between PERT and CPM. 4.2 Network diagram 4.3 Time estimates (Forward Pass Computation, Backward Pass Computation), Critical Path 4.4 Probability of meeting scheduled date of completion, 4.5 Calculation on CPM network. Various floats for activities Event Slack 4.6 Calculation on PERT network. Miscellaneous Problems based on above	20	10
*Mapping of Course Outcomes for Unit 4: CO4			
5	Decision Theory & Game Theory Decision Theory 5.1 Introduction and Steps of Decision-Making Process 5.2 Types of Decision-Making Environments 5.3 Decision-Making Under Uncertainty 5.4 Decision-Making Under Risk Game Theory 5.5 Introduction, n X m zero sum game with dominance	20	10

	5.6 Solution using Algebraic, Arithmetic and Matrix strategy		
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Recommended Books: Text Books: • Operations Research by Pannerselvam • Operations Research Theory and Application by J. K. Sharma –Mac-MillanPublication • Statistical and Quantative Methods – Mr. Ranjit Chitale			
Reference Books: • Statistical Methods – S.P.Gupta, Sultan Chand, New Delhi • Operation Research by V. k. Kapoor • Operations Research by Kanti Swaroop, P. K. Gupta and Man Mohan • Introduction to Operations Research by Hiller & Lieberman, Tata Mc GrawHill • Operations Research by H. A. Taha • Operation Research by Hira & Gupta • What is Game Theory?, David K. Levine, Economics, UCLA			
Research Software: • TORA • Python and / or R programming Websites: • www.orsi.in • www.atozoperationalresearch.com			
Recommended Certifications: • Data science with R programing • Certification in Tableau			

STQ553MJ: Software Testing and Quality Assurance				
Teaching Scheme: Theory Sessions: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks	
Prerequisites: Basic concepts software development				
Course Objectives: • To understand the principles of software development emphasizing processes and activities of quality assurance • To study fundamental concepts in software testing, including software testing objectives, process, strategies, and methods. • To understand test design techniques based on functionality and structure of software • To understand test planning, monitoring, and control process • To gain the techniques and skills on how to use software testing tools to support software testing activities				
Course Outcomes: On completion of the course, learners should be able to				
CO#	Cognitive Domain	Course Outcomes		
CO1	Understand	Understand the role of software quality assurance in contributing to the efficient delivery of software solutions.		
CO2	Understand	Understand specific software tests with well-defined objectives and targets.		
CO3	Apply	Apply the software testing techniques in commercial environments.		
CO4	Analyze	Construct test strategies and plans for software testing.		
CO5	Apply	Demonstrate the usage of software testing tools for test effectiveness, efficiency, and coverage.		
Unit No.	Content		Weightage in %	No of Sessions
1	Software Quality Assurance Fundamentals 1.1. Definition of Quality, Quality Assurance, Quality Control, Difference between QA and QC, SoftwareQuality Assurance Challenges 1.2. Software Quality Assurance, SQA Planning &Standards (ISO 9000) 1.3. SQA Activities 1.4. Building Blocks of SQA 1.5. Software Quality factors		20	8

	1.6. Software Reliability & Reliability Measurement Factors: ROCOF, MTTF, MTTR, MTBF, POFOF, Availability		
*Mapping of Course Outcomes for Unit 1: CO1			
2	Software Testing Fundamentals 2.1. Definition & Objectives of Testing 2.2. Role of testing and its effect on quality 2.3. Causes of software failure: Definition of -Error, Bug, Fault, Defect and Failure, 2.4. Economics of Testing 2.5. Seven Testing Principles 2.6. Software Testing Life cycle 2.7. Validation & Verification Concepts - V Model and WModel 2.8. Agile Testing- Test Driven Software Development 2.9. Levels of Testing- 2.9.1. Unit (Component) Testing 2.9.2. Integration Testing 2.9.3. System Testing 2.9.4. User Acceptance Testing (UAT) 2.10. Test Types 2.10.1. Functional testing (Black-box) 2.10.2. Non-functional testing (Testing of software product characteristics) 2.10.3. Structural testing (White-box) 2.10.4. Testing related to changes – Confirmation (Re-testing) and Regression Testing 2.11. Non-Functional Testing Types – 2.11.1. Performance (Load & Stress) 2.11.2. Usability 2.11.3. Maintainability 2.11.4. Portability 2.11.5. Security 2.11.6. Localization & Internationalization 2.12. Concept of Smoke testing and Sanity Testing	20	10
*Mapping of Course Outcomes for Unit 2: CO2			
3	Static & Dynamic Testing 3.1. Static Techniques – Review 3.1.1. Review Process (Informal & Formal) 3.1.2. Technical or Peer Review 3.1.3. Walkthrough 3.1.4. Inspection	20	9

	3.2. Static Techniques – Static Analysis 3.2.1. Static Analysis by Tools (Automated Static Analysis) 3.3. Test Design Techniques: Black Box Testing 3.3.1. Equivalence Partitioning 3.3.2. Boundary Value Analysis 3.3.3. Decision Table Testing 3.3.4. State Transition Testing 3.4. Test Design Techniques -White Box Testing Techniques (coverage based and fault-based) 3.4.1. Statement coverage 3.4.2. Branch & Decision coverage 3.4.3. Path coverage 3.4.4. McCabe's Cyclomatic Complexity Metric (Computation of Cyclomatic Complexity to be covered) 3.4.5. Data Flow based Testing 3.4.6. Mutation Testing 3.5. Test Design Techniques -Experience based techniques 3.5.1. Error Guessing 3.5.2. Exploratory Testing		
*Mapping of Course Outcomes for Unit 3: CO3			
4	Test Management 4.1. Test Organization- Roles & Skills of Tester, Test Lead, Test Manager 4.2. Test Planning- Test Plan as per IEEE 829 STANDARDTEST PLAN TEMPLATE 4.3. Test Process Monitoring & Control 4.3.1. Test Monitoring through -Test Log (IEEE 829: TEST LOG TEMPLATE) and Defect Density 4.3.2. Reporting Test Status (IEEE 829: TEST SUMMARY REPORT TEMPLATE) 4.3.3 Test Control 4.4. Test Scenario, Test Suite, Test Cases (bothPositive & Negative Test Cases, as per IEEE 829: TEST CASE SPECIFICATION TEMPLATE) 4.5. Configuration Management- ConfigurationManagement support for Testing 4.6. Risk and Testing- Project Risk & Product Risk 4.7. Incident/ Defect Management 4.7.1. Defect Life Cycle 4.7.2. Defect/ Incident Report (IEEE 829: TEST INCIDENT REPORT TEMPLATE)	25	11

	Case Study on Test Plan for applications and Case study on Test Cases for different features within applications		
*Mapping of Course Outcomes for Unit 4: CO4			
5	Tool Support for Testing 5.1. Types of Test tools –CAST (only type & their purpose & Benefits and Risks should be covered) 5.2. Introduction of a tool into an organization 5.3. Testing tools 5.3.1. Selenium -WebDriver and Test NG 5.3.2. JMeter 5.3.3. Postman 5.3.4. ETL Testing Tool 5.4. JIRA (Project Management)	15	7
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books: - Foundations of Software Testing by Rex black, Erik Van Veenendaal, Dorothy Graham (2020)-Cengage Learning: London UK, 5th Edition - Software Engineering by Sommerville-Pearson, 8th Edition - Daniel Galin, “Software Quality Assurance: From Theory to Implementation”, Pearson Addison-Wesley, 2012. 2. - Effective Methods for Software Testing by William Perry- Wiley Pub, 3rd Edition.			
Reference Books: - Roger S. Pressman, “Software Engineering-A Practitioner’s Approach”, McGraw Hill pub. 2010 - Software Testing in Real World Edward Kit- Pearson Pub - Software Testing Techniques by Boris Beizer-DreamTech Pub, 2nd Edition - Software Testing by Ron Patton, TechMedia Pub. - Introducing Software by Testing Louise Tamres - Fundamentals of Software Engineering –Rajib Mall, 3rd Edition - Allen Gilles “Software quality: Theory and management”, International Thomson, Computer press 1997. - Software Testing Principles Techniques and Tools by Milind. G. Limaye- Tata McGraw Hill Pub. - Stephen H. Kan, “Metrics and models in software quality Engineering”, Addison – Wesley 2003.			

Recommended Learning Material:

- www.istqb.org
- <https://www.seleniumhq.org/>
- <https://www.softwaretestingmaterial.com/selenium-tutorial/>
- <https://www.toolsqa.com/selenium-tutorial/>
- www.guru99.com/software-testing.html
- www.guru99.com/selenium-tutorial.html
- www.guru99.com/mobile-testing.html
- www.professionalqa.com
- www.resources.sei.cmu.edu/library
- www.iist.org

Recommended Certifications:

- CAST (Certified Associate in Software Testing)
- CSQA (Certified Software Quality Analyst Certification)
- (ISTQB) International Software Testing Qualifications Board Certification
- (CQE) Certified Quality Engineer
- (CMST) Certified Manager of Software Testing

RMW554MJ: Research Methodology			
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks
Prerequisites: Fundamental knowledge of Statistics			
Course Objectives: • Understand fundamental research concepts and principles. • Develop skills to design and conduct research studies. • Learn to conduct thorough literature reviews and evaluate existing research. • Gain knowledge of various research designs and methodologies. • Acquire data collection and analysis skills using appropriate tools. • Understand and apply ethical considerations in research.			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Understand	Understand the basic concepts, purposes, and significance of research methodology in academic and professional contexts.	
CO2	Apply	Apply various research designs and their appropriateness for different types of research questions and objectives	
CO3	Apply	Apply suitable data collection and sampling methods to gather reliable and valid data for research studies.	
CO4	Apply	Use appropriate statistical tools and techniques to demonstrate research data and interpret the results effectively.	
CO5	Apply	Apply skills in writing clear, coherent, and well-structured research reports that effectively communicate research findings.	
Unit No.	Contents		No of Sessions
1	Introduction to Research Methodology 1.1 Definition and Importance, Importance in academic and professional contexts 1.2 Objectives of Research-Exploration, Description, Explanation, Prediction, Application 1.3 Types of Research-Basic vs. applied research, Qualitative vs. quantitative research, Cross-sectional vs. longitudinal research 1.4 Research Process and Steps, Identifying the problem, Literature review, Research questions 1.5 Research in Computer Applications-Unique aspects of research in computer science, Common research methods in computer applications.		7
		20	

*Mapping of Course Outcomes for Unit 1: CO1			
2	Research Design 2.1 Definition and Purpose, Importance of a well-structured design 2.2 Types of Research Designs: Exploratory design, Descriptive design, Experimental design, Quasi-experimental design 2.3 Components of Research Design: Objectives Hypotheses, Variables, Methods of data collection, Sampling design 2.4 Validity and Reliability: Internal validity, External validity, Construct validity, Reliability and consistency.	20	10
*Mapping of Course Outcomes for Unit 2: CO2			
3	Data Collection and Sampling Methods 3.1 Data Collection Methods: Primary Data Collection 3.2 Sampling Techniques: Principles of Sampling (Population vs. sample, Sampling frame), Probability Sampling Methods, Non-probability Sampling Methods, Determining Sample Size, Factors affecting sample size, Sample size calculations.	20	8
*Mapping of Course Outcomes for Unit3: CO3			
4	Data Analysis 4.1 Inferential Statistics: Hypothesis testing, Confidence intervals, Chi-square test, t-test, Analysis of variance (ANOVA) 4.2 Qualitative Data Analysis: Coding and Categorizing Data.	20	10
*Mapping of Course Outcomes for Unit 4: CO4			
5	Report Writing 5.1 Structure of a Research Report/Thesis Title Page, Abstract, Introduction, Literature Review, Methodology, Results, Discussion and Conclusion, References, Citation styles 5.2 Writing Style and Clarity-Academic writing standards, Avoiding plagiarism, Ensuring clarity and coherence, Visual Presentation of Data, Creating effective tables, Designing clear charts and graphs, Preparing for Oral Presentations, Structuring a presentation, Structuring a presentation, Use of visual aids, Effective communication skills, Ethics in Research.	20	10

Mapping of Course Outcomes for Unit 5: CO5*Learning Resources****Text Books:**

- Research Methodology: Methods and Techniques" by C.R. Kothari and Gaurav Garg
- Research Methodology: A Step-by-Step Guide for Beginners" by Ranjit Kumar
- Business Research Methods" by Donald R. Cooper and Pamela S. Schindler
- Research Methodology and Scientific Writing" by C. George Thomas
- Research Methodology: Concepts and Cases" by Deepak Chawla and Neena Sondhi

Reference Books:

- Advanced Research Methodologies and Practices. Taylor & Francis. Mandlik, Dhananjay, Parag Kalkar, and Chandrani Singh(2025).
- Research Methods for Business: A Skill Building Approach" by Uma Sekaran and Roger Bougie
- Qualitative Research Methods for the Social Sciences" by Bruce L. Berg and Howard Lune
- Statistics for Management" by Richard I. Levin, David S. Rubin, Masood H. Siddiqui, and Sanjay Rastogi
- Case Study Research: Design and Methods" by Robert K. Yin
- The Craft of Research" by Wayne C. Booth, Gregory G. Colomb, and Joseph M. Williams

Recommended Learning Material**Online Courses**

- Coursera: "Research Methods" by University of London
- A comprehensive course covering the fundamentals of research methods.
- edX: "Introduction to Research Methods" by University of London
- Focuses on essential research methods and techniques.
- Udemy: "Research Methods and Statistics: An Introduction"
- Provides an introduction to research methods and basic statistical concepts.
- Khan Academy: "Statistics and Probability"
- Offers free tutorials on statistical methods relevant to research.
- MIT OpenCourseWare: "Research Methods in Management"
- A free course providing an overview of research methods in management.

Software Tools

- R and RStudio
- Microsoft Excel
- Software Tools-SPSS, R, Python (Pandas, NumPy)

Recommended Certification

- Research Methodology, Link: <https://nptel.ac.in/courses/109/105/109105115/>
- Qualitative Research Methods and Research Writing, Instructor: Prof. Aradhna Malik, IIT Kharagpur, Link: <https://nptel.ac.in/courses/109/105/109105115/>
- Introduction to Research, Link: <https://nptel.ac.in/courses/121/106/121106007/>
- Research Writing, Instructor: Prof. A. Arunachalam, IIT Kharagpur, Link: <https://nptel.ac.in/courses/109/105/109105115/>
- Advanced Statistical Methods in Data Science, Instructor: Prof. Shalabh, IIT Kanpur Link: <https://nptel.ac.in/courses/111/104/111104071/>

CCM560MJ: Cloud Computing Management and Security				
Teaching Scheme: Theory Session: 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total: 75 Marks	
Prerequisites: Foundational knowledge of cloud computing concepts understanding of networking fundamentals and basic cybersecurity principles.				
Course Objectives: - To introduce the fundamentals of Cloud Management & Security. - To give Insights into Cloud Database and File Systems. - To provide knowledge on Security Concepts in AWS. - To know about Cloud Backup and Disaster Recovery. - To impart the knowledge on different Cloud Compute Services.				
Course Outcomes: On completion of the course, learners should be able to				
CO#	Cognitive Domain	Course Outcomes		
CO1	Understand	Understand and describe the fundamentals of Cloud Management, Security Concepts, and Quality services.		
CO2	Understand	Understand and explain the concept of Cloud Database and File System with Cloud Database Services.		
CO3	Apply	Demonstrate Security Concepts in AWS and security services.		
CO4	Understand	Recognize the Cloud Backup and Disaster Recovery strategies.		
CO5	Apply	Use and understand the various Cloud Compute Services.		
Unit No.	Contents		Weightage in %	No of Sessions
1	Cloud Management & Security 1.1 Data Migration in Cloud. 1.2 Cloud Migration Strategies and Process (Six R for Cloud Migration). 1.3 Cloud Security Fundamentals. 1.4 Cloud Computing Security Challenges. 1.5 Privacy and Security in the Cloud. 1.6 Quality of Services in Cloud Computing (QoS). 1.7 Identity Management and Access control.		15	6
*Mapping of Course Outcomes for Unit 1: CO1				
2	Fundamentals of Cloud Database and File System: 2.1 Core concepts of data warehousing. 2.2 Primary components and architectures of data warehousing. 2.3 Cloud Native file system.		25	12

	2.4 Model for High Performance Processing of Large datasets. 2.5 Storage types. 2.6 General Purpose Cloud Storages. 2.7 Cloud Database Services and their comparison 2.7.1 Amazon Aurora, Amazon DynamoDB and Amazon Neptune.		
*Mapping of Course Outcomes for Unit 2: CO2			
3	Security Concepts in AWS: 3.1 Basic security concepts: Encryption, Hash Function, VPN etc. 3.2 IAM (Identity and Access Management). 3.3 Network security and Cloud Computing. 3.4 AWS security services overview. 3.5 Managing access with AWS IAM. 3.6 Case Study on Cloud Security.	20	9
*Mapping of Course Outcomes for Unit 3: CO3			
4	Backup and Disaster Recovery: 4.1 Backup strategies for AWS databases 4.2 Automated backups and snapshots 4.3 Disaster recovery planning and execution 4.4 Best practices for ensuring data durability and availability 4.5 Real-world case studies on AWS database security breaches	20	9
*Mapping of Course Outcomes for Unit 4: CO4			
5	Cloud Compute Services Overview: 5.1 Amazon EC2 (Virtual servers in the cloud) 5.2 Amazon EC2 Auto Scaling (Scale compute capacity to meet demand) 5.3 Amazon LightSail (Launch and manage virtual private servers) 5.4 AWS Elastic Beanstalk (Run and manage web apps) 5.5 AWS Lambda (Run code without thinking about servers). 5.6 Case Study on Cloud Services.	20	9
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books: • Practical Cloud Security: A Guide for Secure Design and Deployment, by Chris Dotson • Real-Time Database Systems: Fundamentals, Architectures and Applications • (Springer Briefs in Computer Science), by Pedro Mejia Alvarez, Ricardo J. Zavaleta Vazquez			

- An Introduction to Cloud Databases by Vlad Vlasceanu, Wendy A. Neu, Andy Oram, Sam Alapati
- Cloud Computing: Concepts, Technology & Architecture by Thomas Erl, Zaigham Mahmood, and Ricardo Puttini
- AWS Penetration Testing: Beginners guide to hacking AWS with tools such as Kali Linux, Metasploit, and Nmap by Jonathan Helmus
- Learning Amazon Web Services (AWS): A Hands-On Guide to the Fundamentals of AWS Cloud by Mark Wilkins

Reference Books:

- Cloud Security and Privacy: An Enterprise Perspective on Risks and Compliance" by Tim Mather, Subra Kumaraswamy, and Shahed Latif
- Data Warehousing Fundamentals for IT Professionals" by Paulraj Ponniah
- AWS Security Best Practices on AWS: Securing Your AWS Cloud" by Albert Anthony
- Planning Cloud-Based Disaster Recovery for Digital Assets: The Innovative Librarian Guide by Robin M. Hastings
- Amazon Web Services in Action" by Andreas Wittig and Michael Wittig
- Learning Amazon Web Services (AWS): A Hands-On Guide to the Fundamentals of AWS Cloud, by Mark Wilkins

Recommended Learning Material

Web Reference:

- <http://www.cloudcomputingpatterns.org/>
- <http://whatiscloud.com>
- www.w3schools.com

Recommended Certification:

- AWS Educate
- Google Cloud Training
- Microsoft Azure (M. Azure)
- Certification courses offered by NPTEL, Swayam etc.

JS561MJ: JavaScript				
Teaching Scheme: Theory Sessions: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH) : 50 Marks Total :75 Marks	
Prerequisites: Students should know least one programming language and should be familiar with concepts like Classes, Objects, Inheritance, and an intermediate knowledge on HTML.				
Course Objectives: • Develop familiarity with the JavaScript language. • Learn to use OOPs and patterns. • Understand concepts commonly used in dynamic language programming, such as introspection, higher-order functions, and closures. • Become adept at implementing client-side interfaces through the use of the DOM, and AJAX. • Become familiar with common libraries, tools and framework that are used in web application development.				
Course Outcomes: On completion of the course, learners should be able to				
CO#	Cognitive Domain	Course Outcomes		
CO1	Apply	Utilize Basic JavaScript concepts for writing simple Java script program.		
CO2	Apply	Design and develop simple application using build-in objects and browser object Model		
CO3	Apply	Implement the concepts of OOPs , event handling and Asynchronous JavaScript for developing simple real life problem solving web application		
CO4	Create	Create interactive web page of application for problem solving		
CO5	Apply	Demonstrate server-side and client-side aspects of web applications using Node.js and React.		
Unit No.	Contents		Weightage in %	No of Sessions
1	Basic JavaScript 1.1 Introduction of Java Script 1.2 Comments, Keywords, Data Types, Variables, Operators, Control Statement and Iterative statements 1.3 Functions, Array 1.4 Java Script Architecture 1.5 Framework and Libraries		15	7

*Mapping of Course Outcomes for Unit 1: CO1			
2	Client-Side Scripting 2.1 Java Script Objects – Object, Date, String, Array, Math, Number, Boolean, 2.2 Event handling-Mouse, Keyboard, Form, Window 2.3 BOM –Object Form Validations, Regular Expressions	15	7
*Mapping of Course Outcomes for Unit 2: CO2			
3	Advanced JavaScript Techniques 3.1 Introduction to Objects and Classes, 3.2 Creating and Using JavaScript Classes, Object Prototypes, Inheritance Patterns, Encapsulation Techniques, Polymorphism and Code Reusability 3.3 Asynchronous JavaScript- Callbacks, Promises, and Async/Await Managing Asynchronous Data Flow Working with Timers and Intervals Handling HTTP Requests with Fetch API 3.4 Introduction to WebSockets 3.5 Event Handlers and Callback Functions	20	9
*Mapping of Course Outcomes for Unit 3: CO3			
4	DOM –Document Object and its Methods, 4.1 JSON - Iterators and generators Working with Iterators, Working with Generators 4.2 Document Object Model, Document structure, selecting document elements and query selectors, moving thorough DOM tree, 4.3 HTML elements and attributes, Creating, changing and deleting nodes.	20	9
*Mapping of Course Outcomes for Unit 4: CO4			
5	Framework and Libraries 5.1 Introduction of Node.js 5.2 Getting up React environment, Create React App 5.3 Hello World, Components, JSX 5.4 Functional vs class components, Props 5.5 State, Lifecycle methods 5.6 Hooks – useState, useEffect, useContext 5.7 Event handling 5.8 Forms – controlled components, submission, validation	30	13

	5.9 Conditional rendering – if, ternary, && 5.10 Lists and keys, Importance of keys 5.11 Styling – CSS, CSS Modules, CSS-in-JS 5.12 React Router – setup, routes, parameters 5.13 Async/await, Promises, Fetch API 5.14 Error handling, debugging, optimization		
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books			
• JavaScript Demystified Keogh, Jim McGraw Hill • Beginning Java Script Wilton, Paul Wily india • JavaScript: The Definitive Guide by David Flanagan			
Reference Books			
• Learning Advanced Javascript by John Resig • JavaScript: The Good Parts by Douglas Crockford			
Recommended Learning Material			
• https://developer.mozilla.org/en-US/docs/Web/JavaScript • https://www.freecodecamp.org • www.nptelvideos.com			
Recommended Certification			
• Exam 98-382: Introduction to Programming Using JavaScript by Microsoft • Certified JavaScript Developer by javascriptinstitute • JSE – Certified Entry-Level JavaScript Programmer by OpenEDG • JSA – Certified Associate JavaScript Programmer by OpenEDG • JSP-A – Certified Professional JavaScript Programmer, specialization: Front-End Web Development OpenEDG			

MLT562MJ: Machine Learning Techniques				
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH) : 50 Marks Total :75 Marks	
Prerequisites: Data Processing, EDA, Statistics, Python				
Course Objectives: - To Understand the Concept of Machine Learning - To Gain knowledge on Supervised and unsupervised Learning techniques. - To evaluation of learning algorithms and model selection - To Explore Knowledge of Semi-Supervised and reinforcement learning - To Analyze case studies to understand successful implementations and challenges faced in practical scenarios.				
Course Outcomes: On completion of the course, learners should be able to				
CO#	Cognitive Domain	Course Outcomes		
CO1	Understand	Describe the workflow of a machine learning project, including data pre-processing, model training, evaluation, and deployment.		
CO2	Apply	Apply the various algorithms of supervised and learning		
CO3	Apply	Apply the various algorithms of unsupervised learning		
CO4	Apply	Apply the fundamental algorithms in semi-supervised and reinforcement learning.		
CO5	Apply	Apply real-world applications of supervised and unsupervised learning across diverse domains.		
Unit No.	Contents		Weightage in %	No of Sessions
1	Introduction of ML 1.1 Overview of Machine Learning 1.2. Machine Learning Vs Statistical Learning 1.3. Type of Machine Learning 1.4 Machine Learning Workflow 1.4.1 Problem Definition and Data Collection 1.4.2 Data Preparation and Preprocessing 1.4.3 Model Selection and Training 1.4.4 Model Evaluation and Validation 1.5 Key Concepts and Terminology 1.5.1 Features, labels, datasets 1.5.2 Training set, test set, validation set 1.5.3 Overfitting vs. underfitting 1.5.4 Bias-variance tradeoff		10	8
*Mapping of Course Outcomes for Unit 1:CO1				

2	Supervised Learning 2.1. Introduction to Supervised Learning 2.2. Linear Regression 2.2.1 Simple Linear Regression 2.2.2 Multiple Linear Regression 2.3. Classification 2.3.1 Introduction to Classification 2.3.2 Logistic Regression 2.3.3 Decision Trees 2.3.4 k-Nearest Neighbors 2.3.5 Support Vector Machines 2.3.6 Naive Bayes Classifier 2.4. Evaluation Metrics: Accuracy, Precision, Recall, F1-Score 2.5. Model Evaluation and Validation 2.5.1 Train/Test Split 2.5.2 Cross-Validation 2.5.3 Overfitting and Underfitting 2.5.4 Confusion Matrix *Python Implementation of Supervised machine learning algorithm using Scikit-Learn	25	12
*Mapping of Course Outcomes for Unit 2: CO2			
3	Unsupervised learning 3.1 Introduction to Unsupervised Learning 3.1.1 Definition 3.1.2 Purpose 3.1.3 Unsupervised Learning Approaches 3.1.4 Applications and scenarios where unsupervised learning is used 3.2 Clustering Algorithms- 3.2.1 K-means Clustering 3.2.2 Hierarchical Clustering 3.2.3 Density-based Clustering (DBSCAN) 3.3 Dimensionality Reduction Techniques 3.4 Case studies	25	10
*Mapping of Course Outcomes for Unit 3:CO3			
4	Semi Supervised and Reinforcement: 4.1 Introduction to Semi-Supervised Learning 4.1.1 Importance of Semi-Supervised Learning 4.1.2 Applications in real-world scenarios 4.2 Techniques in Semi-Supervised Learning 4.2.1 Self-Training 4.2.2 Co-Training	20	8

	4.2.3 Graph-Based Methods 4.2.4 Semi-Supervised Support Vector Machines 4.2.5 Generative Models (e.g., Gaussian Mixture Models) 4.3 Introduction to Reinforcement Learning 4.3.1 Key concepts: Agent, Environment, State, Action, Reward 4.3.2 Applications of Reinforcement Learning 4.4 Markov Decision Processes (MDPs) 4.5 Temporal-Difference Learning- SARSA and Q-Learning 4.6 Advanced Topics in Reinforcement Learning 4.6.1 Deep Q-Networks (DQN) (brief introduction) 4.6.2 Exploration vs. Exploitation Trade-off 4.6.3 Reinforcement Learning in complex environments		
*Mapping of Course Outcomes for Unit 4: CO4			
5	Case studies 5.1 REGRESSION Case Studies 5.1.1 Retail Store Sales Prediction 5.1.2 Restaurant Sales Prediction 5.1.3 Inventory Prediction for Optimum Inventory Management 5.1.4 Sport Player Salary Prediction 5.1.5 Machine Learning case study on Dell 5.2 CLASSIFICATION Case Studies 5.2.1 Diabetes Prediction for Preventive Care 5.2.2 Telecom Network Disruptions Prediction for Planning Preventive Maintenance 5.2.3 Breast Cancer Prediction for Preventive Care 5.2.4 Credit Card Fraud Detection 5.2.5 Heart Diseases Prediction for Preventive Care 5.2.6 Loan Application Classification 5.2.7 Computer Price estimation 5.2.8 House price prediction	20	7
*Mapping of Course Outcomes for Unit 5:CO5			
Learning Resources			
Text Books: • "Foundations of Machine Learning" by Mehryar Mohri, Afshin Rostamizadeh, and Ameet Talwalkar • Machine Learning: An Algorithmic Perspective" by Stephen Marsland • Statistics and Data Science -Paperback, Dr. Swapnaja, Dr. Minakshi, Dr. Mukul Kulkarni, Dr. Santosh Deshpande, Dr. Ravikant Zirmite			

Reference Books:

- "Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow: Concepts, Tools, and Techniques to Build Intelligent Systems" by Aurélien Géron
- "Pattern Recognition and Machine Learning" by Christopher M. Bishop
- "Reinforcement Learning: An Introduction" by Richard S. Sutton and Andrew G. Barto
- "Python for Data Analysis: Data Wrangling with Pandas, NumPy, and IPython" by Wes McKinney

Recommended Learning Material:

1. Coursera: Machine Learning by Andrew Ng - <https://www.coursera.org/learn/machine-learning>
2. GitHub: Awesome Machine Learning - <https://github.com/josephmisiti/awesome-machine-learning>

ECS563MJ: Essentials of Cyber Security				
Teaching Scheme: Theory Sessions: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks	
Prerequisites: Basics of cyber security concepts				
Course Objectives: - To provide students with a comprehensive understanding of Cyber Security and cyber crime - To equip students with Security Management, Infrastructure, Frameworks, Standards to handle data security and privacy issues in Cyber World				
Course Outcomes: On completion of the course, learners should be able to				
CO#	Cognitive Domain	Course Outcomes		
CO1	Understand	Understand the importance of cybersecurity practices, understand how to secure a network against intrusion tactics, understand types cyber-crime attacks		
CO2	Understand	Understand how data is sent and received over a network, Incidence response, Disaster Recovery		
CO3	Apply	Identify common risks, threats, and vulnerabilities, as well as techniques to mitigate them		
CO4	Apply	Evaluate risk and identify security management tools, apply cyber security technologies		
CO5	Understand	Understand digital forensics and its needs		
Unit No.	Units Details		Weightage in %	No of Sessions
1	Evolution of Cyber Security 1.1 Evolution of Cyber security 1.2 Cyber security increasing threat landscape 1.3 Introduction to cyber security 1.4 Confidentiality, integrity, and availability (CIA) 1.5 Security management, frameworks and standards		15	5
*Mapping of Course Outcomes for Unit 1: CO1				
2	Networking Basics and security Infrastructure		23	10

	2.1 Network Design and Configuration 2.2 Essential components of Data Transfer Governance in Cyber Space 2.3 Security Infrastructure 2.4 Contingency planning - Incidence response, Disaster Recovery, BCP 2.5 Cyber security policy - ESSP, ISSP, SYSSP 2.6 Case studies of Cyber Policy		
*Mapping of Course Outcomes for Unit 2: CO2			
3	Protecting Data and Privacy 3.1 Cyber Threats and Vulnerabilities 3.2 Risk Management 3.3 Cyber security: Industry perspective 3.4 Cyber security tools and technologies 3.5 Foundations of privacy 3.6 Privacy regulation 3.7 Honey pots & Canary in Cyber security	25	12
*Mapping of Course Outcomes for Unit 3: CO1, CO3, CO4			
4	Cyber Crime 4.1 Computer, Cybercrime and legal landscape around the world 4.2 Criminals motive of attackers and types of attacks 4.3 Cyber Threats-Cyber Warfare 4.4 Comprehensive Cyber Security Policy 4.5 Cybercrimes targeting Computer systems and Mobiles 4.6 Online scams and frauds 4.7 Cybercrime and punishments 4.8 Cyber Laws and Legal and ethical aspects related to new technologies- AI/ML, IoT, Blockchain, Darknet and social media 4.9 Case Studies on Online scams and frauds/Cybercrime and punishments	22	12
*Mapping of Course Outcomes for Unit 4: CO1, CO3			
5	Cyber Forensics 5.1 Threat Management and Response 5.2 Digital Forensics 5.3 Cyber forensics and digital evidence 5.4 Forensic analysis of email	15	6

	5.5 Digital Forensics Life Cycle 5.6 Challenges in Digital Forensics		
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books • Cyber Security Understanding Cyber Crimes, Computer Forensics and Legal Perspectives by Sumit Belapure and Nina Godbole, Wiley India Pvt. Ltd. (First Edition, 2011) • Security in the Digital Age: Social Media Security Threats and Vulnerabilities by Henry A. Oliver, Create Space Independent Publishing Platform. (Pearson, 13th November, 2001) • Michael E. Whitman, Herbert J. Mattord, (2018). Principles of Information Security, 6th edition, Cenage Learning, N. Delhi			
Reference Books • "Cybersecurity Essentials" by Charles J. Brooks, Christopher Grow, Philip Craig, and Donald Short • "Introduction to Cyber Security: Stay Safe Online" by Simplilearn • "Cyberlaw: The Law of the Internet and Information Technology" by Brian Craig • Cyber Law: Indian and International Perspectives" by Dr. Karnika Seth • Information Security Policies, Procedures, and Standards: Guidelines for Effective Information Security Management" by Thomas R. Peltier • "Stealing Your Life: The Ultimate Identity Theft Prevention Plan" by Frank W. Abagnale • "Cyber Laws and IT Protection" by Dr. S. R. Srinivasan			
Recommended Learning Material • www.unodc.org • www.studocu.com • cod.pressbooks.pub • clearias.com/cybercrime • www.kaspersky.com			
Recommended Certification • Certified Ethical Hacker (CEH) • Certified Information Systems Security Professional (CISSP) • Certified Information Security Manager (CISM) • Certified Information Systems Auditor (CISA) • Certified Information Privacy Professional (CIPP) • Certified Information Security Manager (CISM)			

ECS564MJ: Essentials of Cloud Computing and Security			
Teaching Scheme: Theory Sessions: 45 Hours		Credit: 03	Examination Scheme: Internal(TH): 25 Marks External (TH) : 50 Marks Total :75 Marks
Prerequisites: Understanding of cloud computing concepts (such as virtualization and service models like SaaS, PaaS, IaaS), networking fundamentals (like TCP/IP, DNS), and a grasp of foundational cybersecurity principles (such as encryption, authentication, and access control).			
Course Objectives: ● To introduce the fundamental concepts of Cloud Software Security. ● To give Insights into Cloud Programming Environments. ● To provide knowledge on Emerging Trends in Cloud Computing. ● To know about Resource pooling, sharing and provisioning. ● To impart the knowledge on different Cloud Platforms.			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Understand	Describe the concepts of Cloud Software Security Fundamentals.	
CO2	Understand	Discuss and Classify different Programming Environments.	
CO3	Understand	Define Emerging Trends in Cloud Computing.	
CO4	Understand	Discuss Resource pooling, Sharing and Provisioning	
CO5	Apply	Demonstration of various applications in cloud computing.	
Unit No.	Contents	Weightage in %	No of Sessions
1	Cloud Computing Software Security Fundamentals 1.1 Cloud Information Security Objectives, Confidentiality, Integrity, Availability 1.2 Security Services 1.3 Cloud Security Policy Implementation. 1.4 Infrastructure Security 1.5 Network-level security 1.6 Host level security 1.7 Data Security and Storage Cloud Access: authentication, authorization and accounting	20	9
*Mapping of Course Outcomes for Unit 1: CO1			
2	Programming Environments 2.1 Cloud and Grid Computing 2.2 Programming support of google App Engine	15	6

	2.3 Programming on Amazon AWS 2.4 Microsoft Azure		
*Mapping of Course Outcomes for Unit 2: CO2			
3	Emerging Trends in Cloud Computing 3.1 Overview of Emerging Trends in Cloud Computing. 3.2 Multi-Cloud Environment. 3.3 Omni Cloud. 3.4 Blockchain Technology. 3.5 Types of Blockchain technology. 3.6 Cloud AI. 3.7 Edge Computing	25	12
*Mapping of Course Outcomes for Unit 3: CO3			
4	Resource pooling, Sharing and Provisioning 4.1 Overview of Resource pooling 4.2 Commoditization of data center. 4.3 Standardization Automation and Optimization 4.4 Resource sharing. 4.5 Resource provisioning	20	9
*Mapping of Course Outcomes for Unit 4: CO4			
5	Deploying Applications in cloud computing 5.1 Introduction 5.2 Cloud Migration 5.3 Challenges and Benefits of cloud Migration 5.4 Moving Applications to Cloud 5.5 Application Hosting in Azure 5.6 Google Cloud Applications	20	9
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books: - CSA Guide to Cloud Computing: Implementing Cloud Privacy and Security by Raj Samani, Brian Honan, And Jim Reavis - Enterprise Cloud Security and Governance: Efficiently Set Data Protection and Privacy Principles by Zeal Vora - Mastering AWS Security by Albert Anthony - Ahead In The Cloud: Best Practices For Navigating The Future Of Enterprise IT by Stephen Orban, Andy Jassy , Adrian Cockcroft - Cloud Computing: Concepts, Technology, Security, And Architecture (The Pearson Digital - Enterprise Series from Thomas Erl) 2nd Edition by Thomas Erl, Eric Monroy			
Reference Books: - Cloud Security and Privacy: An Enterprise Perspective on Risks and Compliance" by Tim Mather, Subra Kumaraswamy, and Shahed Latif - Programming Google App Engine with Python: Build and Run Scalable Python Apps			

on Google's Infrastructure" by Dan Sanderson

- Hybrid Cloud Computing and Cost Optimization Maximizing Efficiency in A Mixed Environment by Anant Mittal
- Multi-Cloud Architecture and Governance: Leverage Azure, AWS, GCP, and VMware vSphere for management and governance" by Jeroen Mulder
- The Cloud at Your Service: The When, How and Why Of Enterprise Cloud Computing By Jothy Rosenberg And Arthur Mateos.
- Cloud Resource Provisioning and Scheduling Strategies" by Malay K. Pakhira

Recommended Learning Material

Web Reference:

- <http://www.cloudcomputingpatterns.org/>
- <http://whatiscloud.com>
- www.w3schools.com
- www.Geekflare.com

Recommended Certification:

- Amazon Web Services (AWS)
- Google Cloud Platform (GCP)
- Microsoft Azure (M.Azure)
- Sales Force
- IBM Cloud

AWD565MJ: Advance Web Development			
Teaching Scheme: Theory Sessions: Total 45 hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks
Prerequisites: Student must have hands-on working knowledge of JavaScript, Web Design & Development			
Course Objectives: • Build APIs using Node and Express.js • Create single-page applications with one of the most modern JavaScript frameworks • Develop modern, complex, responsive and scalable web applications with Angular • Understand the architecture of Angular application and how to use it.			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Apply	Implement a Web Server in Node	
CO2	Apply	Apply TypeScript features such as decorators, generics, and modules for creating reusable and maintainable code	
CO3	Apply	Implement concepts and methods of Angular	
CO4	Apply	Implement Angular services, dependency injections and Asynchronous operations	
CO5	Create	Develop website using Next.js	
Unit No.	Contents		No of Sessions
1	Node.js 1.1 Introduction to Node JS, what is Node JS, Node.js Process Model, Advantages of Node JS 1.2: Setup Development Environment, Install Node.js on Windows, Working in REPL, Node JS Console 1.3: Node JS Modules, Functions, Buffer, Core Modules, Local Modules, Modules Types, Modules Exports 1.4 Node Package Manager What is NPM, Installing Packages Locally, globally, Adding dependency in package JSON 1.5: Creating Web Server Creating Web Server, Handling http requests, Sending Requests 1.6: File System Fs.readFile, Writing a File, Opening a file, Deleting a file, other IO Operations, Writing a file asynchronously 1.7: Events Event Emitter class, Returning event emitter, Inheriting Events		8
		15	

*Mapping of Course Outcomes for Unit 1: CO1			
2	Typescript 2.1 Typescript Basics, Types 2.2 Functions in Typescript 2.3 Classes & interfaces 2.4 Generics 2.5 Modules	10	7
*Mapping of Course Outcomes for Unit 2: CO2			
3	Angular (Latest version) 3.1 Introduction to Angular, Angular CLI: Configuration of Environment Settings 3.2 Components - Create, Use, and Manage Components 3.3 Modules 3.4 Data Binding 3.5 Expressions, String Interpolation 3.6 Directives - Add, Remove, or Manipulate Elements in the DOM 3.7 Routing - Create and Manage Routes 3.8 Introduction to Route Guards 3.9 Pipes - Pipes in Angular, Use of Pipes, Chaining Multiple Pipes, Parameterizing a Pipe, Filter Pipe, Impure & Pure Pipe, Async Pipes 3.10 Form Designing - Using Bootstrap, Template-Driven Forms	25	10
*Mapping of Course Outcomes for Unit 3: CO3			
4	Services & Dependency Injection 4.1 Introduction of Services & Dependency Injection 4.2 Building a Service 4.3 Working with Injectors 4.4 Working with Providers 4.5 Reactive Forms 4.5.1 What is Reactive Forms 4.5.2 Create Reactive form through code 4.5.3 Syncing of HTML and Form 4.5.4 Adding Validation 4.5.5 Submit Forms 4.5.6 Grouping 4.5.7 Form Control Arrays 4.5.8 Custom Validators 4.6 Asynchronous Operations & HTTP 4.6.1 Introduction to Async	25	10

	4.6.2 Promises 4.6.3 Handling HTTP Request / Response		
*Mapping of Course Outcomes for Unit 4: CO4			
5	Next.js 5.1 Introduction to Next.js 5.2 Next.js Pages(Static and Dynamic) 5.3 Style Next.js app with CSS module 5.4 Create a Next.js App 5.4.1 Setup 5.4.2 Editing the Page 5.4.3 Navigate Between Pages 5.4.4 Assets, Metadata, and CSS 5.4.5 Pre-rendering and Data Fetching 5.4.6 Dynamic Routes 5.4.7 API Routes 5.4.8 Deploying Next.js App	25	10
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books - Beginning Node.js by Basarat Ali Syed - Beginning Node.js, Express & MongoDB Development by Greg Lim - Essential TypeScript 4: From Beginner to Pro by Adam Freeman - Angular: Up and Running- Learning Angular, Step by Step by Shyam Seshadri 5. Beginning PHP, Apache, MySQL web development			
Reference Books - Node.js in Action, 2ed by Alex Young, Bradley Meck - Mastering Node.js by Pasquali Sandro - TypeScript Crash Course: A hands-on guide to building safer and more reliable web applications (English Edition) by Daniel Cavalcante - Angular Essentials by Kumar Dhananjay - Complete Ref. PHP			
Recommended Learning Material - Server-side Development with NodeJS, Express and MongoDB – The Hong Kong University of Science and Technology https://www.coursera.org/learn/server-side-nodejs - Front-End Web UI Frameworks and Tools: Bootstrap 4 – The Hong Kong University of Science and Technology https://www.coursera.org/learn/bootstrap-4			

- Front-End JavaScript Frameworks: Angular – The Hong Kong University of Science and Technology <https://www.coursera.org/learn/angular>
- Single Page Web Applications with AngularJS – John Hopkins University <https://www.coursera.org/learn/single-page-web-apps-with-angularjs>
- Web Applications for Everybody Specialization <https://www.coursera.org/specializations/web-applications>

Recommended Certification

- Certification available on MOOC Platform.

PBI566MJ: Power BI				
Teaching Scheme: Theory Session: 45 Hours	Credit: 03	Examination Scheme: Internal(TH): 25 Marks External (TH) : 50 Marks Total :75 Marks		
Prerequisites: Database Knowledge, Business Understanding				
Course Objectives: - To utilize Power BI tools effectively for data connectivity, transformation, and visualization. - To Apply data modelling techniques to build relationships and optimize data analysis. - To Incorporate slicers, filters, and bookmarks to enhance user interactivity and exploration. - To Understand Power BI concepts like Microsoft Power BI desktop layouts, BI reports, dashboards, and Power BI DAX commands and functions - To Gain a competitive edge in creating customized visuals and deliver a reliable analysis of vast amount of data using Power BI				
Course Outcomes: On completion of the course, learners should be able to				
CO#	Cognitive Domain	Course Outcomes		
CO1	Apply	Demonstrate the concepts and importance of data modelling, data source, data cleaning, data transformation in Power BI.		
CO2	Analyse	Analyse data relationships and model data using DAX		
CO3	Analyse	Assess the interactivity of visualizations using slicers, filters, and drill through features.		
CO4	Apply	Use M Queries to extract, transform, and load data from various sources		
CO5	Analyse	Examine Power BI solutions that solve real-world business problems as outlined in case studies		
Unit No.	Contents		Weightage in %	No of Sessions
1	Introduction to Data Visualization and BI 1.1 Overview of Business Intelligence (BI) 1.2 Introduction to Power BI 1.3 Data Modelling in Power BI 1.3.1 Introduction to data modelling concepts 1.3.2 Creating and managing relationships between tables 1.3.3 Star schema and snowflake schema 1.3.4 Data normalization and de-normalization 1.4 Data Visualization Tools 1.4.1 Power BI 1.4.2 Tableau		15	8

	1.4.3 Google Data Studio 1.4.4 Microsoft Excel 1.5 Power BI Desktop and Data Transformation 1.5.1 Overview of Data Preparation 1.5.2 Data Connection and Import 1.5.2.1 Connecting to Different Data Sources 1.5.2.2 Direct Query vs. Import Mode 1.5.3 Data Cleaning Basics 1.5.3.1 Handling Missing Data 1.5.3.2 Data Deduplication 1.5.3.3 Handling Outliers 1.5.4 Data Transformation Technique 1.5.4.1 Merging and Appending Queries 1.5.4.2 Pivoting and Unpivoting Data 1.5.4.3 Using Conditional Columns 1.5.5 Data Formatting and Structuring 1.5.5.1 Data Formatting 1.5.5.2 Creating Custom Columns 1.5.5.3 Grouping and Aggregating Data		
*Mapping of Course Outcomes for Unit 1: CO1			
2	Filter and Data Analysis Expression (DAX) 2.1 Filtering Data Using Slicers, Visual Filters, Page Filters, Report Level, Drill Through Filter, cross report filters 2.2 DAX in Power BI 2.2.1 Introduction of DAX 2.2.2 Data Types in DAX 2.2.3 DAX Formula – Syntax 2.2.4 DAX Calculation Types 2.2.5 Steps to Create Calculated Columns 2.2.6 Measures in DAX 2.2.7 DAX Functions 2.2.8 DAX Operators 2.2.9 DAX Tables and Filtering	15	7
*Mapping of Course Outcomes for Unit 2:CO2			
3	Data Visualization and Reports 3.1 Types of Report 3.1.1 Standard Reports 3.1.2 Interactive Reports 3.1.3 Paginated Reports 3.1.4 Dashboards 3.1.5 Analytical Reports 3.1.6 Custom Reports	20	10

	3.2 Visualization 3.2.1 Visualization Charts in Power BI 3.2.2 Matrixes and Tables 3.2.3 Slicers and Map Visualizations 3.2.4 Gauges and Single Number Cards 3.2.5 Modifying Colors in Charts and Visuals Shapes, Text Boxes, and Images 3.2.6 Custom Visuals 3.2.7 Page Layout and Formatting 3.2.8 Bookmarks and Selection Pane 3.2.9 KPI Visuals 3.2.10 Z-order 3.2.11 Grouping and Binding 3.3 Introduction to Power BI Service 3.3.1 Creating a Dashboard 3.3.2 Quick Insights in Power BI 3.3.3 Configuring a Dashboard 3.3.4 Power BI Q&A 3.3.5 Ask Questions about your Data 3.3.6 Power BI Embedded 3.3.7 Bookmarks and buttons		
*Mapping of Course Outcomes for Unit 3:CO3			
4	Introduction of SQL Server 4.1 Power Query & M Language 4.1.1 Introduction to Power Query and M Language 4.1.2 Introduction to Power Query Editor 4.1.3 Understanding M language fundamentals 4.1.4 Basic M Query syntax and functions 4.1.5 Data types and operators in M Query 4.2 Data Transformation with M Query 4.2.1 Importing and cleaning data 4.2.2 Filtering, sorting, and grouping data 4.2.3 Pivoting and unpivoting columns 4.2.4 Merging and appending queries 4.2.5 Creating custom functions 4.2.6 Error handling in M Query	25	10
*Mapping of Course Outcomes for Unit 4:CO4			
5	Real World Use Cases and Case studies 5.1 Real-World Use Cases 5.1.1 Financial Services-Risk Management 5.1.2 Healthcare-Patient Care Improvement 5.1.3 Retail-Sales Performance Analysis 5.1.4 Education-Student Performance Monitoring	25	10

	5.1.5 Manufacturing-Production Line Optimization 5.1.6 Marketing-Campaign Performance Analysis 5.2 Case Studies Charles Schwab, The Texas Rangers, Deloitte, University of British Columbia, Cisco, Tata Consultancy Services (TCS), ICICI Bank, Reliance Industries Limited (RIL), Flipkart, Indian School of Business (ISB)		
*Mapping of Course Outcomes for Unit 5:CO5			
Learning Resources			
Text Books: • Mastering Microsoft Power BI" by Brett Powell • "Analyzing Data with Power BI and Power Pivot for Excel" by Alberto Ferrari and Marco Russo • "Microsoft Power BI Cookbook: Creating Business Intelligence Solutions of Analytical Data Models, Reports, and Dashboards" by Brett Powell -			
Reference Books: • Business Intelligence Guidebook: From Data Integration to Analytics" by Rick Sherman • "Pro Power BI Desktop" by Adam Aspin • "The Definitive Guide to DAX, Second Edition: Business intelligence with Microsoft Excel, SQL Server Analysis Services, and Power BI" by Marco Russo and Alberto Ferrari • "Successful Business Intelligence: Unlock the Value of BI & Big Data" by Cindi Howson • "Mastering Microsoft Power BI: Expert techniques for effective data analytics and business intelligence" by Brett Powell			
Recommended Learning Material: • Microsoft Learn: Power BI Learning Path • https://docs.microsoft.com/en-us/learn/powerplatform/power-bi • Microsoft Learn: Introduction to DAX in Power BI • https://docs.microsoft.com/en-us/learn/modules/dax-power-bi/ • Power BI Documentation - Microsoft Docs • https://docs.microsoft.com/en-us/power-bi/			
Recommended Certification: • LinkedIn Learning: Learning Power BI • Udemy: Power BI A-Z: Hands-On Power BI Training for Data Science! • Coursera: Data Visualization with Power BI Specialization			

EIS567MJ: Essentials of Information Security			
Teaching Scheme: Theory Sessions: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks
Prerequisites: Basic knowledge of Cyber Security			
Course Objectives: • Conduct a cyber-security risk assessment using tool. • Measure the performance and troubleshoot audit. • Design and develop a security architecture for an organization. • Design operational and strategic cyber security strategies and policies.			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Understand	Understand the fundamental concepts of cybersecurity, including its importance and various threats in cyberspace.	
CO2	Understand	Understand the vulnerable to threats in systems	
CO3	Apply	Design and Apply the need for security architecture and its relevance to systems, service continuity and reliability	
CO4	Understand	Ability to describe the various auditing tools that can be used in cybersecurity management	
CO5	Apply	Identifies the needs of users in the field of developing information systems and building secure computer networks.	
Unit No.	Contents		No of Sessions
1	CYBER SECURITY ESSENTIALS 1.1 Information Assurance Fundamentals 1.1.1 Basic Cryptography 1.1.2 Symmetric Encryption 1.1.3 Public Key Encryption 1.1.4 The Domain Name System (DNS) 1.1.5 Firewalls 1.1.6 Virtualization 1.1.7 Radio-Frequency Identification 1.2 Microsoft Windows Security Principles 1.2.1 Windows Tokens 1.2.2 Window Messaging		9
		20	

	1.2.3 Windows Program Execution 1.2.4 The Windows Firewall		
*Mapping of Course Outcomes for Unit 1: CO1			
2	Information Security 2.1 Introduction 2.2 Security Threat Supply 2.3 Information Assurance 2.4 Quantitative Risk Analysis Techniques and Tools 2.5 Introduction to IT Auditing and Reporting Techniques	15	6
*Mapping of Course Outcomes for Unit 2: CO2, CO4			
3	Development of Secure Information System 3.1 Introduction 3.2 Developing Secure Information Systems 3.3 Key Elements of an Information Security Policy 3.4 Information System Development Life Cycle 3.5 Application Security 3.6 Information Security Governance 3.7 Security Architecture and Design 3.8 Case Study based information system design	25	12
*Mapping of Course Outcomes for Unit c 3: CO3			
4	Security Threats and Policies 4.1 Introduction to Security Threats 4.2 Network and Denial of Services Attack 4.3 Security Threats to E-Commerce 4.4 Introduction to Security Policies 4.5 Why can we would like Security Policy? 4.6 Security Policy Development 4.7 Email Security Policies 4.8 Advanced persistent threat 4.9 Case Study based on security threat and policy	25	12
*Mapping of Course Outcomes for Unit 4: CO4			
5	Securities in Operating System And Networks 5.1 Introduction to Securities in Operating System Network 5.2 Rootkit and Anti Rootkit Tools (Antivirus Based) 5.3 Threats to Network Communication	15	6

	5.4 Wireless Network Security 5.5 Network Security Attack		
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books			
• Michael E. Whitman, Herbert J. Mattord, (2018). Principles of Information Security, 6th edition, Cenage Learning, N. Delhi • Cryptography and Network Security by William Stallings • Network Security Essentials by William Stallings • Computer Security and the Internet: Tools and Jewels from Malware to Bitcoin, Second Edition, by Paul C. van Oorschot. Springer, 2021. • Applied Cryptography by Bruce Schneier			
Reference Books			
• Computer Security: Principles and Practice by Stallings and Brown • Computer Security by Dieter Gollmann • Information Security: Principles and Practice (2011, 2/e; Wiley) by Mark Stamp • Hacking: The Art of Exploitation by Jon Erickson • The Web Application Hacker's Handbook by Dafydd Stuttard and Marcus Pinto • Web Security Sourcebook: A Complete Guide to Web Security Threats and Solutions by Rubin, Geer and Ranum • Cybersecurity Essentials" by Charles J. Brooks, Christopher Grow, Philip Craig, and Donald Short • "Introduction to Cyber Security: Stay Safe Online" by Simplilearn • Information Security Policies, Procedures, and Standards: Guidelines for Effective Information Security Management" by Thomas R. Peltier			
Recommended Learning Material			
• www.unodc.org • www.studocu.com • cod.pressbooks.pub			
Recommended Certification			
• Certificate in Information Systems Audit and Control Association (ISACA) • Certified Information Systems Security Professional (CISSP) • Certified Information Security Manager (CISM) • Certified Information Systems Auditor (CISA) • Certified Information Privacy Professional (CIPP) • Certified Information Security Manager (CISM)			

PBJ555MJP: Practical based on Java		
Teaching Scheme: Practical Sessions: 45 Sessions (Each session of 2 Hrs)	Credit: 03	Examination Scheme: Internal(Practical): 50 Marks Total :50 Marks
Prerequisites - Basic knowledge of Java Programming		
Course Objectives: - To implement foundation of Object Oriented Concepts - To explore use of Java Servlets - To design and develop web application using JSP		
Course Outcomes: On completion of the course, learners should be able to		
CO#	Cognitive Domain	Course Outcomes
CO1	Apply	Demonstrate fundamental concepts of Java
CO2	Create	Design and implement classes and objects in Java, applying principles of inheritance, polymorphism, encapsulation, and abstraction
CO3	Create	Establish database connectivity using JDBC, execute SQL queries, handle result sets, and manage database transactions from Java applications
CO4	Create	Develop dynamic web applications using Java Servlets and JSP,
CO5	Create	Use spring MVC framework to build web application.
Learning Resources		
References https://docs.oracle.com/javase/8/docs/api/ https://www.oracle.com/in/java/technologies/downloads/ https://docs.spring.io/spring-framework/docs/3.2.x/spring-framework-reference/html/mvc.html		

MPR581MRP - Mini Project		
Teaching Scheme: Sessions: 45 Hours.	Credit: 03	Examination Scheme: Internal(PJ): 50 Marks Total :50 Marks
Prerequisites - Knowledge of Software Requirement Specification, technology, tools and techniques.		
Course Objectives: - Enhance programming skills, software development methodologies and proficiency in relevant technologies/tools - Gain experience in project planning, requirement analysis, design, implementation, testing, and documentation - Enhance problem solving capability through implementation - Improve presentation skills by effectively communicating project goals, methodologies, results and conclusions to peers, faculty, and potentially external stakeholders - Foster teamwork and collaborative skills through group-based project work, including division of tasks, coordination, and communication - Encourage creative thinking and innovation in designing solutions that meet specified requirements and constraints		
Course Outcomes: On completion of the course, learners should be able to		
CO#	Cognitive Domain	Course Outcomes
CO1	Apply	Apply knowledge of software engineering principles and methodologies in designing and implementing the project
CO2	Apply	Demonstrate the ability to develop a functioning software application or solution that meets specified requirements and objectives
CO3	Apply	Design comprehensive documentation that includes project requirements, design specifications, implementation details, testing strategies, and user manuals

Semester III			
OBE601MJ : Organizational Behaviour			
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks
Prerequisites: Communication skills, Critical Thinking, Basic Business and management concepts.			
Course Objectives: - To provide an understanding of key concepts in organizational behaviour. - To explore individual behaviour, group dynamics, and organizational outcomes. - To develop skills in analyzing and addressing workplace challenges related to motivation, leadership, and communication. - To apply organizational behaviour principles to improve organizational effectiveness, employee satisfaction, and team collaboration.			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Understand	Understand how individual behaviour influences organizational performance and culture.	
CO2	Apply	Apply emotional intelligence and stress management strategies to improve workplace well-being and effectiveness.	
CO3	Apply	Apply group dynamics and decision-making models to enhance teamwork and organizational outcomes.	
CO4	Analyse	Analyse and apply motivational theories to improve employee’s performance and organizational success.	
CO5	Understand	Understand and adapt emerging trends in organizational behaviour and culture in a changing work environment.	
Unit No.	Contents	Weightage in %	No of Sessions
1	Organizational and Individual Behaviour 1.1.Definition, scope and importance of OB Fundamental concept of OB: perception, attitude, personality, learning, and motivation, Relationship between OB and the individual. 1.2. Models of OB: Autocratic, Custodial, Supportive, Collegial & SOBC 1.3.Individual Behaviour: Definition, importance of individual, Key factors influencing behaviour, personal (personality, values, attitudes), environmental (culture, leadership, work environment), and psychological	20	9

	(motivation, emotional intelligence, cognitive biases). 1.4. Personality: Meaning of personality, Theories of personality (e.g., Trait Theory, Big Five Traits) and their effect on work behaviour, performance, and job satisfaction. 1.5. Perception : Meaning and concept of perception, Factors influencing perception, Perceptual process, social perception (stereotyping and halo effect)		
*Mapping of Course Outcomes for Unit 1: CO1			
2	Emotional Intelligence and Stress Management 2.1. Emotional Intelligence and Stress: Emotional intelligence, components of emotional intelligence, its impact on leadership and teamwork. 2.2. Stress: Meaning of stress, Stressors, Sources of Stress, Types of stress 2. Stress Management strategies 2.3. Conflict: Concept of Conflict, Functional versus Dysfunctional Conflict 4. Five stage Conflict Process, Types of Conflict (Task Conflict, Relationship Conflict, Process Conflict, Personality Conflict, Intergroup Conflict) 2.4. Managing Conflict: Styles for Handling Dysfunctional Conflict, Third-Party Interventions 2.5. Solutions for emotional intelligence, stress and Conflict: Self-awareness, Self-regulation, Empathy, Social Skills, Time Management, Physical Activity, Relaxation Techniques, Healthy Lifestyle Note: Case studies should be covered on this topic	20	9
*Mapping of Course Outcomes for Unit 2: CO2			
3	Group Dynamics, Teamwork and Decision-Making 3.1. Group Dynamics: Meaning of Group, Group behaviour & Group Dynamics, Types of Groups, Five - Stage Model of Group Development. 3.2. Teamwork: Definition, Benefits of Teamwork, Stages of Team Development, Difference between teams and groups, Types of Teams: Functional, Cross-Functional, Self-Managed, Virtual Teams, Problems Affecting Team Work. 3.3. Effective Communication in Teams: Importance of open communication, feedback, and conflict resolution in team. 3.4. Decision Making: Definition, Importance of Decision-Making, Types of Decision, Individual vs.	20	9

	Group Decision-Making. 3.5. Decision making processes & Tools: Herbert Simon's Model Note: Case studies should be covered on this topic		
*Mapping of Course Outcomes for Unit 3: CO3			
4	Impact of Motivation on Organizational Performance 4.1. Motivation: Concept of Motivation, Benefits to organization and Manager. 4.2. Motivational Theory: Maslow's need Hierarchy theory Herzberg's Motivation- Hygiene Theory Theory X and Y, Theory Z 4.3. Leadership: Definition, Nature, Qualities of Leader, Leader V/s Manager 4.4. Leadership Styles: Autocratic, Participative, Laissez faire or subordinate-centred, Bureaucratic leadership, Transformational leadership, Transactional leadership 4.5 Impact of Motivation on Organizational Performance Note: Case studies should be covered on this topic	20	9
*Mapping of Course Outcomes for Unit 4: CO4			
5	Evolving Trends in Organizational Behaviour and Culture 5.1. Agile Leadership: Team Dynamics, Emotional Intelligence in Leadership 5.2. Evolving Trends: Emphasis on Employee Well-being, Technology and AI, Workplace Flexibility and Personalization, Sustainability and Green Organizational changes, Ethical practices 5.3. Globalization and Its Impact on Organizational Behaviour 5.4. Impact of Artificial Intelligence on Organizational Culture 5.5. Contemporary Trends in Organizational Behaviour	20	9
*Mapping of Course Outcomes for Unit 5: CO5			

Learning Resources	
Text Books - Organizational Behaviour, Robins. - Organizational Behaviour, M N Mishra. - Organizational Behaviour: Text, Cases, and Games" by P. Subba Rao	

- "Organizational Behaviour" by S.S. Khanka
- Organizational Behaviour: Concepts, Controversies, Applications" by Udai Pareek

Reference Books

- Essentials of Organizational Behaviour by Stephen P. Robbins
- Organizational Behaviour: Text and Cases by Kavita Singh
- Organizational Behaviour by K. Aswathappa
- Leadership by Example: The Ten Key Principles of All Great Leaders by R. Gopalakrishnan
- Organizational Citizenship Behaviour (OCB) in India: Emerging Trends and Future Directions edited by Sairaj M. Patki and Shobhana C. Abhyankar

Recommended Learning Material**Online Courses:**

- Organizational Behaviour Courses on edX
- Organizational Behaviour Courses on Coursera
- An Introduction to Organizational Behaviour - Future Learn

Tutorials and Guides:

- Organizational Behaviour - saylor.org
- Organizational Behaviour Courses on edX

Recommended Certification

- Organizational Behaviour Free Course with Certificate - Great Learning
- MS-21: Social Processes and Behaviour Issues - Swayam NPTEL
- Organizational Behaviour- Swayam NPTEL
- Organizational Behaviour - future learn

DAA602MJ : Design and Analysis of Algorithm				
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks	
Prerequisites: Basic Programming Knowledge, Data Structures, and familiarity with mathematical concepts like recurrence relations and combinatorics				
Course Objectives: • To provide a strong foundation in algorithm analysis, computational complexity, and asymptotic notations. • To develop the ability to implement and analyze various algorithmic paradigms, including Divide and Conquer, Greedy, and Dynamic Programming. • To equip students with problem-solving techniques using advanced strategies like Backtracking and Dynamic Programming. • To introduce NP-Completeness, approximation algorithms, and emerging algorithmic trends. • To enhance critical thinking and optimization skills for real-world applications.				
Course Outcomes: On completion of the course, learners should be able to				
CO#	Cognitive Domain	Course Outcomes		
CO1	Understand	Understand the fundamental concepts of algorithm analysis and complexity.		
CO2	Apply	Apply Divide and Conquer strategies to solve problems		
CO3	Apply	Apply Greedy algorithms and other optimization techniques to solve real-world problems.		
CO4	Apply	Apply advanced algorithmic strategies like Backtracking and Dynamic Programming with real-world applications		
CO5	Understand	Understand NP-Completeness, polynomial-time reductions, and emerging algorithmic trends		
Unit No.	Contents		Weightage in %	No of Sessions
1	Introduction to Algorithm Analysis and Complexity Theory 1.1 Overview of Algorithm Analysis and Efficiency, Asymptotic Notations: Big-O, Big-Ω, Big-Θ 1.2 Algorithm design paradigms: Divide and Conquer, Greedy, Dynamic 1.3 Time and Space Complexity Analysis Best, Worst,		20	7

	and Average Case Analysis 1.4 Amortized analysis 1.5 String Matching Algorithms: -The Rabin Karp algorithm, The Knuth-Morris-Pratt algorithm		
*Mapping of Course Outcomes for Unit 1: CO1			
2	Divide and Conquer 2.1 Introduction to Divide and Conquer Algorithm, Finding minimum and maximum algorithms and their Analysis 2.2 Sorting Algorithm: Heap sort, Randomise Quicksort 2.3 Strassen's Matrix Multiplication Algorithm 2.4 Recursive Relation Solving Technique Master Theorem 2.5 Analysis of Binary search.	20	8
*Mapping of Course Outcomes for Unit 2: CO2			
3	Greedy Algorithms 3.1 Greedy Algorithms and Characteristics, Time Complexity 3.2 Activity Selection Problem 3.3 Spanning Tree Algorithms: Kruskal's and Prim's 3.4 Fractional Knapsack Problem and Job Sequencing with Deadlines 3.5 Optimal Merge Patterns and Dijkstra's Algorithm	20	10
*Mapping of Course Outcomes for Unit 3: CO3			
4	Backtracking & Dynamic Programming 4.1 Introduction to Backtracking and Dynamic Programming 4.2 Backtracking Techniques: N-Queens, Subset Sum, Graph Coloring 4.3 Dynamic Programming Techniques: 0/1 Knapsack, Longest Common Subsequence (LCS), Floyd-Warshall Algorithm 4.3.1 Memoization and Tabulation Techniques 4.4 Comparing Backtracking and Dynamic Programming 4.5 Applications and Optimization: Real-World Examples and Complexity Improvements	20	12
*Mapping of Course Outcomes for Unit 4: CO4			
5	NP- COMPLETENESS 5.1 Introduction: Deterministic vs. Non-Deterministic	20	8

	Algorithms 5.2 Complexity Classes: P, NP, NP-Hard, NP-Complete 5.3 Polynomial-Time Reductions, Cook's Theorem, Job Shop Scheduling Problem (JSSP) 5.4 Approximation Algorithms: Vertex Cover, Travelling Salesman Problem 5.5 Emerging Algorithms: Hill Climbing, Genetic Algorithms.		
*Mapping of Course Outcomes for Unit 5: CO5			
Note: Numerical, Algorithm and Time complexities are expected to be covered.			
Learning Resources			
Text Books 1. Bressard, "Fundamental of Algorithm." PHI 2. Horowitz/Sahani, "Fundamentals of computer Algorithms", Galgotia. 3. Thomas H Cormen and Charles E.L Leiserson, "Introduction to Algorithm" PHI 4. A. V. Aho and J.D. Ullman, "Design and Analysis of Algorithms", Addison Wesley			
Reference Books 1. Introduction to Algorithms and Theory of Computation – M. A. S. Kamath, PHI Learning. 2. "Design and Analysis of Algorithms – Aho V. K., Ullman J. D., Hopcroft J. E., Pearson India. 3. Design and Analysis of Algorithms – P. P. Gupta, PHI Learning. 4. Introduction to Algorithms – Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein, MIT Press. 5. Algorithm Design – Jon Kleinberg, Éva Tardos, Pearson. 6. The Art of Computer Programming (Volume 1: Fundamental Algorithms) – Donald E. Knuth, Addison-Wesley.			
Recommended Learning Material Online Courses: 1 https://onlinecourses.nptel.ac.in/noc19_cs47/preview 2 https://www.coursera.org/specializations/algorithms			

Tutorials and Guides:

1. W3Schools – Data Structures & Algorithms
https://www.w3schools.com/dsa/dsa_intro.php
2. Covers fundamental algorithms, sorting, searching, and complexity analysis.
GeeksforGeeks – Algorithm Tutorials

<https://www.geeksforgeeks.org/fundamentals-of-algorithms/>
3. Detailed explanations with code examples in multiple languages.
TechDev Guide by Google <https://techdevguide.withgoogle.com/paths/data-structures-and-algorithms/>
4. Tutorials Point – Data Structures & Algorithms
https://www.tutorialspoint.com/data_structures_algorithms/index.htm
5. Covers theoretical and practical aspects of algorithm design.
MIT Open Courseware – Introduction to Algorithms (MIT 6.006)

<https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-006-introduction-to-algorithms-fall-2011/>

Recommended Certification

- https://onlinecourses.nptel.ac.in/noc19_cs47/preview
- https://onlinecourses.swayam2.ac.in/cec25_hs74/preview
- <https://www.coursera.org/learn/analysis-of-algorithms>
- Google Tech Dev Guide - Data Structures and Algorithms: <https://techdevguide.withgoogle.com/paths/data-structures-and-algorithms/>

CAS610MJ: Cloud API's and Services				
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total: 75 Marks	
Prerequisites: Basic Cloud Computing Knowledge, Programming Skills, Web Development Basics, API Knowledge, Familiarity with Cloud Services etc..				
Course Objectives: - To understand Cloud Computing Concepts - To learn API Basics and Principles - To interact with Cloud APIs - To handle Authentication and Security - To develop Serverless Solutions				
Course Outcomes: On completion of the course, learners should be able to				
CO#	Cognitive Domain	Course Outcomes		
CO1	Understand	Understand cloud API concepts, including design, authentication, integration, and best practices for interacting with cloud services		
CO2	Apply	Integrate and interact with various cloud APIs (e.g., AWS, Google Cloud, Azure) to utilize services like storage, compute, machine learning, and databases		
CO3	Apply	Integrate and deploy machine learning models using cloud-based AI APIs to solve real-world problems efficiently		
CO4	Understand	Understand and implement scalable, event-driven applications using serverless computing and microservices architecture		
CO5	Apply	Apply learned concepts to real-world industry problems through a hands-on capstone project, demonstrating practical expertise		
Unit No.	Contents		Weightage in %	No of Sessions
1	Fundamentals of Cloud APIs 1.1 Introduction: Cloud API, Role in Cloud Computing. 1.2 Characteristics of Cloud API 1.3 Types of Cloud API RESTful, SOAP APIs, GraphQL, Websockets 1.4 API Lifecycle Management 1.5 Cloud API request Methods 1.6 Challenges of Cloud API 1.7 Benefits of Cloud API		20	9
*Mapping of Course Outcomes for Unit 1: CO1				

2	Cloud APIs and Integration 2.1 Cloud API Development using AWS Lambda, Azure Functions, Google Cloud Functions 2.2 Integrating Cloud Services - Connecting storage, databases, and compute services via APIs 2.3 API Authentication & Authorization - OAuth 2.0, JWT, API Keys 2.4 API Testing and Monitoring - Postman, JMeter, SoapUI, and API testing frameworks	20	9
*Mapping of Course Outcomes for Unit 2: CO2			
3	Cloud AI & Machine Learning APIs 3.1 AI & ML in the Cloud - Overview of AI/ML services in AWS, Google Cloud, and Azure 3.2 Vision APIs - AWS Rekognition, Google Vision AI, Azure Computer Vision 3.3 NLP & Text Processing APIs - AWS Comprehend, Google Natural Language API, Azure Text Analytics 3.4 Speech Recognition & Synthesis APIs - AWS Polly, Google Speech-to-Text, Azure Speech Services	20	9
*Mapping of Course Outcomes for Unit 3: CO3			
4	Serverless Computing & Microservices 4.1 Introduction to Serverless Computing, Benefits and use cases of serverless, Serverless frameworks and tools 4.2 Microservices Architecture, Monolithic vs. Microservices, Communication between Microservices 4.3 Event-Driven Programming in the Cloud, AWS EventBridge, Google Pub/Sub, Azure Event Grid 4.4 Serverless Deployment Strategies, AWS Lambda, Google Cloud Functions, Azure Functions, Serverless databases (Firebase, DynamoDB, Cosmos DB) 4.5 API Security Best Practices	20	9
*Mapping of Course Outcomes for Unit 4: CO4			
5	Capstone Project & Industry Use Cases 5.1 Real-World Applications of Cloud APIs, Cloud APIs in fintech, healthcare, and e-commerce 5.2 Capstone Project: Developing an end-to-end cloud-based API, Integrating Multiple Cloud Services 5.3 Industry Trends & Future of Cloud APIs	20	9
*Mapping of Course Outcomes for Unit 5: CO5			

Learning Resources
Text Books: ● Cloud Computing: A Hands-On Approach - Arshdeep Bahga and Vijay Madisetti, CreateSpace Independent Publishing Platform ● Cloud Computing: Theory and Practice, Dan C. Marinescu, Morgan Kaufmann ● Architecting the Cloud: Design Decisions for Cloud Computing Service Models (SaaS, PaaS, and IaaS) - Michael J. Kavis, Wiley ● Cloud Application Architectures: Building Applications and Infrastructure in the Cloud - George Reese, O'Reilly Media
Reference Books: ● "APIs: A Strategy Guide" – Daniel Jacobson ● "RESTful Web APIs" – Leonard Richardson, Mike Amundsen ● API design guidelines from Google, AWS, and Microsoft ● "Cloud Computing: A Hands-on Approach" – Arshdeep Bahga, Vijay Madisetti ● "Designing Web APIs" – Brenda Jin, Saurabh Sahni ● AWS, Google Cloud, and Azure API documentation ● "Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow" – Aurélien Géron ● AI API documentation from AWS, Google Cloud, and Azure ● "Building Microservices" – Sam Newman ● "Serverless Architectures on AWS" – Peter Sbarski ● "Cloud Native Patterns" – Cornelia Davis ● Industry whitepapers and case studies from AWS, Google Cloud, and Azure
Recommended Learning Material Online Courses: ● Google Cloud API Management Courses: Google Cloud offers training on developing and managing APIs using their Apigee API management platform. ● API Courses on Coursera: Coursera provides a variety of courses focused on APIs, including topics like RESTful API design, OAuth, API security, and cloud API integration. ● API Developer Learning Path by Google Cloud Skills Boost ● A Cloud Guru: A Cloud Guru is an online learning platform specializing in cloud computing. Tutorials and Guides: ● Google Cloud API Gateway Tutorials ● Google Cloud APIs: Getting Started Guide ● TutorialsPoint: Cloud Computing Tutorial ● GeeksforGeeks: Cloud Computing Tutorial ● Guru99: Cloud Computing Tutorial for Beginners

Recommended Certification:

- Google Cloud - Apigee API Engineer Certification
- Microsoft Certified: Azure Developer Associate
- Certified API Developer by API University
- AWS Certified Developer – Associate
- AWS Certified Solutions Architect – Associate
- AWS Certified DevOps Engineer – Professional

MAD611MJ : Mobile Application Development																				
Teaching Scheme: Theory Session: Total 45 Hours	Credits: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks																		
Prerequisites: Basic knowledge of programming languages (Java, JavaScript) , understanding of Object-Oriented Programming (OOP) concepts and working with APIs, databases, and development tools is essential.																				
Course objectives: - To understand the architecture of Android OS, to enable designing mobile applications using views and viewgroups, layouts. - To learn interactive tools like Adapters, Dialogs, Menus, and Notifications to enhance user experience in Android applications, - To learn and know about data storing, retrieval, and sharing in Android using SQLite and Firebase - To explore cross-platform mobile application development using React Native framework - To explore cross-platform mobile application development using Flutter framework and Dart programming																				
Course Outcomes: <table border="1"> <thead> <tr> <th>CO#</th><th>Cognitive Domain</th><th>Course Outcomes</th></tr> </thead> <tbody> <tr> <td>CO1</td><td>Apply</td><td>Design the user interface, build a functional Android application using Android Studio.</td></tr> <tr> <td>CO2</td><td>Apply</td><td>Enhance user experience by using interactive tools such as Intents, Adapters, Dialogs, Menus, and Notifications in Android applications.</td></tr> <tr> <td>CO3</td><td>Apply</td><td>Implement data storing and retrieval methods in android using SQLite and Firebase in Android applications</td></tr> <tr> <td>CO4</td><td>Create</td><td>Create interactive cross-platform mobile applications using React Native.</td></tr> <tr> <td>CO5</td><td>Create</td><td>Design and build scalable cross-platform mobile apps using Flutter and Dart.</td></tr> </tbody> </table>			CO#	Cognitive Domain	Course Outcomes	CO1	Apply	Design the user interface, build a functional Android application using Android Studio.	CO2	Apply	Enhance user experience by using interactive tools such as Intents, Adapters, Dialogs, Menus, and Notifications in Android applications.	CO3	Apply	Implement data storing and retrieval methods in android using SQLite and Firebase in Android applications	CO4	Create	Create interactive cross-platform mobile applications using React Native.	CO5	Create	Design and build scalable cross-platform mobile apps using Flutter and Dart.
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Unit No.	Contents	Weightage in %	No. of Sessions
1	Creating Android Application 1.1 Android Architecture: 1.2 Activity and Activity Life Cycle 1.3 Fragment and Fragment Life Cycle 1.4 Views and Viewgroups 1.4.1 TextView, EditText, Button, Checkbox, RadioButton, RadioGroup, RatingBar, ProgressBar, SeekBar, ToggleButton, Switch, ImageView, AutoCompleteTextView, DatePicker, TimePicker 1.4.2 ConstraintLayout, FrameLayout, LinearLayout, RelativeLayout, TableLayout 1.5 Introduction to Web View	20	8
*Mapping of Course Outcomes for Unit 1: CO1			
2	Interactive Tools 2.1 Introduction to Interactive Tools 2.2 Intents and Intent Filters : types (explicit vs. implicit), Inter-component communication, Configuring filters in the manifest 2.3 Adapters and ListView, GridView, Spinner 2.4 Dialogs :DatePickerDialog, TimePickerDialog, AlertDialog, Custom dialog 2.5 Menus: OptionsMenu, ContextMenu, and Popup Menu 2.6 Notifications 2.7 Location Services: Relevant classes to build GPS mobile Application like showing markers at the location of mobile on a google map.	20	10
*Mapping of Course Outcomes for Unit 2: CO2			
3	Data Storage and Backend Integration in Android 3.1 Introduction to SQLite Database: Relevant classes used for database operations, SQLiteOpenHelper, SQLiteDatabase, Cursors, ContentValues etc., Implement CRUD operations 3.2 Firebase Integration: Firebase project setup, Implementing Firebase Authentication, Using Firebase Realtime Database, Relevant classes used for database operations, CRUD Operations (Note: Choose the appropriate database for different use cases.)	20	7

*Mapping of Course Outcomes for Unit 3: CO3			
4	React Native 4.1 Introduction: features, component-based architecture 4.2 Core Components: View, Text, Image, ScrollView, TextInput, basic styling, handling input 4.3 JSX and Props: Understanding JSX syntax, passing and using props in components, functional components with props 4.4 State Management state and props, promises handling and Hooks 4.5 Navigating between screens	20	10
*Mapping of Course Outcomes for Unit 4: CO4			
5	Introduction to Flutter 5.1 Architecture of Flutter : Widgets, Rendering, and Elements 5.2 Dart Language Basics: Asynchronous programming in Dart, Variables, Data Types, and Operators, Functions and Control Flow, Classes and Object-Oriented Programming in Dart 5.3 Flutter Widgets and UI Design: Stateless vs Stateful Widgets, State Management, Building Responsive UIs, Layout Widgets: Container, Row, Column, Stack, Grid View, Input Widgets: Text Field, Checkbox, Radio Button, Switch 5.4 Navigation and Routing: Navigator, Passing Data Between Screens 5.5 Flutter Packages and Plugins: Introduction and Usage.	20	10
*Mapping of Course Outcomes for Unit 5: CO5			
Note: • Use Android Studio Latest version as an IDE to develop android applications. • Demonstrate every topic with at least one concrete use case.			

Learning Resources

Textbooks:

1. "Android Programming: The Big Nerd Ranch Guide" – Bill Phillips, Chris Stewart, Kristin Marsicano.
2. "Head First Android Development" – Dawn Griffiths, David Griffiths
3. "Android Programming with Kotlin for Beginners" – John Horton
4. "The Definitive Guide to Firebase" – Laurence Moroney
5. "React Native Cookbook" – Jonathan Lebensold
6. "React Native: Building Mobile Apps with JavaScript" – Eric Masiello, Jacob Friedmann
7. "Flutter Complete Reference" – Alberto Miola
8. "Dart: Up and Running" – Kathy Walrath, Seth Ladd

Reference books

1. "Professional Android" – Reto Meier, Ian Lake
2. "Android User Interface Design: Implementing Material Design for Developers" – Ian G. Clifton
3. "Firebase Essentials – Android Edition" – Mark Wickham
4. "React Native in Action" – Nader Dabit
5. "Flutter for Beginners" – Alessandro Biessek
6. "Beginning Flutter: A Hands-On Guide to App Development" – Marco L. Napol
7. "Dart Programming Language" – Gilad Bracha

Recommended Learning Material:

Online Courses:

- [Android Developer Fundamentals](#) – Google Developers
- [Android App Development Specialization](#) – Coursera (offered by Vanderbilt University)
- [Firebase in a Weekend](#) – Google – Udacity
- [Meta's Front-End Developer Professional Certificate \(Includes React Native\)](#) – Coursera
- [Google's Flutter Development Course](#) – Google Developers
- <https://dart.dev/docs> Official Documentation
- <https://codelabs.developers.google.com/codelabs/flutter-codelab-first#0>

Tutorials and Guides:

- Android Developer Documentation
- Vogella Android Tutorials
- SQLite Tutorial – Tutorialspoint
- Firebase Docs for Android
- React Native Official Documentation
- FreeCodeCamp React Native Tutorial
- Flutter Official Documentation

- Dart Programming Language Guide

Associate Android Developer Certification (AAD)

- **React Native Developer Certification** – Udemy/Udacity
- **Flutter Developer Certification** – Google Flutter
- **Google Associate Cloud Engineer Certification** (includes Firebase) – Google Cloud

TAB612MJ: Tableau			
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks
Prerequisites: Basic knowledge of statistic, data analysis, data visualization, and spreadsheet tools.			
Course Objectives: 1. To introduce students to Tableau and its interface for data visualization. 2. To enable students to connect, prepare, and manage data effectively in Tableau. 3. To teach students how to create interactive dashboards and optimize them for performance. 4. To equip students with advanced analytics techniques in Tableau, including calculations and LOD expressions. 5. To prepare students for Tableau Server installation, configuration, and management for efficient data sharing.			
Course Outcomes: On completion of the course, learners should be able to			
CO #	Cognitive Domain	Course Outcomes	
CO1	Apply	Apply data connection, preparation, and visualization techniques in Tableau for effective analysis.	
CO2	Apply	Apply data management techniques in Tableau to clean, integrate, optimize, and manage data sources for effective visualization and analysis.	
CO3	Apply	Apply dashboard design and optimization techniques in Tableau to create interactive and shareable visualizations.	
CO4	Apply	Apply advanced calculations and analytics techniques to enhance Tableau visualizations.	
CO5	Apply	Apply Tableau Server installation, configuration, and management techniques for efficient data sharing, maintenance, and collaboration.	
Unit No.	Contents		No of Sessions
1	Introduction to Tableau 1.1 Overview of Tableau Product Suite (Tableau Desktop, Tableau Public, Tableau Cloud, Tableau Server) 1.2 Installing Tableau and Connecting to Data Sources 1.3 Data Preparation Techniques		9

	1.3.1 Data Transformation, Pivot, Data Interpreter, and Basic Cleaning Techniques 1.3.2 Word Cloud, Cross Tab/Text Tables/Pivot View 1.4 Understanding Data Structure and Types in Tableau 1.5 Working with Data Extracts and Live Data Connections 1.6 Filters & Sorting in Tableau		
*Mapping of Course Outcomes for Unit 1: CO1			
2	Foundation of Data Management 2.1 Introduction to Data Management in Tableau: Importance, Tableau Data Architecture 2.2 Advanced Data Cleaning and Preparation using Tableau : Handling Missing Values, Data Merging, Data Profiling, and Quality Checks 2.3 Handling Joins, Unions, and Relationships in Tableau 2.4 Data Blending, Data Extraction, and Cross-Database Joins 2.5 Performance Optimization Techniques (LOD Expressions, Extracts, Indexing) 2.6 Managing Data Sources 2.7 Data Management Best Practices in Tableau: Hands-On with Real-World Data Management	20	9
*Mapping of Course Outcomes for Unit 2: CO2			
3	Building Dashboards Using Tableau 3.1 Introduction to Dashboards 3.2 Creating Dashboards in Tableau 3.3 Enhancing Dashboard Interactivity: Dashboard Storytelling and Best Practices 3.4 Dashboard Layout and Formatting 3.5 Performance Optimization 3.6 Advanced Visualizations (Heat Maps, Motion Charts, KPI Indicators) 3.7 Publishing and Sharing Dashboards	20	9
*Mapping of Course Outcomes for Unit 3: CO3			
4	Advanced Analytics Using Tableau 4.1 Advanced Table Calculations 4.2 Level of Detail Expression (LOD) 4.3 Time-Based Data & Geographical Analysis	20	9

	4.4 Spatial and Geospatial Analytics (Maps, Custom Territories) 4.5 Advanced Dashboard Techniques: Predictive Analytics and Trend Lines		
*Mapping of Course Outcomes for Unit 4: CO4			
5	Introduction To Tableau Server 5.1 Tableau Server Overview 5.2 Installation, Configuration, and Deployment Best Practices 5.3 Managing Server: User Authentication, Role Management, and Security 5.4 Site Overview 5.5 Server Maintenance 5.6 TSM Commands and Scripting	20	9
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources Textbooks: 1. "Tableau Your Data!" by Daniel G. Murray, Wiley. 2. "Learning Tableau" by Joshua N. Milligan, Packt Publishing. 3. "Tableau Data Visualization Cookbook" by Ashley Ohmann, Packt Publishing. Online Courses: 1. Tableau Training and Tutorials (Official Tableau Website): https://www.tableau.com/learn/training 2. Tableau for Beginners (Udemy): https://www.udemy.com/course/tableau-for-beginners/ 3. Data Visualization with Tableau Specialization (Coursera): https://www.coursera.org/specializations/data-visualization Tutorials and Guides: 1. Tableau Tutorials (Tableau Public): https://public.tableau.com/en-us/s/resources 2. Tableau Tutorials (GeeksforGeeks): https://www.geeksforgeeks.org/tableau/ 3. Tableau Tutorials (Tutorials Point): https://www.tutorialspoint.com/tableau/index.htm Recommended Certification: 1. Tableau Desktop Specialist Certification: https://www.tableau.com/learn/certification/desktop-specialist 2. Tableau Certified Data Analyst: https://www.tableau.com/learn/certification/data-analyst			

EPS613MJ: End -Point Security			
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks
Prerequisites: Basic Networking Concepts, Operating System Fundamentals, Basic Cybersecurity Concepts, Cybersecurity Threats and Attacks, Security Frameworks and Best Practices, Incident Response and Forensics, Vulnerability Management.			
Course Objectives: - To understand the Fundamentals of Endpoint Security - To know the essentials of network security controls - To explore Endpoint Security Tools and Technologies - To understand Security frameworks and Best Practices for Endpoint Hardening - To understand the Endpoint Security from BYOD perspective			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Understand	Understand and apply the principles of authentication, access control, and data protection on endpoints.	
CO2	Remember	Implement and configure endpoint protection measures and control	
CO3	Apply	Use endpoint security tools and techniques to manage, monitor, and analyze endpoint threats.	
CO4	Understand	Apply best practices for securing various types of endpoints, including workstations, mobile devices, and IoT devices.	
CO5	Apply	Develop and implement endpoint security policies and strategies for an organization.	
Unit No.	Contents	Weightage in %	No of Sessions
1	Introduction to Endpoint security 1.1 Basics of endpoint security (Definition, Importance, Types) 1.2 Threats and security risks to endpoints - Different threats to endpoint security - Common security flaws in endpoints - External threats vs. internal threats - Exploitative software and vulnerabilities 1.3 Endpoint protection technologies - Antivirus/Antimalware Software - Endpoint Detection and Response (EDR) - Next-Generation Antivirus (NGAV)	15	5

	▪ Mobile Device Management (MDM) ▪ Data Loss Prevention (DLP) 1.4 Difference between Endpoint security and traditional antivirus		
*Mapping of Course Outcomes for Unit 1: CO1			
2	Basics of Network Security Control 2.1 Importance, Threats and Risks 2.2 Network Security Controls Preventive, Detective and Corrective security measures Firewalls, IDS/IPS, and encryption 2.3 Network Security Protocols ▪ Secure communication (SSL/TLS, IPSec, SSH) ▪ Wireless security (WPA2, WPA3) 2.4 Access Control concept and principles ▪ Least privilege, need-to-know, separation of duties ▪ Access control models: DAC, MAC, RBAC 2.5 Access Control System: ▪ Administrative: Policies, privilege management ▪ Physical: Biometric, smart cards, surveillance ▪ Technical: Passwords, MFA, Single Sign-On (SSO) 2.6 Case studies based on Access Control	25	10
*Mapping of Course Outcomes for Unit 2: CO2			
3	Authentication and Encryption 3.1 Encryption Techniques ▪ Full Disk Encryption (FDE) ▪ File-level encryption ▪ Encrypted communications (VPNs, SSL/TLS) 3.2 Authentication Methods ▪ Password-based authentication and its weaknesses ▪ Multi-Factor Authentication (MFA): Importance and implementation ▪ Biometric authentication 3.3 Endpoint Authentication Best Practices ▪ Secure authentication methods for users and devices ▪ Managing passwords and securing login credentials ▪ Using Single Sign-On (SSO) with endpoint security	20	10
*Mapping of Course Outcomes for Unit 3: CO3			
4	Endpoint Security Architecture and Frameworks 4.1 Security Architecture	20	10

	▪ Designing secure endpoint architectures (network, cloud, hybrid) ▪ Security layers for endpoints ▪ Role of network security in endpoint protection 4.2 Endpoint Security Frameworks ▪ Mitre Attack Framework: Introduction to Mitre, Matrix, Tactics, Techniques ▪ The Center for Internet Security (CIS) Controls ▪ ISO/IEC 27001 standards for endpoint security 4.3 Endpoint Hardening Techniques ▪ OS hardening practices (Windows, Linux) ▪ Secure configuration of applications and services ▪ Minimizing attack surface on endpoints 4.4 Patch Management ▪ Importance of regular updates and patches ▪ Tools for automated patch management ▪ Configuring endpoints to prevent exploitation through outdated software		
*Mapping of Course Outcomes for Unit 4: CO4			
5	Endpoint Security for Remote Work and BYOD and Emerging Trends 5.1 Securing Remote Work Endpoints ▪ Key challenges in securing remote devices ▪ VPNs, secure Wi-Fi, and endpoint device security ▪ Implementing Zero Trust security models for remote work 5.2 XDR, Unified Endpoint Management (UEM) 5.3 Bring Your Own Device (BYOD) ▪ Risks and benefits of BYOD policies ▪ Mobile Device Management (MDM) and Mobile Application Management (MAM) ▪ Implementing BYOD security policies (data encryption, access controls) 5.4 Emerging Trends in Endpoint Security ▪ Role of AI, ML and IOT in Endpoint Security ▪ Cloud based Endpoint security ▪ Next-Generation Endpoint Protection (NGEP) 5.5 Case study based on BYOD	20	10
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books			
• "Next-Generation Endpoint Security" by Sandeep Bhatia			

- “Cryptography and Cyber Security”, Scientific International Publishing House (SIPH), by Dr.Sunil Khilari
- The MITRE ATT&CK Framework: A Guide for Security Practitioners" by Greg Shipley and Eric Conrad
- Linux Hardening in Hostile Networks: Server Security from TLS to Tor" by Kyle Rankin

Reference Books

- Endpoint Security: A Cybersecurity Handbook" by Brian Russell, Drew van der Molen
- The Basics of Cyber Safety: Computer and Mobile Device Safety Made Simple" by John Sammons
- The Endpoint Detection and Response Handbook" by Curtis D. Roberts
- Endpoint Security: A Practitioner's Guide to Endpoints and Protection" by John T. K. Wills
- Network Security: Private Communication in a Public World" by Charlie Kaufman, Radia Perlman, and Mike Speciner
- Cryptography and Network Security: Principles and Practice" by William Stallings
- Security+ Guide to Network Security Fundamentals" by Mark Ciampa
- Security Architecture: Design, Deployment, and Operations" by Christopher M. King, Curtis Patton, and Branden R. Williams
- Windows Hardening: A Guide for Security Professionals" by Brian Komar
- Patch Management: A Practical Guide" by Mark M. A. Jones

Recommended Learning Material

Online Courses:

- **Cybersecurity Specialization by University of Maryland (Coursera)**
<https://www.coursera.org/specializations/cyber-security>
- **Endpoint Security and Threat Detection (Pluralsight)**
<https://www.pluralsight.com/courses/endpoint-security-threat-detection>
- **Endpoint Protection Fundamentals (LinkedIn Learning)**
<https://www.linkedin.com/learning/endpoint-protection-fundamentals>
- **Complete Endpoint Protection and Security Course (Udemy)**
<https://www.udemy.com/course/endpoint-security/>
- **Endpoint Security (Cybrary)**
<https://www.cybrary.it/course/endpoint-security/>
- **SEC401: Security Essentials (SANS Institute)**
<https://www.sans.org/cyber-security-courses/security-essentials/>
- **Introduction to Cyber Security (EDX by NYU Tandon School of Engineering)**
<https://www.edx.org/course/intro-to-cyber-security>
- **Cybersecurity Essentials (Cisco Networking Academy)**
<https://www.netacad.com/courses/cybersecurity/cybersecurity-essentials>

Tutorials and Guides:

- **Complete Guide to Endpoint Security: Solutions and Best Practices:** This guide discusses modern endpoint security solutions, their importance, and best practices for implementation. [BlueVoyant](#)

- **Endpoint Security: A Practical Guide:** This article covers strategies to secure endpoints, including deploying endpoint security software and monitoring for anomalous patterns. perception-point.io
- **CompTIA Security+ Full Course: Endpoint Security:** A comprehensive video tutorial that covers endpoint security topics aligned with the CompTIA Security+ certification exam objectives. youtube.com
- **Endpoint Security 101: Practical Guides & Best Practices:** This resource explores managed endpoint protection, its importance, core features, challenges, and best practices. sentinelone.com
- **Data Security and Endpoint Security Tutorial for Beginners:** An introductory video that explains the basics of data security and endpoint security, suitable for beginners. m.youtube.com
- **Endpoint Security Guide and Best Practices:** This guide discusses the importance of endpoint security, common risks, best practices, and types of endpoint security solutions. [Red Canary](https://RedCanary)
- **The Ultimate Guide to Endpoint Security:** An in-depth article that delves into what endpoint security is, how it works, and the top endpoint protection solutions available. [Datalink Networks](https://DatalinkNetworks)
- **What is Endpoint Security? A Complete Guide:** This guide provides a comprehensive overview of endpoint security, including its definition, importance, and strategies for implementation. varonis.com
- **Guide to the Complete Endpoint Security Stack:** An article that explores various security technologies that can help create a comprehensive endpoint security stack. esecurityplanet.com

Recommended Certification

- CompTIA Security+
- Certified Information Systems Security Professional (CISSP)
- Certified Endpoint Detection and Response (CEDR)
- Certified Endpoint Protection Administrator (CEPA)

CMM614MJ : Cloud Migration and Management			
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks
Prerequisites: Cloud Computing Basics, Networking and Security Fundamentals, Operating Systems & Virtualization, Programming and Automation (Recommended), Database and Storage Concepts			
Course Objectives: ● To Understand Key Drivers, Challenges, and Steps in Cloud Migration. ● To Analyze Cloud Migration Strategies, Tools, and Techniques for Effective Migration. ● To Explore Cloud Governance Frameworks, Resource Management, and Compliance Policies. ● To Compare Cloud Service Providers and their Data Migration Approaches. ● To Examine Future Innovations in Cloud Computing.			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Understand	Understand Fundamental Concepts of Cloud Migration.	
CO2	Apply	Apply Different Cloud Migration Strategies and Best Practices.	
CO3	Analyze	Analyze Cloud Governance Frameworks and Compliance Strategies.	
CO4	Apply	Evaluate Cloud Service Providers Based on Quality of Service, Pricing, and Reliability.	
CO5	Understand	Assess Emerging Trends and Innovations in Cloud Migration.	
Unit No.	Contents	Weightage in %	No of Sessions
1	Basics of Cloud Migration 1.1 Introduction and Key Drivers for Cloud Migration - Challenges and Risk Management 1.2 Cloud Migration Steps (The six R’s) 1.3 Cloud Readiness Assessment 1.4 Execution and Validation 1.5 Pre-Migration Planning and Post-Migration Optimization (ROI)	15	7
*Mapping of Course Outcomes for Unit 1: CO1			
2	Cloud Migration Process and Techniques 2.1 Cloud Migration Process and Phases 2.2 Cloud Migration Strategies: Hybrid Cloud		

	Migration, Multi-Cloud Migration Approaches, Zero-Downtime Migration Techniques 2.3 Cloud Migration Tools and Services 2.4 Continuous Integration/Continuous Deployment (CI/CD) Pipelines in Migration: Challenges and Best Practices 2.5 SLA Management and Reporting: Life Cycle, Levels of SLA Note: Case Study should be covered based on the above topic.	20	9
*Mapping of Course Outcomes for Unit 2: CO2			
3	3. Cloud Management and Governance 3.1 Introduction to Cloud Management and Governance: optimal resource allocation, compliance, and security. 3.2 Cloud Governance Frameworks: Overview and Principles of governance frameworks 3.3 Resource Management: Managing cloud resources - Automated provisions, scaling, storage, and network resources. 3.4 Cloud Security, Compliance, and Risk Management 3.5 Cost Management and Performance Optimization Techniques Note: Case Study should be covered based on the above topic.	25	12
*Mapping of Course Outcomes for Unit 3: CO3			
4	Cloud Service Providers - Data Migration 4.1 Overview of AWS, Azure, Google Cloud Platform 4.2 Comparative Analysis of Service Providers 4.3 Quality of Services with respect to Load Balancing, High Availability, Reliability 4.4 Pricing Models of Cloud Service Providers 4.5 Troubleshooting and Incident Management Note: Case Study should be covered based on the above topic.	20	9
*Mapping of Course Outcomes for Unit 4: CO4			
5	Emerging Trends in Cloud Migration 5.1 AI & Automation-Driven Migration: AI-powered migration tools, AWS Migration Hub, Google Migrate for Compute Engine.	20	9

	5.2. Sustainability & Green Cloud Computing: Google Cloud's Carbon Footprint 5.3 Serverless Computing: Usage of Serverless Computing - real-time Analytics 5.4 Future Innovations in Cloud Migration Techniques		
*Mapping of Course Outcomes for Unit 5: CO5			

Learning Resources

Text Books

1. Cloud Computing Black Book by Kailash Jayaswal, Jagannath Kallakurchi, Donald J. Houde
2. Cloud Computing by Dr. Kumar Saurabh ,Wiley–India
3. Cloud Computing Bible by Barrie Sosinsky, Wiley India Pvt. Ltd.
4. Mastering Cloud Computing by Rajkumar Buyya, Christian Vecchiola, S.Thamarai Selvi - McGraw Hill Education (India) Private Limited.
5. Cloud Computing Concepts, Technology & Architecture by Thomas Erl, Zaigham Mahmood, and Ricardo Putti.
6. Cloud Computing for Dummies – Judith Hurwitz

Reference Books

1. Cloud computing: A practical approach by Anthony T. Velte, Tata McGraw-Hill
2. Cloud Computing: Theory and Practice – Dan C. Marinescu
3. Architecting the Cloud – Michael J. Kavis
4. Cloud Computing: Principles and Paradigms – Rajkumar Buyya
5. Cloud Native Infrastructure – Justin Garrison & Kris Nova
6. Cloud Computing Web –Based Applications that change the way you work and Collaborate Online by Michael Miller, Pearson

Recommended Learning Material /Online Courses:

Web Reference:

1. [AWS Training and Certification](#)
2. [Google Cloud Training](#)
3. [Microsoft Learn - Azure](#)
4. <http://www.cloudcomputingpatterns.org/>
5. <http://whatiscloud.com>
6. www.w3schools.com

Tutorials and Guides:

1. AWS Migration Whitepaper – [AWS Cloud Adoption Framework](#)
2. Google Cloud Migration Guide – Google Cloud Documentation
3. Azure Migration Strategy – [Microsoft Learn](#)

Hands-on Guides:

4. [AWS Well-Architected Framework](#)

5. Cloud Readiness Assessment Guide

Recommended Certification

- Swayam, NPTEL
- AWS Certified Cloud Practitioner
- AWS Certified Solutions Architect – Associate (SAA-C03)
- Google Cloud Digital Leader or Azure Fundamentals.
- AWS Security Specialty or Azure Security Engineer.
- AWS Data Analytics or Google Data Engineer

MSD615MJ: MERN Stack Development				
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks	
Prerequisites: Students must have hands-on working knowledge of HTML, CSS, and JavaScript or TypeScript.				
Course Objectives: ● To explore the Node.js runtime environment and its role in developing scalable web applications. and integrating them with the MERN stack. ● To learn and use MongoDB as a NoSQL database for data modelling, CRUD operations, indexing, schema design and relationships. ● To understand and use Express.js for building backend applications with routing, middleware, authentication, database integration, and error handling to ensure secure and efficient web applications. ● To learn and use React.js for building dynamic user interfaces, managing state, handling routing, making API calls, and implementing testing. ● To create a full-stack application by integrating (MERN stack) and deploying scalable web applications.				
Course Outcomes: On completion of the course, learners should be able to				
CO#	Cognitive Domain	Course Outcomes		
CO1	Apply	Build scalable and efficient server-side applications using Node.js and integrate them with MERN stack		
CO2	Apply	Design schemas, perform CRUD operations, and integrate with Node.js applications using MongoDB		
CO3	Apply	Develop RESTful APIs, implement middleware, and handle authentication for secure web applications using Express.js.		
CO4	Apply	Create dynamic, interactive, and state-managed single-page applications (SPAs) with efficient UI components using ReactJS		
CO5	Create	Integrate MongoDB, Express, React, and Node.js, and develop, deploy scalable MERN applications.		
Unit No.	Contents		Weightage in %	No of Sessions
1	Node.js and Backend Foundations 1.1 Introduction to MERN (MongoDB, Express.js, React.js, Node.js) 1.2 Understanding MVC and Component-Based Architecture 1.3 Node.js Core Modules and Custom Modules, Working with the File System and Streams, Asynchronous Programming in Node.js, Callbacks and Callback Hell		20	7

	1.4 Promises and async/await, 1.5 Event Loop and EventEmitter, 1.6 Creating a Basic HTTP Server, Using http module to create a server, Handling requests and responses, Serving static files 1.7 Introduction to Package Management with npm, Installing, Updating, and Removing Packages, Using package.json and package-lock.json, npm Packages mongoose, express, react, cors.		
*Mapping of Course Outcomes for Unit 1: CO1			
2	Working with MongoDB- NoSQL Database 2.1 Introduction to NoSQL and MongoDB 2.2 Data Types, Arrays, Embedded Documents 2.3 Query Operators: Comparison, Logical, Element, Evaluation, Array 2.4 Aggregation Framework: \$match, \$group, \$project, \$sort, \$limit, \$unwind 2.5 CRUD Operations in MongoDB, Data Import/Export 2.6 MongoDB Schema Design and Relationships	20	8
*Mapping of Course Outcomes for Unit 2: CO2			
3	Express.js– Backend Framework 3.1 Introduction to Express.js 3.2 Setting up an Express Server 3.3 Middleware and Routing in Express.js 3.4 Handling Requests and Responses 3.5 Authentication & Authorization (JWT, Passport.js) 3.6 Connecting Express with MongoDB (REST APIs) 3.7 Error Handling, Implementing robust error handling for API endpoints and server errors	20	9
*Mapping of Course Outcomes for Unit 3: CO3			
4	React.js– Frontend Development 4.1 Introduction to React.js and Virtual DOM 4.2 JSX, Components, and Props 4.3 State Management and Hooks 4.4 React Router for Navigation 4.5 API Calls using Axios and Fetch 4.6 Context API 4.7 Introduction to Redux (RTK) for State Management 4.8 Testing: Unit testing with React Testing Library	20	10
*Mapping of Course Outcomes for Unit 4: CO4			

5	MERN Integration and Deployment 5.1 Building REST APIs with Express and MongoDB: Introduction to RESTful APIs, Middleware and CORS handling, CRUD Operations with Mongoose, Handling database errors, Implementing Authentication in REST APIs 5.2 Integrating React Frontend with Node.js Backend: Creating a React project using Vite or Create React App, Structuring the frontend and backend, Using Fetch API and Axios to call REST APIs, Handling asynchronous operations with Promises & Async/Await, Managing API responses and error handling, State Management for API Data Using React hooks (useState, useEffect), Context API or redux for global state management 5.3 Deploying MERN Applications (any platform): Preparing a MERN App for Deployment, Deploying Backend (Express + MongoDB), Deploying Frontend (React App), Build optimization and SEO	20	11
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Textbooks: 1. "Learning JavaScript Design Patterns" – Addy Osmani 2. "Node.js Design Patterns" – Mario Casciaro, Luciano Mammino 3. "MongoDB: The Definitive Guide" – Shannon Bradshaw, Kristina Chodorow 4. "Express.js Guide: The Comprehensive Book on Express.js" – Azat Mardan 5. "Full-Stack React Projects" – Shama Hoque 6. "Pro MERN Stack: Full Stack Web App Development with Mongo, Express, React, and Node" – Vasanth Subramanian 7. "React Up & Running" – Stoyan Stefanov 8. "You Don't Know JS" (Series) – Kyle Simpson Reference Books: 1. "Mastering Node.js" – Sandro Pasquali 2. "MongoDB in Action" – Kyle Banker 3. "React and React Native" – Adam Boduch 4. "Practical Node.js: Building Real-World Scalable Web Apps" – Azat Mardan 5. "Professional JavaScript for Web Developers" – Nicholas C. Zakas 6. "React Design Patterns and Best Practices" – Michele Bertoli Online Courses: 1. The Complete Node.js Developer Course (Udemy) – Andrew Mead, Rob Percival 2. Node.js, Express, MongoDB & More: The Complete Bootcamp (Udemy) – Jonas Schmedtmann 3. MongoDB University Courses (MongoDB University) – Official MongoDB Courses			

4. The MERN Fullstack Guide (Udemy) – Maximilian Schwarzmüller
5. Full-Stack Web Development with React (Coursera) – Hong Kong University of Science and Technology
6. React - The Complete Guide (Udemy) – Maximilian Schwarzmüller
7. Modern JavaScript From The Beginning (Udemy) – Brad Traversy
8. Advanced JavaScript Concepts (Udemy) – Andrei Neagoie

Tutorials and Guides:

1. MDN Web Docs (developer.mozilla.org) – JavaScript, Node.js, and React Documentation
2. Node.js Official Documentation (nodejs.org/docs)
3. Express.js Guide (expressjs.com)
4. MongoDB Manual & Tutorials (mongodb.com/docs)
5. React Official Documentation (react.dev/docs)
6. W3Schools MERN Stack Tutorials (w3schools.com)
7. Traversy Media YouTube Channel
8. The Net Ninja YouTube Channel

Recommended Certifications:

1. MongoDB Developer Certification (MongoDB University)
2. Microsoft Certified: Azure Developer Associate (for MERN on Azure)
3. AWS Certified Developer – Associate (for MERN on AWS)
4. Meta Front-End Developer Professional Certificate (Coursera)
5. Meta Back-End Developer Professional Certificate (Coursera)
6. Full-Stack Web Development Certification (freeCodeCamp)
7. Certified Kubernetes Application Developer (for MERN deployments)
8. Google Associate Cloud Engineer (for MERN on Google Cloud)

DEL616MJ: Deep Learning			
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks
Prerequisites: 1. Strong foundation in linear algebra, calculus, probability, and programming (preferably Python). 2. Basic understanding of machine learning concepts, optimization techniques, and data pre-processing.			
Course Objectives: ● To introduce students to the fundamentals of deep learning, neural networks, and optimization techniques. ● To enable students to design, train, and evaluate deep learning models using frameworks like TensorFlow and PyTorch. ● To teach advanced deep learning techniques such as CNNs, RNNs, transformers, and generative models. ● To prepare students for real-world applications of deep learning in areas such as computer vision, natural language processing, and reinforcement learning. ● To Emphasize ethical considerations and responsible AI practices.			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Understand	Understand the fundamentals of deep learning, neural network architectures, optimization techniques, and deep learning frameworks.	
CO2	Apply	Develop proficiency in applying Convolutional Neural Networks (CNNs) and Vision Transformers (ViTs) for image classification, object detection, and image segmentation.	
CO3	Analyse	Use RNNs, LSTMs, GRUs, and Transformers for NLP tasks like sentiment analysis, machine translation, and text summarization.	
CO4	Create	Design and implement advanced deep learning models, including generative models, reinforcement learning, and hyperparameter optimization techniques.	
CO5	Evaluate	Apply deep learning to real-world problems, culminating in a capstone project involving end-to-end model development, deployment, and ethical considerations.	
Unit No.	Contents		No of Sessions
1	Introduction to Deep Learning		9

	1.1 Introduction to Deep Learning: • Evolution, history, and real-world applications. • Differences between deep learning, machine learning, and AI. 1.2 Mathematical Foundations: • Linear algebra (eigenvalues, SVD, matrix operations). • Calculus (partial derivatives, chain rule). • Probability (Bayes' theorem, distributions). 1.3 Neural Network Basics: • Artificial neurons, perceptron model. • Activation functions (ReLU, Leaky ReLU, GELU). 1.4 Training Neural Networks: • Loss functions (cross-entropy, MSE). • Gradient descent, backpropagation. • Optimization techniques (SGD, Adam, AdamW, RAdam). 1.5 Deep Learning Frameworks: • TensorFlow, PyTorch, and Keras. • Environment setup and basic operations.		
*Mapping of Course Outcomes for Unit 1: CO1			
2	Convolutional Neural Networks (CNNs) and Computer Vision 2.1 Fundamentals of CNNs: • Convolutional layers, pooling, fully connected layers. • Feature maps and receptive fields. 2.2 CNN Architectures: • AlexNet, VGG, ResNet, EfficientNet. 2.3 Image Classification: • Training CNNs, transfer learning, and fine-tuning (e.g., ImageNet). 2.4 Object Detection and Segmentation: • YOLO, SSD, Mask R-CNN. 2.5 Advanced Computer Vision: • Vision Transformers (ViTs). • Diffusion models for image generation.	20	9
*Mapping of Course Outcomes for Unit 2: CO2			
3	Recurrent Neural Networks (RNNs) and Natural Language Processing (NLP) 3.1 Introduction to RNNs:	20	9

	- Sequential data processing, vanishing/exploding gradients. 3.2 LSTM and GRU Networks: - Architecture and applications. 3.3 Text Processing: - Word2Vec, GloVe, FastText. 3.4 Transformers and Attention Mechanisms: - BERT, GPT, T5. - Multimodal models (e.g., CLIP, DALL-E). 3.5 NLP Tasks: - Sequence-to-sequence models, machine translation, chatbots.		
*Mapping of Course Outcomes for Unit 3: CO3			
4	Advanced Deep Learning Techniques 4.1 Generative Models: - VAEs, GANs, and Diffusion Models. 4.2 Reinforcement Learning (RL): - Deep Q-Networks (DQN), Proximal Policy Optimization (PPO). 4.3 Optimization Techniques: - Hyperparameter tuning (Grid search, random search, Bayesian optimization). 4.4 Edge AI and TinyML: - Deploying models on resource-constrained devices. 4.5 Ethics and Responsible AI: - Bias detection, fairness metrics, AI regulations (e.g., GDPR).	20	9
*Mapping of Course Outcomes for Unit 4: CO4			
5	Real-World Applications and Capstone Project 5.1 Industry Use Cases: - Healthcare: Medical imaging, drug discovery. - Finance: Fraud detection, algorithmic trading. - E-commerce: Recommendation systems. - Autonomous Systems: Use of deep learning in robotics, drones, and self-driving cars. - Social Good: Applications in climate change, disaster prediction, and accessibility solutions. 5.2 Model Deployment and MLOps: - TensorFlow Serving, ONNX, TorchServe. - MLOps tools (e.g., MLflow, Kubeflow). 5.3 Capstone Project:	20	9

	• Problem identification, data collection, model design, training, evaluation, and deployment.		
*Mapping of Course Outcomes for Unit 5: CO5			
Note: 1. The course should be taught using Python. 2. Incorporate hands-on labs, case studies, and industry-relevant projects for practical learning. 3. Encourage students to participate in Kaggle competitions or open-source projects for real-world experience. 4. Numerical problems should be covered wherever required			
Learning Resources Text Books • Deep Learning by Ian Goodfellow, YoshuaBengio, and Aaron Courville, MIT Press • Deep Learning with Python by François Chollet, Manning Publications • Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow by AurélienGéron, O'Reilly • Neural Networks and Deep Learning: A Textbook by Charu C. Aggarwal, Springer • Deep Learning for Computer Vision by RajalingappaaShanmugamani, Packt Publishing Reference Books 1. Deep Learning with PyTorch by Eli Stevens, Luca Antiga, and Thomas Viehmann (Manning Publications). 2. Generative Deep Learning by David Foster (O'Reilly). 3. Natural Language Processing with Transformers by Lewis Tunstall, Leandro von Werra, and Thomas Wolf (O'Reilly). Recommended Learning Material Online Resources: • TensorFlow Tutorials: https://www.tensorflow.org/tutorials • PyTorch Tutorials: https://pytorch.org/tutorials/ • Hugging Face Courses: https://huggingface.co/course Tutorials and Guides 1. TensorFlow Tutorials ○ Official TensorFlow tutorials for beginners and advanced users. Link: https://www.tensorflow.org/tutorials 2. PyTorch Tutorials ○ Official PyTorch tutorials for deep learning. Link: https://pytorch.org/tutorials/ 3. Keras Documentation and Tutorials			

- Official Keras guides and examples.

Link: <https://keras.io/guides/>

4. **Deep Learning Tutorials by Analytics Vidhya**

- Beginner-friendly tutorials on deep learning concepts and implementations.

Link: <https://www.analyticsvidhya.com/blog/category/deep-learning/>

Recommended Certification

1. **Deep Learning by Prof. Mitesh Khapra (IIT Madras)**

- Link: <https://nptel.ac.in/courses/106106184>

2. **Introduction to Machine Learning by Prof. Balaraman Ravindran (IIT Madras)**

- Link: <https://nptel.ac.in/courses/106105174>

Google AI

1. **Machine Learning Crash Course (Free)**

- Link: <https://developers.google.com/machine-learning/crash-course>

2. **TensorFlow Certification Program**

- Link: <https://www.tensorflow.org/certificate>

Coursera

1. **Deep Learning Specialization by Andrew Ng (offered by DeepLearning.AI)**

- Link: <https://www.coursera.org/specializations/deep-learning>

2. **Advanced Computer Vision with TensorFlow (offered by DeepLearning.AI)**

- Link: <https://www.coursera.org/learn/advanced-computer-vision-with-tensorflow>

edX

1. **Deep Learning Fundamentals by IBM**

- Link: <https://www.edx.org/course/deep-learning-fundamentals>

2. **Deep Learning for Computer Vision by Microsoft**

- Link: <https://www.edx.org/course/deep-learning-for-computer-vision>

Udemy

1. **Deep Learning A-Z: Hands-On Artificial Neural Networks**

- Link: <https://www.udemy.com/course/deeplearning/>

2. **Python for Computer Vision with OpenCV and Deep Learning**

- Link: <https://www.udemy.com/course/python-for-computer-vision-with-opencv-and-deep-learning/>

EH617MJ : Ethical Hacking				
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks	
Prerequisites: Good understanding of Networking Protocols, Familiarity with Linux and Windows operating system, Basic understanding of command line usage.				
Course Objectives: ● To understand the Ethical Hacking and its Phases ● Learn to identify target system and analyze target system vulnerabilities ● To demonstrate Exploitation Techniques ● To understand and appreciate the role of cryptography in cybersecurity ● To acquire knowledge of web security and password cracking ● To be familiar with current and emerging trends in Ethical Hacking				
Course Outcomes: On completion of the course, learners should be able to				
CO#	Cognitive Domain	Course Outcomes		
CO1	Understand	Describe the phases of hacking, hacker types, and ethical/legal aspects of cybersecurity.		
CO2	Apply	Perform reconnaissance, footprinting, and scanning using Nmap, Google Dorking, and Shodan.		
CO3	Apply	Exploit vulnerable machines using Metasploit and demonstrate privilege escalation techniques.		
CO4	Understand	Understand and Appreciate the role of Cryptography in Cybersecurity		
CO5	Apply	Exploit web applications and learn to crack the passwords		
CO6	Understand	Understand the current and emerging trends in Ethical Hacking		
Unit No.	Contents		Weightage in %	No of Sessions
1	Introduction to Ethical Hacking 1.1 Definition and Overview of Ethical Hacking 1.2 History of Ethical Hacking 1.3 Types of Hackers (Black Hat, White Hat, Grey Hat) 1.4 Importance of Ethical Hacking (Red team, Blue team) 1.5 Cybersecurity vs Ethical Hacking 1.6 Phases of Ethical Hacking		15	4
*Mapping of Course Outcomes for Unit 1: CO1				

2	Footprinting and Scanning 2.1 Understanding Footprinting & Reconnaissance 2.2 Gathering Information using WHOIS, nslookup 2.3 Using Nmap for Network Scanning 2.4 Discovering Open Ports & Services on a Target Machine 2.5 Detecting Operating system and service version using Nmap 2.6 Footprinting websites and servers using Google Dorking 2.7 Shodan; introduction and basic queries 2.8 Case study based on Footprinting & Reconnaissance	20	9
*Mapping of Course Outcomes for Unit 2: CO2			
3	Exploitation and Cryptographic Attacks 3.1 Introduction to Metasploit Framework – Basics, architecture, and usage 3.2 Finding and Using Exploits – Searching, selecting, and executing exploits 3.3 Gaining Access to Vulnerable Machines – Exploitation techniques and privilege escalation 3.4 Post-Exploitation & Maintaining Access – Covering tracks, persistence, and pivoting 3.5 Introduction to Cryptography – Purpose, key concepts, and security applications 3.6 Types of Encryption – Symmetric, Asymmetric, Hashing, and Steganography in hacking 3.7 Encryption Algorithms & Exploitation – AES, RSA, SHA vulnerabilities and attacks 3.8 Digital Signatures & PKI – Role in security and ethical hacking attacks 3.9 Case study based on Metasploit	25	13
*Mapping of Course Outcomes for Unit 3: CO3 & CO4			
4	Web Security and Password Cracking 4.1 Web Application Architecture – Components, front-end, back-end, and security concerns 4.2 Web Application Vulnerabilities – SQL Injection, Cross-Site Scripting (XSS), CSRF 4.3 Web Application Security Measures – Input validation, authentication, and secure sessions 4.4 Web Application Penetration Testing – Identifying and exploiting web vulnerabilities 4.5 Secure Coding Practices – Preventing security	25	13

	flaws in web applications 4.6 Understanding Password Hashes & Cracking Techniques – Hash types, salting, and security risks 4.7 Wordlists & Attack Strategies – Custom wordlists, brute force vs. dictionary attacks 4.8 Cracking Passwords with John the Ripper – Breaking ZIP, PDF, and local system passwords 4.9 Countermeasures & Password Security Best Practices – Strong password policies, salting, MFA .		
*Mapping of Course Outcomes for Unit 4: CO5			
5	Current and Emerging Trends in Ethical Hacking 5.1 AI in Ethical hacking 5.2 Wireless Network Security and Vulnerabilities 5.3 IOT Security and Vulnerabilities 5.4 Cloud Computing Security and Vulnerabilities 5.5 Challenges in Ethical Hacking 5.6 Vulnerability Assessment Tools & techniques	15	6
*Mapping of Course Outcomes for Unit 5: CO6			
Learning Resources			
Text Books • The Basics of Hacking and Penetration Testing - Patrick Engebretson • Ethical Hacking and Penetration Testing Guide - Rafay Baloch • CEH v12: Certified Ethical Hacker Study Guide - Ric Messier Information Security & Audit, Everest Publications, by Dr.Sunil Khilari ,ISBN No.978-81-7660-212-9			
Reference Books • Hacking: The Art of Exploitation – Jon Erickson • Metasploit: The Penetration Tester's Guide – David Kennedy • Wireshark for Security Professionals – Jessey Bullock & Jeff T. Parker Counter Hack Reloaded: A Step-by-Step Guide to Computer Attacks and Effective Defenses – Ed Skoudis & Tom Liston			
Recommended Learning Material			
Online Courses: • https://www.coursera.org/courses?query=ethical%20hacking • https://www.eccouncil.org/train-certify/certified-ethical-hacker-ceh/			
Tutorials and Guides: • Nmap – https://nmap.org/book/man.html • Metasploit – https://docs.rapid7.com/metasploit/ • John the Ripper – https://www.openwall.com/john/ • Wireshark – https://www.wireshark.org/docs/			
Recommended Certification • Certified Ethical Hacker (CEH) – Offered by EC-Council • eLearnSecurity Junior Penetration Tester (eJPT)			

ERP618MJ: Enterprise Resource Planning (ERP)			
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks
Prerequisites: Basic Business concepts, Database, Software Engineering and Project Management knowledge			
Course Objectives: - To provide a comprehensive understanding of Enterprise Resource Planning systems enabling students to appreciate the strategic importance of ERP in modern businesses. - To explore the integration of ERP with related technologies and to analyze their impact on enhancing business decision-making and operational efficiency. - To familiarize students with the core ERP modules and to demonstrate how these modules support end-to-end business processes. - To examine the ERP implementation life cycle and to evaluate the critical success and failure factors involved in ERP implementation. - To analyze emerging trends in ERP and to evaluate their impact on future organizational structures and business processes, preparing students for the evolving landscape of ERP systems.			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Understand	Describe the fundamental concepts of ERP and analyze the growth and evolution of ERP systems.	
CO2	Understand	Demonstrate an understanding of related technologies and evaluate their integration with ERP systems.	
CO3	Analyze	Categorize the functionalities of core ERP modules and demonstrate how they support business processes.	
CO4	Analyze	Examine the ERP implementation life cycle and assess the success and failure factors.	
CO5	Understand	Outline current trends in ERP and foresee their impact on future organizational structures and processes.	
Unit No.	Contents		Weightage in %
1	Fundamentals of Enterprise Resource Planning		20
			No of Sessions
			9

	1.1 Introduction -Overview of Enterprise and its role, Business Functions and Processes 1.2 Basic ERP concepts- Isolated Information Systems to Integrated Information System, What is an ERP? Importance of ERP in modern businesses, Value creation through ERP 1.3 History and Growth of ERP 1.4 Risks of ERP (People, Process, Technology, Implementation Issues, Operation and Maintenance Issues) 1.5 Benefits of ERP		
*Mapping of Course Outcomes for Unit 1: CO1			
2	ERP and Related Technologies 2.1 Management Information System (MIS) Introduction to MIS, MIS Architecture, Types of MIS, MIS in ERP, Challenges in MIS Implementation. 2.2 Decision Support System (DSS) Introduction to DSS, Types of DSS, DSS Tools and Techniques, DSS in ERP, Challenges in DSS Implementation 2.3 Executive Support System (ESS) Introduction to ESS, ESS Features, ESS in ERP, Challenges in ESS Implementation 2.4 Data Warehousing, Data Mining (DWDM) Introduction to Data Warehousing, Data Warehousing Process, Introduction to Data Mining, DWDM in ERP, Challenges in DWDM 2.5 On-Line Analytical Processing (OLAP) Introduction to OLAP, OLAP Operations, OLAP in ERP, OLAP Tools, Challenges in OLAP Implementation 2.6 Customer Relationship Management (CRM) Introduction to CRM, CRM Processes, CRM in ERP, Challenges in CRM 2.7 Product Life Cycle Management (PLCM) Introduction to PLCM, PLCM Processes, PLCM in	20	9

	ERP, Challenges in PLCM		
*Mapping of Course Outcomes for Unit 2: CO2			
3	ERP Modules and Functionalities 3.1 Finance and Accounting 3.2 Production Planning, Control and Management 3.3 Sales and Distribution 3.4 Human Resource Management 3.5 Inventory Control System 3.6 Quality Management 3.7 Supply Chain Management Case Studies on ERP modules	20	9
*Mapping of Course Outcomes for Unit 3: CO3			
4	ERP Implementation 4.1 Objectives of ERP implementation 4.2 ERP Implementation Life Cycle 4.2.1 Phases of ERP Implementation • Pre-Implementation • Implementation • Post-Implementation 4.2.2 Project Planning and Management 4.2.3 Change Management 4.3 Role of BPR in ERP Implementation 4.4 ERP Implementation Strategies • Big Bang vs. Phased Implementation • On-Premise vs. Cloud-Based ERP • Customization vs. Standardization 4.5 Critical Success Factors • Key Factors for Successful ERP Implementation • Common Challenges and Solutions	20	9

	4.6 ERP Software Selection ● Criteria for Selecting ERP Software ● Vendor Evaluation and Selection ● Request for Proposal (RFP) Process Case Studies on ERP implementation & Case Studies of Successful and Failed ERP Implementations		
*Mapping of Course Outcomes for Unit 4: CO4			
5	ERP Trends- Present and Future 5.1 Current Trends in ERP Systems 5.1.1 Cloud-based ERP adoption and its benefits - scalability, cost efficiency, accessibility (real time access and collaboration). 5.1.2 Integration of Cloud-based ERP with other technologies such as AI, IoT, and Big Data for enhanced decision-making. 5.2 Mobile ERP Solutions 5.2.1 Growing adoption of mobile ERP solutions for remote access, real-time data processing, and enhanced productivity. 5.2.2 Benefits and challenges of implementing mobile ERP for field teams and remote work environments. 5.3 Customization and Flexibility in ERP Systems 5.3.1 Demand for highly customizable ERP solutions tailored to specific business needs. 5.3.2 Trends in ERP software that offer modular and flexible architectures for seamless adaptation to various industries. 5.4 Artificial Intelligence and Automation in ERP 5.4.1 Incorporation of AI, Machine Learning, and Robotic Process Automation (RPA) into ERP systems to improve efficiencies. 5.4.2 Future potential of AI-driven ERP to automate routine tasks, predictive analytics, and enhance user experiences.	20	9

	5.5 The Future of ERP: Cloud, AI, and Integration with Emerging Technologies 5.5.1 The future of ERP: Integration with emerging technologies such as blockchain, advanced analytics, and augmented reality. 5.5.2 Predictions on how ERP will evolve to become more intelligent, autonomous, and collaborative.		
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books Enterprise Resource Planning by Alexis Leon, 4th Edition, McGraw Hill (2022)			
Reference Books - ERP DEMYSTIFIED by Alexis Leon, 3rd Edition, Tata McGraw Hill Education - Concepts in Enterprise Resource Planning by Ellen Monk and Bret Wagner, 4th Edition, CENGAGE Learning Custom Publishing - ERP: Making It Happen by Thomas F. Wallace and Michael H. Kremzar, Wiley Publication - Directing the ERP Implementation (Resource Management) by Michael W. Pelphrey, 1st Edition Modern ERP: Select, Implement, and Use Today's Advanced Business Systems by Dr. Marianne Bradford, 4th Edition			
Recommended Learning Material Online Courses: - Managing Enterprise Resource Planning (ERP) Implementation, udemy - Understanding ERP (Enterprise Resource Planning) Systems, udemy - Enterprise Systems, Coursera - SAP Learning Hub, Oracle ERP Cloud tutorials, and Microsoft Dynamics training. - Open-source ERP platforms like Odoo and ERPNext. https://www.aptean.com/en-US/insights/blog/erp-for-beginners https://www.tutorialspoint.com/sap/sap_introduction.htm Tutorials and Guides: - Youtube channel: Digital Transformation with Eric Kimberling (https://www.youtube.com/@erickimberling/videos) Recommended Certification - SAP Certified Associate- Back-End Developer-ABAP Cloud - Salesforce Associate Certifications			

EC619MJ: E-Commerce			
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks
Prerequisites: Basic knowledge of computer operations, business concepts, and web technologies.			
Course Objectives: • Understand E-Commerce Models and Business Types • Develop Skills in E-Commerce Website Development and Management • Understand the Digital Marketing and Customer Engagement Strategies • Analyze E-Commerce Data and Make Informed Business Decisions • Understand E-Commerce Security, Legal, and Ethical Issues			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Apply	Understand and Apply Different E-Commerce Business Models	
CO2	Apply	Design and Manage E-Commerce Websites	
CO3	Understand	Understand the Digital Marketing Strategies for E-Commerce	
CO4	Apply	Analyze E-Commerce Data and Make Strategic Decisions	
CO5	Apply	Navigate Security, Legal, and Ethical Challenges in E-Commerce	
Unit No.	Contents	Weightage in %	No of Sessions
1	Introduction to E-Commerce and Business Models 1.1 Introduction to E-Business and E-Commerce 1.1.1. Definition and evolution of e-business. And e-commerce 1.1.2. Types of e-commerce: B2B, B2C, C2C, and C2B. 1.1.3. Key components and infrastructure of e-commerce, including hardware, software, and networks. 1.2 E-Commerce vs Traditional Commerce 1.2.1 Comparison between e-commerce and traditional commerce models in terms of processes, reach, and customer experience. 1.3 E-Commerce Business Models and Strategies 1.3.1 Overview of online business models and strategies used by e-commerce businesses. 1.3.2 E-commerce supply chain management and its	15	8

	role in business success. 1.4 Key Players in the E-Commerce Ecosystem 1.4.1 Identification and roles of key players in e-commerce: buyers, sellers, intermediaries, and payment providers. 1.5 E-Commerce Trends and Future 1.5.1 Global growth of e-commerce and the rise of mobile (M-commerce) and social commerce. 1.5.2 Emerging technologies in e-commerce, including AI, blockchain, and augmented reality.		
*Mapping of Course Outcomes for Unit 1: CO1			
2	E-Commerce Website Development and Management 2.1 Website Development for E-Commerce 2.1.1. Basic website structure and design 2.1.2. Choosing ecommerce platforms (Shopify, WooCommerce, Magento) 2.1.3. Setting up an online store: domain, hosting, and content management systems (CMS) 2.2. Payment Systems and Gateways 2.2.1. Understanding online payment systems (credit/debit cards, digital wallets, and UPI) 2.2.2. Integration of payment gateways (PayPal, Stripe, Razorpay, etc.) 2.2.3. Managing transactions and order fulfilment 2.3. E-Commerce Website Management 2.3.1. User experience (UX) and user interface (UI) design for e-commerce 2.3.2. Order processing and inventory management 2.3.3. Customer support (live chat, email, FAQs)	20	7
*Mapping of Course Outcomes for Unit 2: CO2			
3	3. Digital Marketing for E-commerce 3.1. Digital Marketing Fundamentals 3.1.1. Search Engine Optimization (SEO) for e-commerce websites 3.1.2. Search Engine Marketing (SEM) and pay-per-click advertising (PPC) 3.1.3. Content marketing and inbound marketing strategies 3.2. Social Media and E-Commerce 3.2.1. Social media marketing for e-commerce businesses (Facebook, Instagram, Twitter, LinkedIn)	20	10

	3.2.2. Influencer marketing and paid advertising strategies 3.2.3. Customer Service via Social Media (Chatbots, Direct Messaging, AI Support) 3.3 Content Management System (CMS) 3.3.1 Introduction Content Management System (CMS) 3.3.2 Creating Engaging Content for E-Commerce (web site, Images, Videos, Reels, Stories) 3.4 Customer Relationship Management (CRM) 3.4.1 Email marketing campaigns 3.4.2 Retargeting and personalized marketing 3.4.3 Building customer loyalty and engagement		
*Mapping of Course Outcomes for Unit 3: CO3			
4	E-Commerce Data Analytics and Decision-Making 4.1 Introduction to data analytics in e-commerce 4.1.1.Importance of Data Analytics in E-Commerce 4.1.2.Role of analytics in the eCommerce industry? 4.1.3.Real-world e-commerce data analytic tools: Google Analytics, Adobe Analytics, Hotjar 4.2 Data-Driven Decision Making for e-commerce Enterprises 4.2.1 Analysing traffic and sales data 4.2.2 Customer segmentation and targeting 4.2.3 A/B testing and performance optimization 4.3 Business Intelligence and Reporting 4.3.1 Key Performance Indicators (KPIs) for e-commerce 4.3.2 Generating reports to track business performance 4.3.3 Forecasting and predictive analytics in e-commerce 4.4 ERP tools used – 4.4.1. Shopify (e-commerce platform) 4.4.2. Google Analytics (website analytics) 4.4.3. Logistics platforms like Shipwire	25	12
*Mapping of Course Outcomes for Unit 4: CO4			
5	E-Commerce Security, Legal, and Ethical Issues 5.1. E-Commerce Security	20	8

	5.1.1. Basic principles of cybersecurity for e-commerce 5.1.2. Securing online payments and protecting customer data 5.1.3. Encryption and SSL certificates 5.2. Legal and Ethical Issues in E-Commerce 5.2.1. Consumer protection and online fraud 5.2.2. Intellectual property rights (copyrights, trademarks) 5.2.3. Privacy policies, terms of service, and data protection laws (GDPR, CCPA) 5.3. E-Commerce Ethics 5.3.1. Ethical concerns in digital marketing 5.3.2. Ethical implications of customer data collection 5.3.3. Fair trade practices in e-commerce 5.4. Emerging trends in e-commerce 5.4.1. Key aspects of e-commerce data analytics with AI: 5.4.2. AI is used in e-commerce data analytics: 5.4.3. Voice Commerce (V-Commerce)		
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*Mapping of Course Outcomes for Unit 5: CO5

Learning Resources

Text Books

- E-Commerce 2024: Business, Technology, Society – Kenneth C. Laudon & Carol Guercio Traver
- Electronic Commerce 12th Edition – Gary Schneider
- Introduction to E-Commerce – Efraim Turban, David King
- E-Business and E-Commerce Management – Dave Chaffey
- Digital Business and E-Commerce Management – Dave Chaffey

Reference Books

1. **Electronic commerce** – Ravi Kalakota and Andrew Whinston PERSONS
2. **Beginning E-commerce** – Matthew Reynolds Shroff publishers & distributors
3. **The E-Biz primer How to design profitable websites and portals** -Alexis Leon and Mathes Leon
4. **Web Commerce Technology Handbook** -Daniel Minoli McGraw Hill International
5. **E-commerce** -Deepak Goel, S.Chand
6. **E-commerce, Business on the Net** Kmalesh Agarwal McMillan
7. **E-commerce**, The Cutting Edge of Business Bajaj and Nag Tata McGraw Hill.
8. **E-Commerce concept-model-strategies**, C.S.V Murthy, Himalaya Publication House

Recommended Learning Material

Online Courses:

- **Coursera:**
E-commerce Fundamentals by University of California, Davis
Digital Marketing Specialization by University of Illinois
- **Udemy:**
The Complete Shopify Dropshipping Masterclass
E-commerce SEO & Marketing Strategies
- **edX:**
Digital Transformation in E-commerce – University of Maryland
Retail & Omnichannel Management – Dartmouth College

Tutorials and Guides:

- Google Analytics
- Facebook Ads Manager
- Google Trends
- SEMrush / Ahrefs

Recommended Certification

1. <https://swayam.gov.in/>
 - **E-commerce Technologies**, By Mrs. G. Selva Jeba, Madurai Kamaraj University, Madurai, Tamil Nadu.
 - **E-Business**, By Prof. Mamata Jenamani, IIT Kharagpur
 - **Management Information System**, By Prof. Kunal Kanti Ghosh, Prof. Saini Das, Prof. Surojit Mukherjee, IIT Kharagpur

2. Simplilearn:-

<https://www.simplilearn.com/free-ecommerce-listing-course-skillup>

SMM620MJ : Social Media Marketing			
Teaching Scheme: Theory Sessions: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total : 75 Marks
Prerequisites: Basics of Marketing Strategies and Digital Media			
Course Objectives: - To present the basics of Digital Marketing and Social Media Marketing in comparison to traditional Marketing. - To provide insights into social media through various strategies. - To impart knowledge on Search Engine Optimization (SEO) techniques. - To understand social media platforms and social networking sites. - To provide knowledge on social media content management and related IT Act			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Understand	Explain the principles of Marketing, Digital Marketing, and Social Media Marketing.	
CO2	Understand	Define social media marketing goals and strategy setting necessary to achieve successful online campaigns.	
CO3	Understand	Explain the concepts and significance of Social Media and Search Engine Optimization (SEO).	
CO4	Analyze	Compare various channels of social media through which it operates, and its role in marketing strategy	
CO5	Understand	Describe the significance and function of content management in social media marketing with reference to IT Act	
Unit No.	Contents	Weightage in %	No of Sessions
1	Understand the landscape of traditional, digital and Social media marketing 1.1 Need & Evolution: Digital marketing evolved with internet growth and changing customer habits. Introduction to Social Media, Importance and its Role 1.2 Importance in India: India's digital growth drives demand for cost-effective, wide-reach marketing.	20	8

	1.3 Types & Scope: Covers SEO, SEM, email, content, social media; offers targeted, scalable outreach. 1.4 Traditional vs Digital: Traditional is static and broad; digital is interactive, real-time, and focused. 1.5 Challenges & Legal Issues: Deals with data privacy, ethical ads, and laws under India's digital regulations.		
*Mapping of Course Outcomes for Unit 1: CO1			
2	Social Media Goals and Strategy 2.1 Hashtags & Branding: Use effective hashtags for reach; build a strong, consistent personal brand. 2.2 Strategy & Influencers: Create action plans; collaborate with relevant influencers for brand impact. 2.3 Platform & Growth: Pick the right platform, post timely, and focus on growing engagement and views. 2.4 Policies & Ads: Set clear social media rules; analyze ad performance for better results. 2.5 ROI & Budgeting: Track ROI to improve campaigns; plan costs for better reach and spread.	20	8
*Mapping of Course Outcomes for Unit 2: CO2			
3	Social Media and Search Engine Optimization (SEO) 3.1 SEO Basics: SEO improves visibility using on-page, off-page, and technical methods. 3.2 Target Audience: Understanding and segmenting users helps tailor SEO strategies effectively. 3.3 Search & Ranking: SEO tools and algorithms decide ranking; metrics track performance. 3.4 Keywords & Optimization: Use keyword tools, meta tags, and backlinks for better SEO impact. 3.5 Website & Strategy: Plan site structure; apply SEO tactics for B2B/B2C; schedule posts smartly.	20	10
*Mapping of Course Outcomes for Unit 3: CO3			
4	Social Media Platforms and Social Network Sites	25	12

	4.1 Facebook Marketing: Create and optimize business pages, run ad campaigns, and analyze insights. 4.2 YouTube Strategy: Build channels, use SEO for videos, engage viewers, and monetize content. 4.3 Instagram & Others: Use hashtags, reels, and ads for growth; track analytics on Instagram, X, and LinkedIn. 4.4 WhatsApp Marketing: Leverage business profiles, automation, and ads; ensure privacy compliance. 4.5 In-Game Ads & Influencers: Use game ads for engagement; influencers drive visibility and business growth.		
*Mapping of Course Outcomes for Unit 4: CO4			
5	Social Media Content Management 5.1 Content Marketing: Brands use strong content to build image and connect with audiences. 5.2 Creating Impactful Content: Keep it simple, emotional, and concrete; use catchy headlines and visuals. 5.3 Content Types & Strategy: Use attraction, affinity, and action content with proper keywords and structure. 5.4 Ethics & Management: Follow copyright laws, track performance data, and avoid plagiarism. 5.5 Copywriting & IPR: Know copy styles, IP laws (IT Act 2000), and risks in digital content use.	15	7
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books: ● Digital Marketing – by Vandana Ahuja ● Social Media Marketing – by Seema Gupta ● The Social Media Marketing – by Dan Zarrella ● Social Media & Mobile Marketing – by Raghavendra K, Shruthi S. ● Social Media and Content Marketing – by Sahil Kakkar ● SEO and Social Media Marketing – by Aditi Agarwal ● Social Marketing in India 1st Edition- by Sameer Deshpande, Philip Kotler, Nancy R. Lee ● Social Media Marketing: A Strategic Approach – by Melissa S. Barker, Donald I. Barker, Nicholas F. Bormann			

● Facebook and Digital Marketing – by Abhishek Das
Reference Books ● Social Media ROI: Managing and Measuring Social Media Efforts – by Olivier Blanchard ● Likeable Social Media– by Dave Kerpen ● Intellectual Property Law: Text, Cases, and Materials -by Amanda Reid and David Keeling ● Intellectual Property Rights (IPRs) - TRIPS Agreement and Indian Laws ● Intellectual Property: A Very Short Introduction - by Siva Vaidhyanathan ● Marketing with Social Media –by Linda Coles ● Social Media Marketing All-in-One For Dummies – by Jan Zimmerman & Deborah Ng
Recommended Learning Material ● HubSpot Academy – academy.hubspot.com ● Google Digital Garage – learndigital.withgoogle.com ● Facebook Blueprint (Meta Blueprint) – www.facebook.com/business/learn ● Hootsuite Academy – education.hootsuite.com ● YouTube Channels: Neil Patel , Social Media Examiner ● Coursera – www.coursera.org ● Udemy – www.udemy.com ● LinkedIn Learning – www.linkedin.com/learning ● IPR : www.ipindia.gov.in , www.iiprd.com/intellectual-property-rights-in-digital-advertising-a-legal-analysis-and-strategies/
Recommended Certification ● Hootsuite Social Marketing Certification ● Google Digital Marketing & E-commerce Certificate ● LinkedIn Learning Social Media Marketer Learning Path ● Meta (Facebook) Certified Digital Marketing Associate ● Google Digital Marketing & E-commerce Certificate ● HubSpot Social Media Marketing Certification ● Meta (Facebook) Certified Marketing Science Professional ● Google Analytics Individual Qualification (GAIQ)

IED621MJ: Innovation and Entrepreneurship Development			
Teaching Scheme: Theory Session: Total 45 Hours		Credit: 03	Examination Scheme: Internal (TH): 25 Marks External (TH): 50 Marks Total :75 Marks
Prerequisites: Basic knowledge of business management, economics, and an interest in starting or managing a business.			
Course Objectives: - To introduce the concepts of innovation and entrepreneurship and cultivate an entrepreneurial mindset. - To develop skills in generating innovative ideas, creating business plans, - To explore financing options, scaling strategies, and sustainable business growth. - To understand the legal, ethical, and technological factors influencing entrepreneurship. - To leverage emerging technologies and digital tools for innovative business solutions.			
Course Outcomes: On completion of the course, learners should be able to			
CO#	Cognitive Domain	Course Outcomes	
CO1	Apply	Demonstrate the ability to generate innovative business ideas and recognize viable entrepreneurial opportunities	
CO2	Analyze	Develop a comprehensive business plan and formulate strategies to achieve business goals effectively.	
CO3	Apply	Identify appropriate financing options and develop strategies to scale a business sustainably.	
CO4	Apply	Apply legal knowledge and ethical considerations to make informed business decisions and navigate challenges in entrepreneurship.	
CO5	Apply	Leverage emerging technologies to create innovative solutions and enhance business growth.	
Unit No.	Contents	Weightage in %	No of Sessions
1	Introduction to Innovation, Entrepreneurship, Idea Generation and Opportunity Recognition 1.1 Concept of Innovation, Entrepreneurship, and Its Importance 1.2 Innovation vs. Entrepreneurship, Innovation Process and Stages, Types of Innovation in Business 1.3 Idea Generation Techniques, Lean Startup Methodologies, Opportunity Recognition and Evaluation 1.4 Creativity and Innovation in Entrepreneurship	20	9

	1.5 Market Research, Validation, Understanding Consumer Behavior and Trends		
*Mapping of Course Outcomes for Unit 1: CO1			
2	Business Planning and Strategy 2.1 Business Model Canvas 2.2 Creating a Business Plan, 2.3 Strategic Planning for Entrepreneurs 2.4 Risk Management and Contingency Planning 2.5 SWOT Analysis Note: Case Study on Business Plan Preparation- Idea Identification, Validation and Incubation Needs, Solutions, Target customers, Innovative /Novelty/Unique features, Social Impact, current status and Discussion	20	9
*Mapping of Course Outcomes for Unit 2: CO2			
3	Financing and Scaling the Business 3.1 Sources of Funding for Entrepreneurs, Crowdfunding 3.2 Financial Planning and Budgeting 3.3 Valuation and Exit Strategies 3.4 Scaling the Business 3.5 Building a Strong Team and Organizational Structure	20	9
*Mapping of Course Outcomes for Unit 3: CO3			
4	Legal Aspects and Ethics in Entrepreneurship 4.1 Legal Structure of a Business 4.2 Intellectual Property and Patents 4.3 Regulations and Compliance, data privacy laws, and cybersecurity regulations 4.4 Ethics in Entrepreneurship 4.5 Case Studies: Innovation and Entrepreneurship Development in India (Based on Problem, Opportunity, Innovation, Market validation, microfinancing, community engagement, and Technical challenges) 1. Solar-Powered Microgrids for Rural Electrification in India 2. Digital Education Platform for Rural India - Byju's 3. Eco-Friendly Sanitation Solutions - Sulabh International 4. Frugal Innovation in Agriculture - Amul's Dairy Cooperative Model 5. Waste Management and Recycling - Banyan Nation	20	9
*Mapping of Course Outcomes for Unit 4: CO4			
5	Technological Advances and Digital Entrepreneurship	20	9

	5.1 Digital Transformation 5.2 Role of Entrepreneurship in: Cloud Computing, cyber security, IoT, AI, and Machine Learning, blockchain technology 5.3 Startup - ideas and innovations 5.4 Sustainability and Technological Advances 5.5 IT Service Management and Digital Marketing for Entrepreneurs		
*Mapping of Course Outcomes for Unit 5: CO5			
Learning Resources			
Text Books ● Entrepreneurship Development" by S. Anil Kumar and S. S. Reddy, Pearson Education India, 1st Edition, 2012. ● Innovation and Entrepreneurship by Bansal, A. & Garg, S., Excel Books, 1st Edition, 2013. ● The Entrepreneurial Mindset by Dr. S. B. Bhattacharyya, Tata McGraw-Hill Education, 1st Edition, 2012. ● Innovation and Entrepreneurship: Practice and Principles by Peter F. Drucker, HarperBusiness, 1st Edition, 1985. ● The Lean Startup by Eric Ries, Crown Business, 1st Edition, 2011. ● Business Model Generation" by Alexander Osterwalder and Yves Pigneur, Wiley, 1st Edition, 2010.			
Reference Books ● Entrepreneurship: A Process Perspective" by S. C. Sharma, Deep and Deep Publications, 1st Edition, 2009. ● Innovation Management in Indian Industry" by V. K. Narayanan, Excel Books, 1st Edition, 2007. ● Entrepreneurship Development: An Indian Perspective by Vasant Desai, Himalaya Publishing House, 1st Edition, 2007. ● The Innovator's Dilemma" by Clayton M. Christensen, Harvard Business Review Press, 1st Edition, 1997. ● The Lean Entrepreneur by Brant Cooper and Patrick Vlaskovits, Wiley, 1st Edition, 2013. ● The Startup Owner's Manual by Steve Blank and Bob Dorf, K&S Ranch, 1st Edition, 2012.			

Recommended Learning Material

Online Courses:

- Entrepreneurship: Launching an Innovative Business - Coursera, University of Maryland.
- Innovation for Entrepreneurs: From Idea to Marketplace - Coursera, University of Illinois.
- Entrepreneurship 101: Who is Your Customer?- edX, MIT.
- How to Build a Startup- Udacity, Instructor: Steve Blank.
- Design Thinking for Innovation - Coursera, University of Virginia.
- The Lean Startup - Udemy, Instructor: Eric Ries.

Tutorials and Guides:

- How to Start a Startup - Stanford University, collection of lectures by successful entrepreneurs.
- Entrepreneurship 101: How to Start a Business - The Balance Small Business, step-by-step business guide.
- The Lean Startup Guide - Lean Startup Co., applying Lean principles for efficient business development.
- Business Model Canvas Tutorial - Strategyzer, guide to creating and evaluating business models.
- Design Thinking Guide - Interaction Design Foundation, tutorial on developing creative business solutions.

Recommended Certification

- Entrepreneurship - NPTEL, IIT Kharagpur
- Introduction to Innovation and Entrepreneurship - NPTEL, IIT Madras
- Business Planning and Strategy- NPTEL, IIT Delhi
- Intellectual Property and Entrepreneurship - NPTEL, IIT Roorkee
- Managing Innovation and Entrepreneurship - NPTEL, IIT Bombay
- Entrepreneurship in Emerging Economies - Harvard University (edX).
- Innovation: The Key to Business Success - University of Leeds (FutureLearn).

PBE603MJP: Practical based on Electives IV and V Practical Based on Cloud APIs, Services, Migration and Management		
Teaching Scheme: Practical Sessions: 45 Sessions (Each session of 2 Hrs)	Credit: 03	Examination Scheme: Internal(Practical): 50 Marks Total :50 Marks
Prerequisites - Basic understanding of cloud computing concepts, APIs, virtualization, and system administration.		
Course Objectives: - To utilize cloud service provider APIs and SDKs for cloud operations. - To understand and apply cloud migration strategies. - To manage and monitor resources in cloud environments. - To automate infrastructure provisioning and scaling. - To evaluate performance, cost, and reliability factors of cloud deployments.		
Course Outcomes: On completion of the course, learners should be able to		
CO#	Cognitive Domain	Course Outcomes
CO1	Apply	Apply cloud services using API's/SDK's of providers like AWS, Azure, and GCP.
CO2	Apply	Understand and implement cloud migration strategies for transitioning applications, databases, and workloads from on-premise to cloud environments using different tools.
CO3	Apply	Develop and Implement strategies for managing and monitoring cloud resources.
CO4	Apply	Apply automation techniques for infrastructure provisioning and scaling using cloud-native and third-party tools.
CO5	Analyze	Assess and compare cloud deployments by analyzing performance, cost efficiency, reliability, and scalability to optimize operational effectiveness and decision-making.
Learning Resources		
References - AWS Documentation - Google Cloud APIs - Azure REST APIs - Terraform Documentation - Cloud Adoption Framework (Azure) - Cloud Migration Guide (Google)		

PBE603MJP: Practical based on Electives IV and V Practical Based on MAD and MERN Stack Development		
Teaching Scheme: Practical Sessions: 45 Sessions (Each session of 2 Hrs)	Credit: 03	Examination Scheme: Internal (TH): 50 Marks Total :50 Marks
Prerequisites - Fundamental knowledge of Nodejs, ReactJS, MongoDB, Java, HTML, CSS, Database Concepts		
Course Objectives: - To design user-friendly interfaces for mobile and web applications using tools like Android Studio, ReactJS, React Native, and Flutter. - To build interactive and responsive features in applications using tools such as Intents, Menus, Notifications, and state management techniques. - To design secure backend systems and RESTful APIs using Node.js and Express.js with proper authentication and middleware - To apply data storage and retrieval techniques using SQLite, Firebase, and MongoDB in mobile and web applications. - To develop and deploy scalable full-stack and cross-platform applications by combining technologies like the MERN stack, React Native, and Flutter.		
Course Outcomes: On completion of the course, learners should be able to		
CO#	Cognitive Domain	Course Outcomes
CO1	Apply	Design user interfaces and functional components for both mobile and web applications using Android Studio, ReactJS, React Native, and Flutter.
CO2	Create	Implement dynamic and interactive features in mobile and web applications using tools and concepts like Intents, Adapters, Menus, Notifications in Android, and state management, routing, and UI events in ReactJS/React Native.
CO3	Analyze	Develop secure backend services and RESTful APIs using Node.js and Express.js, including integration of middleware, authentication mechanisms, and server-side logic for both mobile and web environments.
CO4	Create	Perform data handling operations such as CRUD, real-time synchronization, and cloud storage by integrating SQLite, Firebase, and MongoDB across full-stack and mobile applications.
CO5	Evaluate	Build and deploy scalable full-stack and cross-platform applications by integrating technologies like MERN stack, React Native, and Flutter.
Learning Resources		
References - Android Developer Documentation - Firebase Docs for Android - Node.js Official Documentation (nodejs.org/docs) - Express.js Guide (expressjs.com) - MongoDB Manual & Tutorials (mongodb.com/docs)		

PBE603MJP: Practical based on Electives IV and V Practical Based on Tableau and Deep Learning		
Teaching Scheme: Practical Sessions: 45 Sessions (Each session of 2 Hrs)	Credit: 03	Examination Scheme: Internal(Practical): 50 Marks Total :50 Marks
Prerequisites - Basic understanding of data analysis, statistics, Python programming, and machine learning concepts.		
Course Objectives: - To explore data visually using Tableau and extract insights. - To design dashboards and stories for effective communication of data. - To build, train, and evaluate deep learning models using TensorFlow/Keras. - To apply deep learning techniques for classification, detection, and prediction tasks. - To integrate analytical insights from deep learning and visualization.		
Course Outcomes: On completion of the course, learners should be able to		
CO#	Cognitive Domain	Course Outcomes
CO1	Apply	Import, clean, and visualize data using Tableau to uncover patterns and trends.
CO2	Create	Develop interactive dashboards and storyboards to present analytical insights.
CO3	Apply	Apply Convolutional Neural Networks (CNNs) and Vision Transformers (ViTs) to solve image classification and object detection problems
CO4	Analyze	Analyze the performance of RNNs, LSTMs, and Transformer models for NLP tasks
CO5	Create	Create and evaluate deep learning models for real-world problems
Learning Resources		
References - Tableau Training - Tableau Help - TensorFlow - Keras Documentation - Deep Learning Specialization - Coursera		

PBE603MJP: Practical based on Electives IV and V Practical Based on End-Point Security and Ethical Hacking		
Teaching Scheme: Practical Sessions: 45 Sessions (Each session of 2 Hrs)	Credit: 03	Examination Scheme: Internal(Practical): 50 Marks Total :50 Marks
Prerequisites - Networking core concepts, Operating System fundamentals (Windows and Linux), Basic Cybersecurity Concepts, Cybersecurity Threats and Attacks, Security Frameworks and Best Practices, Incident Response and Forensics, Vulnerability Management, Basic understanding of command line usage.		
Course Objectives: - To understand and implement end-point protection mechanisms. - To identify and mitigate vulnerabilities in systems and networks. - To perform ethical hacking techniques in a controlled environment. - To utilize tools for penetration testing, vulnerability scanning, and system hardening. - To assess and enhance overall cyber resilience of endpoints and applications.		
Course Outcomes: On completion of the course, learners should be able to		
CO#	Cognitive Domain	Course Outcomes
CO1	Understand	Describe types of threats to end-point systems and their countermeasures.
CO2	Apply	Configure and implement endpoint security tools such as antivirus, firewall, and encryption.
CO3	Apply	Use ethical hacking tools (e.g., Nmap, Wireshark, Metasploit, Google Dorking, Shodan etc.) to identify vulnerabilities.
CO4	Analyze	Conduct vulnerability assessments and penetration testing in simulated environments.
CO5	Evaluate	Recommend and implement security best practices based on test results to strengthen system defences.
Learning Resources		
References https://pentest-tools.com/for/free https://owasp.org/www-project-top-ten/ https://www.kali.org/tools/all-tools/ https://nmap.org/docs.html https://docs.metasploit.com/ https://www.wireshark.org/docs/wsug_html_chunked/		

RP641RP: Research Project		
Teaching Scheme: NA Theory Session: NA	Credit: 06	Examination Scheme: Internal (RP): 100 Marks External (TH): 0 Marks Total : 100 Marks
Prerequisites: Understanding of Research Methodology, Writing and drafting reports in MS-WORD/ LaTeX		
Course Objectives: - To Gain a comprehensive understanding of research, its process, and different types. - To develop the ability to identify and define research problems effectively. - To Explore various research strategies and apply appropriate methodologies to solve Research problems.		
Course Outcomes: On completion of the course, learners should be able to		
CO#	Cognitive Domain	Course Outcomes
CO1	Understand	Demonstrate a clear understanding of research concepts, processes, and methodologies, including literature review and research proposal development.
CO2	Analyze	Compare and contrast quantitative and qualitative research approaches, identify a research interest area, and apply suitable research design.
CO3	Analyze	Develop strong academic writing and presentation skills for effectively communicating research findings
Guidelines: - The project can be undertaken individually or in groups (maximum 4 students) based on the scope and complexity of the research. - The group should have maximum 4 students depending on level or size of the research project. - The project should be working research which falls under one or more of the following research categories: Fundamental, Applied, Exploratory, Descriptive, Qualitative, Quantitative, Empirical, Theoretical, Survey-based, or Design & Creation. - Data collection can be primary and/or secondary, with sources including Kaggle, GitHub, Google Dataset Search, IEEE DataPort, and government data repositories etc. Data should be latest and updated, preferably post-2020. - Students/groups must present or publish their research in reputed journals or conferences indexed in Scopus, Web of Science, Google Scholar, or other recognized platforms, such as National/International Conferences, Proceedings, Double-Blind Reviewed Journals, ISSN/ISBN-numbered publications, etc. - The literature survey must include references from at least 25 research publications from reputed sources.		

- For final evaluation, students/groups must submit a detailed research report similar to a thesis, including:
 - Introduction to the Proposal
 - Theoretical Background
 - Literature Survey
 - Proposed Work
 - Results & Analysis
 - Discussion & Comparison with Previous Work
 - References
- The submitted research project documentation/report should follow the UGC/AICTE rules and regulations about the plagiarism.
- The plagiarism check should follow UGC/AICTE guidelines, and should be conducted using platforms like Turnitin, Drillbit, or similar software. The plagiarism limit is $\leq 10\%$ for text-based research and $\leq 15\%$ for coding-based research.
- The research project report format should follow these guidelines:
 - **Font:** Times New Roman
 - **Font Size:** 12 pt (body text), **14 pt (titles & headings)**
 - **Spacing:** 1.5-line spacing
 - **Justified text alignment**
 - **Figure/Table names** should be in *Italics*
- References & Citations must follow APA style.

SPPU-affiliated institutes/colleges are encouraged to organize research conferences on a rotational basis to accommodate student presentations and discussions.

Evaluation Parameters:

- | | |
|---|-------|
| • Originality of Proposed Work | – 10% |
| • literature survey | – 10% |
| • proposed work | – 10% |
| • results obtained | – 10% |
| • detailed report | – 30% |
| • work presented/published by student/group of students | – 20% |
| • final presentation. | – 10% |

Important Links:

For plagiarism check –

https://www.turnitin.com/login_page.asp?lang=en_us

<https://www.drillbitplagiarism.com/>

Tools:

- For coding - SPSS, R, Python, MATLAB, SAS
- For report writing - LaTeX, MS-Word
- For Citation Management -

Zotero/Mendeley

- Coding - Jupyter Notebook or similar IDEs

Reference Books:

1. **Research Methodology: A Handbook of Methods and Techniques** by S. R. K. Sharma (2011), Sage Publications India.
2. **Research Methodology in Social Sciences** by K. R. Sharma (2013), Ramesh Book Depot.
3. **Statistical Methods for Research** by S. P. Gupta (2017), Sultan Chand & Sons.
4. **Research Methodology: An Introduction** by R. P. Srivastava (2012), Kitab Mahal.
5. **Fundamentals of Research Methodology in Social Sciences** by K. L. Sharma (2015), Atlantic Publishers.
6. **Practical Research: Planning and Design** by P. D. Leedy & J. E. Ormrod (2019), Pearson Education.
7. **The SAGE Handbook of Qualitative Research** by N. K. Denzin & Y. S. Lincoln (2017), SAGE Publications.
8. **Research Methods in Education** by L. Cohen, L. Manion, & K. Morrison (2018), Routledge.
9. **Methods in Social Research** by W. J. Goode & P. K. Hatt (1952), McGraw-Hill.
Action Research: A Guide for the Teacher Researcher by G. E. Mills (2017), Pearson Education.

<College Letter head>

Date:

CERTIFICATE

This is to certify that Mr/Ms. _____, has successfully / Partially completely his research project work entitled “_____” in partial fulfilment of MCA – II SEM –III RP31 Research Project for the year 2024-2025. He/She has worked under our guidance and direction.

<Project Guide Name>

Project Guide

<Director/HoD Name>

Director/HoD,

Date:

Place:

A

RESEARCH PROJECT REPORT

ON

<TITLE OF RESEARCH PROJECT>

IN PARTIAL FULFILLMENT OF

MASTER OF COMPUTER APPLICATION

BY

<NAME OF STUDENT(S)>

MCA –II SEM – III (2024-2025)

UNDER THE GUIDANCE OF

<FACULTY NAME>

SUBMITTED TO

SAVITRIBAI PHULE PUNE UNIVERSITY

<NAME OF THE COLLEGE>

Cover Page

Completion certificate of Institute (separate for each student)

Presenters Certificate (separate for each student)

Publishers Certificate (separate for each student)

Self-declaration (Combined for group)

Originality Report/Plagiarism Report

Acknowledgement

Table of content

Chapter	Details	Page Number
I.	i. List of Acronyms ii. List of Figures iii. List of Tables	
1	Introduction 1.1 Introduction 1.2 Statement of the Problem 1.3 Objectives of the research 1.4. Hypothesis of the study 1.4. Significance of the study	
2	Review of Literature	
3	Research Methodology/ Research Design	
4	Proposed Work	
5	Results and Discussion	
6	Findings and Suggestions	
7	Future scope	
8	Limitations of the study	
9	References and Bibliography (APA style)	
10.	Annexure	

Semester IV		
IPW681FP: Internship/Project Work (FP/OJT)		
Teaching Scheme: Project Duration: 3 - 4 Months	Credit: 12	Examination Scheme: Internal (TH): 150 Marks External (TH): 300 Marks Total :450 Marks
Prerequisites: Knowledge of Software Requirement Specification, technology, tools and techniques.		
Course Objectives: - To Enhance skills in programming, software development methodologies, and proficiency with relevant technologies and tools. - To Gain hands-on experience in project planning, requirement analysis, design, implementation, testing, and documentation. - To Improve problem-solving capabilities through practical implementation of projects. - To Improve presentation skills by effectively communicating project goals, methodologies, results, and conclusions to peers, faculty, and potentially external stakeholders. - To Foster teamwork and collaborative skills through group-based project work, including the division of tasks, coordination, and communication. - To Encourage creative thinking and innovation in designing solutions that meet specified requirements and constraints.		
Course Outcomes: On completion of the course, learners should be able to		
CO#	Cognitive Domain	Course Outcomes
CO1	Apply	Implement solutions by applying programming skills, development methodologies, and relevant tools in real-world contexts.
CO2	Analyze	Evaluate and refine software solutions through comprehensive project planning, requirement analysis, design, implementation, testing, and documentation.
CO3	Evaluate	Assess and troubleshoot complex problems through practical project implementation, refining problem-solving strategies.
CO4	Create	Design and present project goals, methodologies, results, and conclusions effectively to peers, faculty, and external stakeholders.
CO5	Design	Innovate and create original software solutions that meet specific requirements and constraints, fostering creativity and problem-solving skills.

Note: Students have the flexibility to choose any specialization, technology, or combination for their project development. They are encouraged to refer to the general guidelines for a structured approach.

General Guidelines for All Specializations:

1. Project Selection:

- Students can choose any specialization/technology or a combination for their project.
- Topics must align with industry trends and academic relevance.
- Consult with internal guides for topic approval and feasibility.

2. Project Execution:

- Follow the Software Development Life Cycle (SDLC) for systematic execution.
- Use appropriate tools and technologies for design, implementation, and testing.
- Ensure proper documentation, including diagrams, screenshots, and references.

3. Evaluation Criteria:

- Innovation and Problem Definition: 15%
- Implementation and Technical Complexity: 30%
- Resource Utilization and Security: 15%
- Performance and Optimization: 15%
- Documentation and Presentation: 25%

4. Timeline and Milestones:

- Week 1-2: Topic Selection & Approval
- Week 3-4: Literature Review & Requirement Analysis
- Week 5-8: Environment Setup & Initial Development
- Week 9-12: Implementation & Testing
- Week 13-15: Final Documentation & Presentation

5. Plagiarism Policy:

- Projects must be original. Plagiarism beyond 10% will lead to disqualification.

6. Presentation:

- Regular interval presentations to review progress.
- Final presentation to peers, faculty, and external stakeholders.

- 7. Documentation:** Follow a structured format with clear sections.
- 8. Presentation:** Use visuals (diagrams, charts) to enhance understanding.
- 9. Ethical Considerations:** Ensure compliance with ethical guidelines.
- 10. Teamwork:** Collaborate effectively and divide tasks among team members.

Specialization-Specific Guidelines:**Cloud Computing**

Project Requirement	Details
Cloud Environment Setup	Use AWS, Azure, GCP, or OpenStack
Service Model	Specify IaaS, PaaS, SaaS, or FaaS
Deployment Model	Public, Private, Hybrid, or Multi-Cloud

Index: Cloud Computing

Chapter	Content	Page Number
Chapter 1	Introduction	
1.1	Company/Institute/Client Profile	
1.2	Abstract	
1.3	Existing System and Need for System	
1.4	Scope of System	
1.5	Objectives	
1.6	Operating Environment (Hardware/Software)	
1.7	Brief Description of Technology Used	
Chapter 2	Technology Used	
2.1	Overview of Study Involved	
2.2	Evaluation of Existing Models	
Chapter 3	Design and Implementation	
3.1	Cloud Service Provider Setup (AWS/Azure/GCP)	
3.2	Performance Metrics (High Availability, Fault Tolerance)	
Chapter 4	Security Implementation	
4.1	Data Encryption, Multi-Factor Authentication, RBAC	
Chapter 5	Deployment, Scalability, and Conclusion	
5.1	Testing and Deployment	
5.2	Interpretation of Results	
5.3	Limitations and Challenges	
5.4	Summary of Objectives and Achievements	
Chapter 6	References	
Chapter 7	Appendices	
Chapter 8	Annexure- Progress Sheet	

Cyber Security:

Project Requirement	Details
Threat Analysis	Identify common and advanced threats (e.g., APTs, ransomware)
Security Controls	Implement network security, IAM, and data protection
Research Focus	Choose AI, IoT, Cloud, or Human Factors in Cybersecurity

Index: Cyber security

Chapter	Content	Page Number
Chapter 1	Introduction	
1.1	Company Profile	
1.2	Abstract	
1.3	Cybersecurity Fundamentals 1.3.1 Cybersecurity Fundamentals 1.3.2 Cybersecurity Landscape 1.3.3 Cybersecurity Challenges in Different Sectors	
1.4	Cybersecurity Landscape	
1.5	Cybersecurity Challenges in Different Sectors	
Chapter 2	Literature Review	
2.1	Overview of Existing Research	
2.2	Identification of Research Gaps	
2.3	Relevance to Research Focus	
Chapter 3	Threat Landscape Analysis	
3.1	Common Cyber Threats	
3.2	Advanced Persistent Threats (APTs)	
3.3	Threat Actor Profiling	
3.4	Vulnerability Assessment	
Chapter 4	Security Control and Technologies	
4.1	Network Security	
4.2	Endpoint Security	
4.3	Identity and Access Management (IAM)	
4.4	Data Protection	
4.5	Security Information and Event Management (SIEM)	

Chapter 5	Specific Research Focus (Choose any one in isolation or you can combine below topics into one focus area, or a topic approved by your internal guide)	
5.1	Artificial Intelligence (AI) in Cybersecurity	
5.2	Internet of Things (IoT) Security	
5.3	Cloud Security	
5.4	Human Factors in Cybersecurity	
5.5	Cybersecurity Compliance and Policy	
Chapter 6	Practical Demonstration and Evaluation	
6.1	Methodology	
6.2	Conceptual Framework or Proof of Concept (if applicable)	
6.3	Evaluation Metrics (if working model/ tool is developed)	
Chapter 7	Discussion and Future Directions	
7.1	Analysis of Results	
7.2	Real-World Applications	
7.3	Limitations and Considerations	
7.4	Future Research Avenues	
Chapter 8	Conclusion	
Chapter 9	Bibliography	
Chapter 10	Plagiarism Report	
Chapter 11	Annexure- Progress Sheet	

AI/ML/DL/Data Science**Project Areas**

Students may choose projects in, but not limited to, the following areas: Machine Learning (ML) and Deep Learning (DL), Natural Language Processing (NLP), Computer Vision, Predictive Analytics, Big Data Analytics, Reinforcement Learning, AI-driven Automation, Data Visualization, AI Ethics and Responsible AI

Project Requirement	Details
Data Collection	Use real-world datasets or APIs
Model Development	Implement ML algorithms (e.g., regression, classification)
Evaluation	Use metrics like accuracy, precision, recall, and F1-score

Index: AI/ML/DL/Data Science

Chapter	Content	Page Number
Chapter 1	Introduction	
1.1	Problem Statement	
1.2	Objectives	
1.3	Dataset Description	
Chapter 2	Literature Review	
2.1	Existing Research	
2.2	Research Gaps	
Chapter 3	Methodology	
3.1	Data Preprocessing	
3.2	Model Selection	
3.3	Implementation	
Chapter 4	Results and Discussion	
4.1	Model Performance	
4.2	Visualization	
4.3	Insights	
Chapter 5	Conclusion	
5.1	Summary	
5.2	Future Work	
Chapter 6	References	
Chapter 7	Appendices	
Chapter 8	Annexure- Progress Sheet	

Development (Web/Mobile Applications, ETL)

Project Requirement	Details
Technology Stack	Use frameworks like React, Angular, or Flutter
Database	Implement SQL or NoSQL databases
Testing	Perform unit testing, integration testing, and user acceptance testing

Index: Development (Web/Mobile Applications, ETL)

Chapter	Content	Page Number
Chapter 1	Introduction	
1.1	Problem Statement	
1.2	Objectives	
1.3	Scope	
Chapter 2	Design	
2.1	System Architecture	
2.2	Database Design	
Chapter 3	Implementation	
3.1	Frontend Development	
3.2	Backend Development	
3.3	Integration	
Chapter 4	Testing	
4.1	Test Cases	
4.2	Results	
Chapter 5	Conclusion	
5.1	Summary	
5.2	Future Enhancements	
Chapter 6	References	
Chapter 7	Appendices	
Chapter 8	Annexure -Progress Sheet	

Research-Based Projects

Project Requirement	Details
Literature Review	Comprehensive review of existing research
Methodology	Define research design, data collection, and analysis methods
Contribution	Identify gaps and propose innovative solutions

Index: Research-Based Projects

Chapter	Content	Page Number
Chapter 1	Introduction	
1.1	Research Problem	
1.2	Objectives	
Chapter 2	Literature Review	
2.1	Existing Research	
2.2	Research Gaps	
Chapter 3	Methodology	
3.1	Research Design	
3.2	Data Collection	
3.3	Analysis Methods	
Chapter 4	Results and Discussion	
4.1	Findings	
4.2	Implications	
Chapter 5	Conclusion	
5.1	Summary	
5.2	Future Work	
Chapter 6	References	
Chapter 7	Appendices	
Chapter 8	Annexure -Progress Sheet	

IoT Based Project

I. Introduction of Smart System

These guidelines provide a structured framework for MCA students undertaking internships or projects in Internet of Things (IOT). The experimental Model required to make an enhanced Smart System. Inventing Model of usual use of Smart System

II. Scope

The System must be enclosed with more than 5-6 Sensors and complete one specific group. (Example if Smart City - Smart transport, Smart parking Smart Road, Smart water System etc) Smart Colleges - Classroom, Smart Laboratory, etc.)

- Smart systems must align with use of IOT devices
- Must be show working Model
- Data captured by an IOT device must be stored / reflected in an automated format.

Considerations:

- Security aspects of Captured Data in the cloud

IOT Model: Students may choose projects in, but not limited to, the following areas:

- Internet of Things and Blockchain
- IOT and Big data
- IOT and AI
- IOT and Machine learning

Index: IoT Based Project

Chapter	Content	Page Number
Chapter 1	INTRODUCTION	
1.1	Company Profile / Institute Profile / Client Profile	
1.2	Abstract	
1.3	Existing System and proposed System	
1.4	Scope and Objectives	
1.5	Operating Environment - Hardware and Software	
1.7	Brief Description of Technology Used IOT Introduction (Architecture) Operating Systems used (Windows or Unix) Cloud Database	
Chapter 2	Proposed System	
2.1	Previous Work / Research	
2.2	Target Users of Smart Model	
2.3	Role of Sensors and Actuators in IOT	
Chapter 3	Proposed IOT Model Design and Implementation	

3.1	Choice of Sensors and Actuators in proposed IOT Model	
3.2	Working of IOT Model	
3.3	Design of Proposed IOT Model	
3.4	Flow of Proposed IOT Model	
Chapter 4	Architecture of Smart System	
4.1	Overview of Proposed Smart System	
4.2	Description of IOT proposed Model Architecture	
Chapter 5	IOT Model Details	
5.1	Choice of IOT Platforms and Integrated Tools (Arduino, Raspberry pi)	
5.2	IOT Devices in Proposed System	
5.3	Description of Input and Output Components (Sensors, Actuators, USB Cables, Processor, Micro Electronic Chips, Boards , IC chips, power supply etc)	
Chapter 6	Development and Implementation of Model	
6.1	Code Implementation	
6.2	Procedure of Database Connection (Local, Cloud)	
6.3	Screenshots (Sample output Results)	
Chapter 7	Testing of IOT Model	
7.1	Testing Strategy and Methodology	
7.2	Testing of Sensors and Actuators	
7.3	Testing of proposed IOT Model	
Chapter 8	Conclusion	
8.1	Summary	
8.2	Limitations and Challenges	
8.3	Future Scope	
Chapter 9	References/Bibliography	
Chapter 10	Appendices	
10.1	Cost and Resources Estimation	
Chapter 11	User Manual of Model	
Chapter 12	Annexure -Progress Sheet	

Internship/Project Work (FP/OJT)
Progress Sheet Academic Year (2025-26)

Name of Student	
Class	
Name of the Project guide	
Project Title	
Front end	
Backend	
Company Name	

Sr. No.	Activities to be completed	Expected Date of completion	Actual Date of completion	Sign of Student	Sign of Guide
1	Meeting with project Guide, Preliminary discussion				
2	Company Internship Letter Submission				
3	Project Synopsis , (Project Title, Company, Objectives and Scope, about the project, hardware and software requirement)				
4	SRS Requirement Model (Functional & non-functional Requirements), Functional Model (Use case Diagram) and Activity Diagram				
5	Structural Models created using UML: Class Diagram Behavioral Models created using UML: Sequence Diagram, Object Diagram state transition diagrams, Component diagram and Deployment Diagram				
6	First Presentation – Submit printed report, duly signed by guide, presentation Viva				
7	Table design, Data dictionary, Menu , Website map, list of report and screens, Source code, test cases, test plan, User manual				
8	Second Presentation – Submit printed report, duly signed by guide, presentation Viva				
9	Submission of draft copy of report, duly signed by guide				
10	Final Submission- Submission of the black rexine-bound report with golden embossing.				

Internal Project Guide

Director/Head

This is a sample progress sheet for Full Stack Development.

You can adjust your progress tracking sheet as per your specialization or project domain (e.g., Data Science, Mobile App Development, Cybersecurity, etc.).

**MOO682MJ: MOOC-I and
MOO683MJ : MOOC-II**

Course Objectives:

- To help students learn both new and basic topics through high-quality online courses created by top Indian and international teachers.
- To promote self-learning and build the habit of learning throughout life, as encouraged by the NEP 2020.
- To reduce the gap between classroom learning and industry needs by offering courses that match current job market trends.
- To support flexible and cross-subject learning, so students can explore topics beyond their main subjects.
- To improve students' job skills and prepare them for global careers through practical and project-based online courses.

Course Outcomes:

On completion of the course, learners should be able to

CO#	Cognitive Domain	Course Outcome Description
CO1	Remember, Apply	Identify and choose suitable online courses relevant to their field of study from NPTEL, SWAYAM, or other platforms.
CO2	Apply, Analyze	Manage their own learning pace and complete MOOC modules independently using self-discipline and time management.
CO3	Apply, Evaluate	Use the knowledge gained from online courses to solve real-world problems in the domain of computer applications.
CO4	Analyze, Create	Connect interdisciplinary concepts learned through MOOCs with academic or project work for better understanding and innovation.
CO5	Evaluate, Create	Present key learnings from the MOOC experience through reports or discussions and apply them to enhance job readiness.

MOOC Guideline for MCA**Comprehensive MOOC Certificate Guidelines:****1. Mandatory Completion:**

Students are required to successfully complete two MOOC courses, designated as "MOOC 1" and "MOOC 2," each carrying 3 credits, to be eligible for the award of the MCA degree.

2. Course Duration:

Only MOOC courses with a duration of 12 weeks or more will be considered for the award of 3 credits. Students must register exclusively for courses meeting this duration requirement.

3. Registration Timeline:

Students can begin registering for MOOC courses from the commencement of Semester 3.

4. Submission Deadline:

Completed MOOC certificates must be submitted by the end of Semester 4. Failure to submit the required MOOC certificates by this deadline will result in the student not being entitled to receive the MCA degree.

5. Platform Reputability:

Certificates from reputable platforms like NPTEL, SWAYAM, and Udacity are preferred due to their industry recognition. However other platform can also be accepted by duly approved by the Institute Authority.

6. Curriculum Relevance:

MOOC courses should directly complement or expand upon the MCA curriculum, enhancing core knowledge and practical skills.

7. Specialization Alignment:

Students should prioritize MOOCs that align with their chosen specialization (e.g., Data Science, Cloud Computing, Cybersecurity, Full Stack).

8. Practical Skill Focus:

MOOCs focusing on hands-on projects, coding assignments, and real-world case studies are highly recommended.

9. Advanced Topics and Latest Technologies:

Encourage students to pursue MOOCs covering advanced topics and the latest technologies not extensively covered in the core curriculum.

10. Certification Verification:

Students are responsible for ensuring the authenticity of their submitted MOOC certificates.

11. Institutional Approval:

The institution reserves the right to approve or reject MOOC courses that do not align with the academic framework.

12. Faculty Consultation:

Students are encouraged to consult faculty advisors before enrolling in MOOC courses.

13. Certification Discrepancies:

Any discrepancies in certification will be subject to review by the academic committee.

14. Internship/Project Alignment:

Students may choose MOOC courses in the field or technology related to their internship or project activities, provided they meet all other criteria.